Design and Analysis of Metastable-Hardened, High-Performance, Low-Power Flip-Flops

by

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I hereby declare that I am the sole author of this thesis. This is a true copy of the thesis, including any required final revisions, as accepted by my examiners.

I understand that my thesis may be made electronically available to the public.
Abstract

With rapid technology scaling, flip-flops are becoming more susceptible to metastability due to tighter timing budgets and the more prominent effects of process, temperature, and voltage variation that can result in frequent setup and hold time violations. This thesis presents a detailed methodology and analysis on the design of metastable-hardened, high-performance, and low-power flip-flops.

The design of metastable-hardened flip-flops is focused on optimizing the value of $\tau$ mainly due to its exponential relationship with the metastability window $\delta$ and the mean-time-between-failure (MTBF). Through small-signal modeling, $\tau$ is determined to be a function of the load capacitance and the transconductance in the cross-coupled inverter pair for a given flip-flop architecture. In most cases, the reduction of $\tau$ comes at the expense of increased delay and power. Hence, two new design metrics, the metastability-delay-product (MDP) and the metastability-power-delay-product (MPDP), are proposed to analyze the tradeoffs between delay, power and $\tau$. Post-layout simulation results have shown that the proposed optimum MPDP design can reduce the metastability window $\delta$ by at least an order of magnitude depending on the value of the settling time and the flip-flop architecture.

In this work, we have proposed two new flip-flop designs: the pre-discharge flip-flop (PDFF) and the sense-amplifier-transmission-gate (SATG) based flip-flop. Both flip-flop architectures facilitate the usage in both single and dual-supply systems as reduced clock-swing flip-flop and level-converting flip-flop. With a cross-coupled inverter in the master-stage that increases the overall transconductance and a small load transistor associated with the critical node, the architecture of both the PDFF and the SATG is very attractive for the design of metastable-hardened, high-performance, and low-power flip-flops. The
amount of overhead in delay, power, and area is all less than 10% under the optimum MPDP design scheme when compared to the traditional optimum PDP design.

In designing for metastable-hardened and soft-error tolerant flip-flops, the main methodology is to improve the metastability performance in the master-stage while applying the soft-error tolerant cell in the slave-stage for protection against soft-error. The proposed flip-flops, PDFF-SE and SATG-SE, both utilize a cross-coupled inverter on the critical path in the master-stage and generate the required differential signals to facilitate the usage of the Quatro soft-error tolerant cell in the slave-stage.
Acknowledgements

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Finally, and most important of all, I would like to thank my family for their support and encouragement throughout my academic careers.
Dedication

To my Mom, Dad, grandparents, and my beloved wife.
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List of Symbols

\( \alpha \)  Data Activity Factor

\( \delta \)  Metastability Window

\( \mu_n \)  Electron Mobility

\( \mu_p \)  Hole Mobility

\( \tau \)  Time Resolving Constant

\( C_{\text{diff}} \)  Diffusion Capacitance

\( C_g \)  Gate Capacitance

\( C_M \)  Miller Capacitance

\( C_Q \)  Capacitance Associated with the Critical Node

\( f_{\text{CLK}} \)  Clock Frequency

\( f_D \)  Data Frequency

\( g_m \)  Transconductance
\( L_{eff} \)  Effective Transistor Channel Length

\( T_0 \)  Asymptotic Width of the Metastability Window with No Settling Time

\( t_{aperture} \)  Flip-Flop Aperture Window

\( t_{C-Q} \)  Flip-Flop Clock-to-Output Delay

\( t_{D-Q} \)  Flip-Flop Data-to-Output Delay

\( t_{hold} \)  Flip-Flop Hold Time

\( t_{setup} \)  Flip-Flop Setup Time

\( T_{stage} \)  Minimum Clock Period Requirement

\( t_s \)  Settling Time

\( V_{DDH} \)  Nominal Supply Voltage

\( V_{DDL} \)  Reduced Supply Voltage

\( V_{DD} \)  Supply Voltage

\( V_{th} \)  Threshold Voltage

\( V_{tn} \)  NMOS Threshold Voltage

\( V_{tp} \)  PMOS Threshold Voltage

\( V_T \)  Thermal Voltage
# List of Abbreviations

<table>
<thead>
<tr>
<th>Abbreviation</th>
<th>Description</th>
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<tr>
<td>ALU</td>
<td>Arithmetic Logic Unit</td>
</tr>
<tr>
<td>CCFF</td>
<td>Conditional-Capturing Flip-Flop</td>
</tr>
<tr>
<td>CMOS</td>
<td>Complementary Metal-Oxide-Semiconductor</td>
</tr>
<tr>
<td>CPN</td>
<td>Clocked-Pseudo-NMOS Flip-Flop</td>
</tr>
<tr>
<td>CREST</td>
<td>Circuit for Radiation Effects Self Test</td>
</tr>
<tr>
<td>CRFF</td>
<td>Contention-Reduced Flip-Flop</td>
</tr>
<tr>
<td>CSSA</td>
<td>Clock-Level Shifted Sense-Amplifier Flip-Flop</td>
</tr>
<tr>
<td>CVS</td>
<td>Cluster Voltage Scaling</td>
</tr>
<tr>
<td>DCDE</td>
<td>Digital-Controlled Delay Element</td>
</tr>
<tr>
<td>DFF</td>
<td>D Flip-Flop</td>
</tr>
<tr>
<td>DICE</td>
<td>Dual-Interlocked Cell</td>
</tr>
<tr>
<td>DSM</td>
<td>Deep Sub-micron</td>
</tr>
<tr>
<td>DVS</td>
<td>Dynamic Voltage Scaling</td>
</tr>
<tr>
<td>ECC</td>
<td>Error-Correction Code</td>
</tr>
<tr>
<td>EDP</td>
<td>Energy-Delay-Product</td>
</tr>
<tr>
<td>Acronym</td>
<td>Description</td>
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<tr>
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<tr>
<td>FUT</td>
<td>Flip-Flops Under Test</td>
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<tr>
<td>HLFF</td>
<td>Hybrid-Latch Flip-Flop</td>
</tr>
<tr>
<td>ITRS</td>
<td>International Technology Roadmap for Semiconductors</td>
</tr>
<tr>
<td>LANSCE</td>
<td>Los Alamos Neutron Science Center</td>
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<tr>
<td>LCFF</td>
<td>Level-Converting Flip-Flop</td>
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<td>LCPDFF</td>
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<td>LCSATG</td>
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<tr>
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<td>mC²MOS</td>
<td>modified-C²MOS Flip-Flop</td>
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<tr>
<td>MDP</td>
<td>Metastability-Delay-Product</td>
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<tr>
<td>MGHK</td>
<td>Metal-Gate-High-K Technology</td>
</tr>
<tr>
<td>MPDP</td>
<td>Metastability-Power-Delay-Product</td>
</tr>
<tr>
<td>MTBF</td>
<td>Mean Time Between Failure</td>
</tr>
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<td>MVT</td>
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<td>NDKFF</td>
<td>NAND Keeper Flip-Flop</td>
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Pre-Discharge Flip-Flop (PDFF)
Pre-Discharge Soft-Error Tolerant Flip-Flop (PDFF-SE)
Power-Delay-Product (PDP)
PowerPC Flip-Flop (PowerPC)
Predictive Technology Model (PTM)
Process, Voltage, Temperature (PVT)
Reverse Body-Bias (RBB)
Reduced Clock-Swing Flip-Flop (RCSFF)
Reduced Clock-Swing Pre-Discharge Flip-Flop (RCSPDFF)
Reduced Clock-Swing Sense-Amplifier Transmission-Gate Flip-Flop (RCSSATG)
Razor Flip-Flop (RFF)
Radio-Frequency Identification (RFID)
Sense-Amplifier Flip-Flop (SAFF)
Sense-Amplifier Transmission-Gate Flip-Flop (SATG)
Sense-Amplifier Transmission-Gate Soft-Error Tolerant Flip-Flop (SATG-SE)
Standard Deviation (SD)
Semi-Dynamic Flip-Flop (SDFF)
Soft-Error Rate (SER)
Single-Event Transient (SET)
SPFF  Self-Precharging Flip-Flop
SRAM  Static Random Access Memory
SSTC  Static Single Transistor Clocked Flip-Flop
Strained-Si  Strained-Silicon Technology
SVT   Single-$V_{th}$ Design

TRIUMF  Tri-University Meson Facility
TSMC  Taiwan Semiconductor Manufacturing Company
TSPC  True Single-Phase Clocked Flip-Flop
TV  Transconductance Variation

VLSI  Very Large Scale Integration
VTC  Voltage Transfer Curve
Chapter 1

Introduction

1.1 Design for Reliable, High-Performance, and Low-Power, Flip-Flops

Traditional flip-flop designs have mostly focused on balanced design tradeoff between delay and power, as indicated by the optimum power-delay-product (PDP) value. As the CMOS technology continues to scale, flip-flops are more susceptible to reliability issues such as metastability and soft-errors. While numerous studies have been performed on soft-error tolerant flip-flop designs, the design for metastable-hardened flip-flops has largely been missing in the literature. Metastability is a phenomenon where a bi-stable element enters an undesirable third state in which the output is stuck at an intermediate level between logic “0” and “1”. In both synchronous and asynchronous systems, flip-flops are prone to metastability because its two inputs, the input data $D$ and the $CLK$ signal, potentially can make simultaneous transitions and violate the flip-flop setup and hold time constraints such that the resulting state would depend on the order of the input events. In either case,
metastability causes the flip-flop output to behave unpredictably (Figure 1.1(a)), taking an unbounded amount of time to settle to a stable state (Figure 1.1(b)), or even oscillating several times before settling to a stable state (Figure 1.1(c)). Flip-flop metastability can cause corruption of data if the state is not stable before another circuit uses its value. As such, the ability of the flip-flops to resolve from the metastable region is extremely important to maintain a reliable operation by avoiding metastable output that may (i) prevent the correct functionality of the handshaking protocol in asynchronous domains, or (ii) propagating from stage to stage in the pipeline systems and ultimately results in system failures. As described by the famous Moore’s Law, the downscaling of minimum dimensions enables the integration of an increasing number of transistors on a single chip. In fact, Moore predicted that the microprocessor unit (MPU) performance will double every 1.5 to 2 years [7]. The continuous push for higher clock rates and higher performance has led microprocessor designers in recent years to build super-pipelined machines with multiple functional units that can execute operations concurrently. The tighter timing budgets
along with the impact of process, voltage, and temperature (PVT) variations all make the flip-flops more susceptible to metastable output states. Therefore, metastability is becoming an important design consideration for flip-flop designs.

In order for the pipeline system to function correctly, Equation (1.1) must be satisfied where $T_{\text{stage}}$ represents the minimum clock period, $t_{C-Q}$ and $t_{\text{setup}}$ are the delay and setup time of the flip-flop respectively, and $t_{\text{logic}}$ is the delay of the logic inserted between the flip-flops.

$$T_{\text{stage}} = t_{C-Q} + t_{\text{setup}} + t_{\text{logic}}$$

(1.1)

The aforementioned high clock rates in high-performance microprocessors are often achieved with fine granularity pipelining, for which there are relatively few levels of logic per pipeline stage. One direct consequence of this design trend is that the pipeline overhead, such as the latency of the flip-flop (i.e. $t_{C-Q}$ and $t_{\text{setup}}$) is becoming more significant. Therefore, high-performance flip-flop designs are essential to sustain high latency in deep pipelined systems.

While the performance constraint is an important design consideration in pipelined systems, power consumption has also become an equally critical constraint in high-performance designs. Recent reported power consumption breakups have shown that the clock system consumes anywhere between 20%-50% of the total chip power. This ratio is expected to grow further due to the constant frequency increase trends and the reduction of number of logic gates per pipeline stage. Because the clock systems drive millions of flip-flops in microprocessors, considerable power savings can be achieved on the clock system with low-power flip-flop designs. Among all the techniques in minimizing power consumption, reduction in supply voltage ($V_{DD}$) is the most effective method due to the quadratic relationship shown in Equation (1.2)

$$P = \alpha CV_{\text{swing}} V_{DD} f$$

(1.2)
where $\alpha$ is the data activity factor, $C$ represents the load capacitance, $V_{DD}$ is the supply voltage, $V_{swing}$ is the value of the signal, and $f$ is the switching frequency. Although direct voltage scaling results in significant performance degradation, a more common approach is to use a dual-supply technique to minimize the performance degradation while achieving reduction in power dissipation. Due to the 100% transition probability, significant power consumption savings can be achieved on the clock system by simply reducing the swing on the clock signal to a lower voltage ($V_{DDL}$). As such, reduced-clock swing flip-flops (RCSFF) [8][9] have been used to implement such system. Other dual-supply systems including the clustered voltage scaling (CVS) scheme [10][11][12] where lower supply voltage ($V_{DDL}$) is used in non-critical paths while placing the nominal supply voltage ($V_{DDH}$) on the critical paths. In such design, level-converting flip-flops (LCFF) are placed at the boundary between the $V_{DDL}$ and the $V_{DDH}$ domains to provide full swing input to the $V_{DDH}$ domain.

1.2 Impact of Technology Scaling

The first CMOS scaling theory [13] is based on a model formulated by Robert Dennard. This theory states that the characteristic of an MOSFET device can be maintained and the basic operational characteristics can be preserved if the critical parameters of a device are scaled by a dimensionless factor $S$. In general, there are two types of scaling: constant field scaling and constant voltage scaling. In constant field scaling, all device dimensions, including channel length $L$, width $W$, and oxide thickness $t_{ox}$ are reduced by a factor of $1/S$ while the supply voltage $V_{DD}$ is also reduced by the same factor. Since both dimension and voltage are scaled equally, the electric field remains constant. In constant voltage scaling, the electric field is increased in devices because the dimensions are shrunk by $1/S$
but the voltage remains unaffected. As the CMOS technology continues to scale into the deep-submicron (DSM) regime, the effect of velocity saturation was significant enough that decreasing feature size no longer improved the device current. This couples with the risks of device breakdown at high field has made constant field scaling a popular choice for modern CMOS technologies. **Table 1.1** summarizes the effect of both constant field and constant voltage scaling.

Table 1.1: Effects of Constant Field and Constant Voltage Scaling

<table>
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<td>$L$</td>
<td>$1/S$</td>
<td>$1/S$</td>
</tr>
<tr>
<td>$W$</td>
<td>$1/S$</td>
<td>$1/S$</td>
</tr>
<tr>
<td>$t_{ox}$</td>
<td>$1/S$</td>
<td>$1/S$</td>
</tr>
<tr>
<td>Electric Field</td>
<td>$1$</td>
<td>$S$</td>
</tr>
<tr>
<td>$V_{DD}, V_{th}$</td>
<td>$1/S$</td>
<td>$1$</td>
</tr>
<tr>
<td>Current</td>
<td>$1/S$</td>
<td>$1$</td>
</tr>
<tr>
<td>Gate Capacitance</td>
<td>$\frac{\epsilon_{ox}WL}{t_{ox}}$</td>
<td>$1/S$</td>
</tr>
<tr>
<td>Intrinsic Delay</td>
<td>$\frac{C_LV_{DD}}{t_{avg}}$</td>
<td>$1/S$</td>
</tr>
<tr>
<td>Intrinsic Power</td>
<td>$\frac{C_LV_{DD}^2}{t_{delay}}$</td>
<td>$1/S^2$</td>
</tr>
<tr>
<td>Intrinsic Energy</td>
<td>$C_LV_{DD}^2$</td>
<td>$1/S^3$</td>
</tr>
</tbody>
</table>

The benefits of CMOS scaling is reflected in the reductions of transistor parasitic capacitance, lower gate level average power, switching energy, and most importantly, improved propagation delay. If a scaling factor of 0.7 is considered to shrink the feature size from one CMOS generation to the next, based on the expressions shown in **Table 1.1**, the capacitance, average power, energy, and propagation delay should all be decreased by
approximately 30%, 50%, 65%, and 30% respectively.

The energy and delay improvements resulted from CMOS scaling has led to a rapid increasing in frequencies and levels of integration for microprocessors, as indicated by the data forecasted by the International Technology Roadmap for Semiconductors (ITRS) shown in Table 1.2 As seen from the table, it is expected that by the year 2021, the CMOS technology will reach the 8.9nm node with an on-die transistor count of 24736 millions and an on-chip clock frequency of 14.343GHz.

### Table 1.2: 2010 ITRS Forecasts

<table>
<thead>
<tr>
<th>Year</th>
<th>2011</th>
<th>2013</th>
<th>2015</th>
<th>2017</th>
<th>2019</th>
<th>2021</th>
</tr>
</thead>
<tbody>
<tr>
<td>Feature size (nm)</td>
<td>28</td>
<td>23</td>
<td>18</td>
<td>14.2</td>
<td>11.3</td>
<td>8.9</td>
</tr>
<tr>
<td>Millions of Transistors/Chip</td>
<td>3092</td>
<td>3092</td>
<td>6184</td>
<td>12368</td>
<td>12368</td>
<td>24736</td>
</tr>
<tr>
<td>On-Chip Clock Rate (GHz)</td>
<td>6.329</td>
<td>7.344</td>
<td>8.522</td>
<td>9.889</td>
<td>11.475</td>
<td>14.343</td>
</tr>
<tr>
<td>Supply Voltage (V)</td>
<td>0.93</td>
<td>0.87</td>
<td>0.81</td>
<td>0.76</td>
<td>0.71</td>
<td>0.66</td>
</tr>
</tbody>
</table>

1.3 Motivation

While metastability has been present in digital systems for many years, the amount of research is less prevalent when compared to other areas. This is evident in the number of publications relating to metastability in the last 50 years or so (Figure 1.2). Past works on metastability have mostly concentrated on theoretical modeling, experimental measurements and the effects of various circuit parameters for a given latch or flip-flop. Works from two decades ago, [14][15][16][17][18], have formed the foundation for metastability analysis
by solving small-signal equations for the time-resolving constant $\tau$ in the cross-coupled inverter pair. The work presented in [3][19][20] describes the challenges and methodologies involved in on-chip metastability measurement of a particular synchronizer, jamb-latch flip-flop. Different techniques have been proposed in [21][22] to improve metastability in the jamb-latch flip-flop under process variation and in sub-threshold operations. In [23], metastability parameters are extracted from simulation results along with delay and power analysis for various transmission-gate based flip-flops. In the past, metastability typically exists when flip-flops are synchronizing two unrelated signals in asynchronous systems. As CMOS technology continues to scale, tighter timing budgets due to higher clock rates and smaller intrinsic gate delays along with PVT variations have all contributed to the increasing susceptibility of the flip-flops to enter metastability in the synchronous systems. As a result, the number of research work relating to error-resilient design and metastability-correction circuits has shown a steady increase in the past few years [24][25][26][27][28][29].
Overall, the potential to explore metastability-related research topics is rapidly growing.

With various flip-flop architectures proposed in today’s VLSI systems to achieve different design objectives, a detailed analysis and design optimization on the flip-flop metastability has largely been missing. While the gate delay may be reduced by a factor of 0.7 for every technology generation, the flip-flop metastability performance may not necessarily follow the same scaling trend, as will be shown later in this thesis. The scaling of supply voltage and threshold voltage $V_{th}$ along with other device parameters such as hole/electron mobility and parasitic capacitances all have a direct impact on the ability of the flip-flops to resolve quickly from the metastable region. Hence, appropriate transistor sizing and novel architectures have become important considerations for metastable-hardened flip-flops designs. In this thesis work, we will provide a detailed methodology and analysis on designing metastable-hardened, high-performance, and low-power flip-flops. We will demonstrate how metastability performance can be improved on previously proposed flip-flop architectures while maintaining an appropriate tradeoff in delay and power. We will also propose two new flip-flop architectures that are suitable for metastable-hardened, high-performance, and low-power design in both the single and the dual-supply systems. In addition, the proposed flip-flops are also able to include the soft-error tolerant feature in the design. Overall, this thesis has made contributions in the following areas.

- Propose two novel flip-flop designs with architectures suitable for metastable-hardened, high-performance, and low-power in both the single and the dual-supply systems.

- Develop a detailed methodology in designing metastable-hardened, high-performance, and low-power flip-flops.
  - Provide qualitative analysis on the metastable behavior for a given flip-flop architecture.
- Develop transistor sizing methodology to vary the value of the time-resolving constant $\tau$.
- Apply small-signal modeling on different flip-flop architectures to estimate $\tau$.
- Propose two new design metrics in analyzing the design tradeoffs between metastability, performance, and power.

- Propose a mixed-$V_{th}$ technique that can dramatically improve flip-flop metastability in the sub-threshold region.
- Studies the flip-flop metastability behavior for CMOS technologies below the 65nm regime using Predictive Technology Modeling.
- Analyze detailed methodology in designing metastable-hardened and soft-error tolerant flip-flops.

1.4 Thesis Overview

This thesis is organized in the following manner. Chapter 2 provides the basic background information on flip-flop metastability including characterization, modeling, past mitigation techniques, simulation techniques, as well as the impact of process, voltage, and temperature (PVT) variation. Chapter 3 proposes two new flip-flop designs as well as reviewing various flip-flop architectures including high-performance and low-power designs along with reduced-clock swing flip-flops (RCSFF) and level-converting flip-flops (LCFF). Chapter 4 offers detailed analysis and design methodologies on metastable-hardened, high-performance, and low-power flip-flops. Chapter 5 analyzes the design methodologies behind metastable-hardened, soft-error tolerant flip-flops. Finally, concluding remarks and future work will be given in Chapter 6.
Chapter 2

Background on Metastability

In this chapter, we present a thorough and detailed background information on flip-flop metastability. The basic timing parameters of the flip-flops will be described in detail. An introduction on both the synchronous and the asynchronous systems is provided to illustrate the respective usage of the flip-flops. Metastability is discussed in terms of its origin, qualitative and quantitative characteristics, and small-signal modeling. Past metastability mitigation techniques in both circuit and system levels are also presented. Finally, the impact of process, voltage, and temperature variation on the value of $\tau$ is also described in this chapter.

2.1 Basic Flip-Flop Characteristics

The general timing parameters of a flip-flop (Figure 2.1) are provided by [30] and described below.

- C-Q Delay ($t_{C-Q}$): Propagation delay from the $CLK$ to the output $Q$, assuming that
the input data $D$ has been set early enough relative to the leading edge of the $CLK$.

- **D-Q Delay ($t_{D-Q}$):** Propagation delay from the input data to the output $Q$, assuming the $CLK$ has been turned on early enough relative to the transition in $D$.

- **Setup Time ($t_{setup}$):** The minimum time between a transition in $D$ and the sampling edge of the $CLK$ such that, even under worst case conditions, the $Q$ will be guaranteed to change so as to become equal to the new $D$ value.

- **Hold Time ($t_{hold}$):** The minimum time that the $D$ must be held constant after the sampling edge of the $CLK$ so that, even under worst case conditions, and assuming that the most recent transition in $D$ occurred no later than $t_{setup}$ prior to the sampling edge of $CLK$, the $Q$ output will remain stable after the end of the $CLK$ pulse.

![Figure 2.1: Timing Parameters of a Typical Flip-Flop](image)

Figure 2.1: Timing Parameters of a Typical Flip-Flop

**Figure 2.2** illustrates the timing characteristic curve of a flip-flop. In general, the curve can be divided into three regions: stable, quasi-metastable region, and metastable [31]. In the stable region, the C-Q delay of the flip-flop is constant regardless of the data
arrival time ($t_{D-C}$). As $t_{D-C}$ decreases, the C-Q delay starts to rise monotonously in the quasi-metastable region but the D-Q delay reaches its minimum value. We refer the D-C delay at that point as the optimum setup time, which presents the limit beyond which the performance of the flip-flop is degraded and the reliability is endangered. The third region is the region of metastability where the C-Q delay is much larger than the normal delay and increases exponentially. More details on the metastable region of the flip-flop curve will be provided in the next few sections.

In high-performance systems, the amount of cycle time taken out by the flip-flop consists of the sum of setup time ($t_{\text{setup}}$) and clock-output ($t_{C-Q}$) delay. As a result, the true flip-flop delay, given by Equation (2.1) should be measured as the time between the latest point of data arrival and the corresponding output transition such as $t_{D-Q}$ [32].

$$t_{D-Q|\text{min}} = t_{C-Q|\text{min}_{D-Q}} + t_{\text{setup}|\text{min}_{D-Q}}$$  \hspace{1cm} (2.1)

From the high-performance and reliability point of view, it is also desirable to maintain a smaller aperture window ($t_{\text{aperture}}$) value, which is simply the sum of the minimum setup
and hold time requirement, as shown in Equation (2.2). Intuitively, $t_{aperture}$ is the period of time around the clock edge during which the data must not transition if the flip-flop is to produce the correct and stable output.

\[
\begin{align*}
  t_{aperture0-1} &= t_{setup0-1} + t_{hold1-0} \\
  t_{aperture1-0} &= t_{setup1-0} + t_{hold0-1}
\end{align*}
\]

(2.2)

2.2 Introduction to Synchronous System

In digital logic design, the flow of data in synchronous systems is synchronized with the clock signal such that the data can be sampled directly without any uncertainty. The concept of a positive edge-triggered synchronous system is shown in Figure 2.3.

For the system shown in the figure, all the data is sampled at the rising edge of the clock signal for the register. Here, the data signal $D_1$ is sampled by flip-flop $FF1$ to yield the output signal $Out_1$. In turn, $Out_1$ passes through the combinational logic block and produces $D_2$ after a certain propagation delay. Finally in synchronization with the clock, $Out_2$ becomes valid after $D_2$ is sampled by flip-flop $FF2$. The worst propagation delay in the combinational logic block, or the longest time it would take for $D_2$ to become valid, places an upper bound on the performance of the synchronous system. The requirement for the minimum clock period is discussed in more detail in the following paragraph.

There are three important flip-flop-related timing parameters in any synchronous system: (i) propagation delay of the flip-flop ($t_{C-Q}$), (ii) setup and (iii) hold time associated with a flip-flop [30]. The other timing parameter that must be considered in a synchronous system includes the maximum delay of the combinational logic ($t_{logic}$). Under the ideal conditions, the phase of the clock signal at various locations of the system should be exactly identical where the clocks at $FF1$ and $FF2$ shown in Figure 2.3 should have the same
period and transition at the exact same time. Under such ideal assumption, the minimum clock period must be long enough for the data to propagate through the flip-flops and logic and be setup for the destination flip-flop before the next rising edge of the clock. This requirement is shown in Equation (2.3).

\[ T > t_{C-Q} + t_{\text{logic}} + t_{\text{setup}} \]  

(2.3)

Similarly, Equation (2.4) shows that the hold time of the destination register must be shorter than the minimum propagation delay through the logic network and the flip-flop in order to avoid the race condition.

\[ t_{\text{hold}} < t_{\text{logic}} + t_{C-Q} \]  

(2.4)

### 2.3 Introduction to Asynchronous System

While the synchronous system described in the previous section has some clear advantages such as a structured and deterministic approach as well as robust and easy design, it still presents several disadvantages as stated below.

- Presence of clock skew and jitter, which complicates and restricts certain physical and logical constraints.
• Significant power consumption in the clock network.

• System performance is limited by the slowest stage in the pipeline.

One way to avoid these problems is to eliminate the global $CLK$ signal and adopt an asynchronous design where the logical ordering of the events is dictated by the structure of the transistor network and the relative delays or the signals. In asynchronous designs, careful timing analysis of the network must be performed to ensure a correct circuit operation that avoids all potential race conditions under any operation condition and input sequence.

An example of the asynchronous system is illustrated in Figure 2.4 where System A is controlled by $CLK_A$ and needs to transmit data to System B controlled by $CLK_B$. In this system, System A must guarantee that the data is stable when the flip-flops in System B sample the data. It indicates when new data is valid by using a request signal ($Req$) so System B receives the data exactly once. System B replies with an acknowledge signal ($Ack$) when it has sampled the data so System A can put new data on the bus. The request and acknowledge signals are called handshaking lines, which can be a two-phase or four-phase protocols. The four-phase handshake is level-sensitive and the two-phase handshake is edge-triggered. In the two-phase handshake, System A places data on the bus, it then changes $Req$ to indicate that the data is valid. System B samples the data when it detects change in the level of $Req$ and toggles $Ack$ to indicate the data has been captured. In the two-phase handshaking system shown in Figure 2.4, $CLK_A$ and $CLK_B$ operate independently at unrelated frequencies. Each system contains a synchronizer, a level-to-pulse converter, and a pulse-to-level converter. System A asserts $Req_A$ for one cycle when $Data_A$ is ready, and this will be referred to as a pulse. The XOR gate and the flip-flop form a pulse-to-level converter that toggles the level of $Req$. This level is synchronized to
Figure 2.4: Block Diagram of an Asynchronous System

When an edge is detected, the level-to-pulse converter produces a pulse on ReqB. This pulse in turn toggles Ack. The acknowledge level is synchronized to CLKA and converted back to pulse on AckA. The usage of the synchronizers add significant latency such that the throughput of asynchronous communication is much lower than that of the synchronous communication.

2.4 What is Metastability

Metastability is a phenomenon where a bi-stable element enters an undesirable third state in which the output is at an intermediate level between logic “0” and “1”. Flip-flops, in particular, enter the metastable region when they violate the setup or hold time constraints when the input data D makes a transition within $t_{aperture}$ (Figure 2.5).

Because a typical master-slave flip-flop composes of two identical latches, a simplified
model for a static latch is often used to illustrate the theories behind metastability (Figure 2.6). The switches shown in the figure are typically implemented using CLK-controlled transmission gates in practice. When the latch is transparent, the sample switch is closed and the hold switch opens Figure 2.6(a). When the latch becomes opaque, the sample switch opens and the hold switch closes (Figure 2.6(b)). The resulting DC transfer characteristic curve of the two inverters is plotted in Figure 2.6(c). When the latch is opaque, $V_A=V_B$ and maintains a stable state of either logic “0” or logic “1”. During the voltage transfer, both $V_A$ and $V_B$ can reach the metastable state of $V_m$, which is an illegal state somewhere between logic “0” and logic “1”. This point is called metastable because the voltages are self-consistent and can remain there indefinitely. However, any noise or other disturbance will cause $V_A$ or $V_B$ to switch to one of the stable states. The idea of metastability can also be illustrated by the location of a ball on a rolling hill (Figure

Figure 2.5: Illustration of Metastability using Timing Waveforms
The stable states of the latch is equivalent to the ball being at the bottom of the hill where any disturbance cannot easily alter the stability of the current state. At the top of the hill, however, the ball is at a very fragile state where it can theoretically stay there for an indefinite amount of time. This is the metastable state where the slightest air current would eventually cause the ball to roll down to either side of the hill and reach a stable state. Similarly in a latch, any thermal and induced noise will cause it to move from the metastable state into either the logic “0” or logic “1” state.

In order to achieve high-performance datapaths, flip-flops in the synchronous pipelined
systems may require to operate close at the minimum D-Q delay in order to satisfy the timing constraints. In such case, the ability of the flip-flops to resolve from the metastable region is extremely important to maintain a reliable operation by avoiding metastable output that may ultimately results in system failures. As the integration complexity and clock frequency are rapidly increasing under a tight timing budget, the presence of process, voltage and temperature (PVT) variations cause the flip-flops to become more susceptible to produce metastable outputs when setup and/or hold time violations occur during the intra-domain data transfer [26]. The emergence of various power management techniques such as multiple voltage domains, reduced clock swing, and dynamic voltage scaling (DVS) further aggravates the metastability problem during the data transfer between different domains. A few examples of such scenario are listed below and illustrated in Figure 2.7

- A voltage droop on the combinational logic may prolong the $t_{\text{logic}}$ value and cause setup time violation in subsequent flip-flop.

- The impact of clock skew results in race condition and subsequently violation of the flip-flop hold time.

- Presence of glitches during data transfer from the $V_{\text{DDL}}$ domain to the $V_{\text{DDH}}$ domain.

In the asynchronous system shown in Figure 2.4 the signals interfacing the two domains are sampled by synchronizers controlled by the $CLK$ signal. If System A and System B are operating at different frequencies or at the same frequency but with different phases, synchronizers can also produce metastable outputs if the asynchronous and unrelated handshaking signals of $Ack$ and $Req$ make transitions that violate the setup and hold time constraints.
2.5 Characterization of Metastability

Past studies have shown that the flip-flop delay in the metastable region is exponential in nature where two parameters ($\tau$ and $T_0$) can be extracted from simulation to model and analyze the delay behavior in the metastable region (Figure 2.8) [17][33]. A common metric used to quantify metastability is the metastability window $\delta$, given in Equation (2.5),

$$\delta = T_0 e^{-t_s/\tau}$$  \hspace{1cm} (2.5)

where $T_0$ is the asymptotic width of the metastability window with no settling time, and $\tau$ is the resolution time constant that represents the inverse of the gain-bandwidth product
of the feedback element in the flip-flop. Intuitively, one can think $T_0$ is the normalized time aperture when metastability can occur. Hence $T_0$ is closely related to the aperture window $t_{aperture}$, $\tau$, on the other hand, determines how long the metastable state will last if the device enters such state. In general, metastability window $\delta$ can be defined as the time period where data transitions cannot be resolved within a given settling time $t_s$, and as such it should be kept as small as possible. Since $\tau$ is exponentially proportional to $\delta$, a slight improvement in $\tau$ can cause a significant reduction in $\delta$. For this reason, a majority of the design effort is focused on minimizing the value of $\tau$.

If the data transitions at a frequency of $f_D$ with respect to the clock which has a frequency of $f_{CLK}$, the mean-time-between-failures (MTBF) is then given in Equation (2.6).

$$MTBF = \frac{1}{f_D f_{CLK} T_0 e^{-t_s/\tau}}$$

In general, the MTBF indicates the average time interval between two successive failures in a system. Hence, a higher MTBF value increases the overall reliability of the system.
Figure 2.9 illustrates the MTBF of three different flip-flop designs assuming the following parameters: $f_D=1$GHz, $f_{CLK}=2$GHz, $t_s=400$ps. Among them, FF#1 has the lowest $\tau$ value, and its MTBF is approximately 20 years. On the other hand, the $\tau$ of FF#3 is the highest and thus only results in an MTBF of 9.6 hours. Thus, the impact of the time-resolving constant $\tau$ on MTBF can be significant due to the exponential relationship. Because MTBF depends in the data and clock frequency of a system, the metastability window $\delta$, given in Equation (2.5), is often used as the main parameter in discussion of flip-flop metastability. Figure 2.10 illustrates the values of $\delta$ as a function of the settling time $t_s$ for each of the flip-flop shown in Figure 2.9.

From Equation (2.6), it is evident that the value of MTBF also has an exponential relationship with the settling time $t_s$. In synchronous pipelined systems, $t_s$, given by Equation (2.7), is simply the amount of slack time available in a given pipeline stage for
Figure 2.10: Comparison of Metastability Window $\delta$ as a Function of the Settling Time $t_s$

the output to settle to a stable state.

$$t_s = T_{CLK} - t_{C-Q} - t_{setup} - t_{logic} \tag{2.7}$$

$t_s$ may vary from stage to stage depending on the value of the propagation delay in the combination logic ($t_{logic}$) for a particular stage. For a given flip-flop with $T_0=16.6\text{ps}$ and $\tau=18.6\text{ps}$, Figure 2.11 plots the MTBF for various $t_s$ values as a function of three different clock frequencies and assuming $f_D = 0.5f_{CLK}$. From the data shown, it is evident that the exponential relationship of $t_s$ also has a significant impact on MTBF. For a given clock frequency, the MTBF increases exponentially as $t_s$ increases. As the clock frequency increases, the MTBF decreases as a result of a smaller settling time $t_s$.

From the analysis provided above, to increase the reliability of a system with higher MTBF values, the designers have the choice of either adjusting the parameters of the overall system or designing for metastable-hardened flip-flops. In the first approach, system
Figure 2.11: Comparison of MTBF as a Function of the Clock Frequency and Settling Time $t_s$

The performance can be decreased by running at slower data ($f_D$) and clock frequencies ($f_{CLK}$) along with a higher settling time $t_s$. However, the overall system performance is often not compromisable, and hence a better approach is to design metastable-hardened flip-flops with smaller $T_0$ and $\tau$ values.

### 2.6 Metastability Modeling

From Equation (2.6), it is clear that $\tau$ has the greatest effect on the MTBF due to the exponential term. A small $\tau$ value results in fast flip-flop resolution time from the metastable region and thus increases the MTBF [34]. To model and examine the time resolving constant $\tau$, a simplified CMOS latch composed of cross-coupled inverter pair (Figure 2.12) is used. The voltage-transfer curve (VTC) of the back-to-back inverter is
also shown in Figure 2.12. During the normal operation of the latch, the outputs of the loop \( V_Q \) and \( V'_Q \) will reach a stable state of either logic “0” or logic “1”. In the metastable condition, however, the outputs are at a voltage level of \( V_m \), which is an intermediate level somewhere between logic “0” and “1”. At \( V_m \), the inverters act as amplifiers with positive feedback causing the loop to eventually settle to one of the two stable logic values.

![Cross-Coupled Inverter Diagram](image)

Figure 2.12: Metastability Modeling using Cross-Coupled Inverter

A small signal model (Figure 2.13) can be used to perform transient analysis of this situation given the fact that (i) the DC bias point can be calculated as the voltage at which VTC intersects \( V_Q = V'_Q = V_m \), and (ii) VTC behaves approximately linearly around the bias point \( V_m \). \( g_m \) represents the total transconductance contribution from both the PMOS and NMOS transistors in the inverter pair. Similarly, \( R \) and \( C_Q \) are the respective lumped resistance and capacitance values from various sources. The set of equations describing this system can be written in the form of Equation (2.8).

\[
g_m V_Q + 2C_M \frac{d(V'_Q - V_Q)}{dt} + \frac{V'_Q}{R} + C_Q \frac{dV'_Q}{dt} = 0
\]

\[
g_m V'_Q + 2C_M \frac{d(V_Q - V'_Q)}{dt} + \frac{V_Q}{R} + C_Q \frac{dV_Q}{dt} = 0
\]

(2.8)
If the solution of $V_Q$ and $V'_Q$ is assumed to be in the exponential form, then

$$V_Q = V_Q(0)e^{\frac{t}{\tau}}$$ (2.9)

where

$$\tau = \frac{C_Q + 4C_M}{g_m - \frac{1}{R}} \approx \frac{C_Q + 4C_M}{g_m}$$ (2.10)

if we assume $g_mR >> 1$. Typically, $C_Q$ includes the gate and the diffusion capacitances of the transistors while $C_M$ is the Miller capacitance, which is simply the coupling capacitance between the gate and the source/drain terminal of a MOSFET device. Equation (2.10) provides a quick first order calculation of $\tau$ based on the value of capacitance and the transconductance.

### 2.7 Techniques for Metastability Mitigation

Like other reliability issues, metastability is a phenomenon that cannot be completely eliminated but can be mitigated using various design techniques both on the system and the circuit level.
2.7.1 Synchronization Techniques

During asynchronous data transfers, the most common way to tolerate metastability is to cascade one or more successive synchronizing flip-flops in series to the synchronizer. Figure 2.14 illustrates an example of a one-stage, two-stage, and three-stage synchronizer. This approach allows the first synchronizing flip-flop to resolve from metastable events for an entire clock period (excluding the setup time of the successive flip-flop), and thus reducing the probability of metastable inputs into the successive flip-flops. Even if the first flip-flop is unable to resolve from the metastable state, the second flip-flop also has an entire clock period to resolve the output to a stable state, and so on. Assume all the flip-flops in the synchronizer have identical parameters ($\tau, T_0$), the MTBF of a single-stage synchronizer can be calculated using Equation (2.6). For the two-stage synchronizer, Equation (2.11) calculates $f_{D2}$ by assuming it is the probability that the first flip-flop has not settled to a stable state within one clock cycle. For simplicity, we ignore the setup time of the second flip-flop in our calculation.

$$f_{D2} = \frac{1}{MTBF_1} = f_{D1} f_{CLK} T_0 e^{T_0 / \tau}$$

(2.11)
Equation (2.12) provides the calculation for a two-stage synchronizer.

\[
MTBF_{two\text{-}stage} = \frac{1}{f_D f_{2CLK} T_0 e^{f_{CLK}/\tau}} = \frac{1}{f_D f_{2CLK} T_0^2 e^{2f_{CLK}/\tau}}
\]  

(2.12)

A similar analysis can be extended to calculate the MTBF of a three-stage synchronizer.

Figure 2.15: MTBF Comparison of Single and Multi-Stage Synchronizer

Figure 2.15 shows the MTBF for three different types of synchronizers as a function of clock frequency ranging from 1GHz to 3GHz. It is evident that using an extra stage synchronizer can improve the MTBF by a least ten orders of magnitude. For example, the MTBF of a single-stage synchronizer is only 0.00506 years (equivalent to 44.4 hours) when the clock frequency is 1.5GHz. When two-stage and three-stage synchronizer are used, the MTBF increases to \(6.06 \times 10^{11}\) and \(7.26 \times 10^{25}\) years, respectively. While the usage of multi-stage synchronizer increases the MTBF of the system significantly, it also increases the overall latency of the system.
2.7.2 Circuit Techniques

Another method to improve metastability is to design metastable-hardened flip-flops with smaller \( T_0 \) and \( \tau \) values. In particular, these flip-flops must have a feedback path loop with a high-gain-bandwidth product to achieve a lower value of \( \tau \) due to its exponential relationship with the metastability window \( \delta \) and the MTBF. A common synchronizer used in asynchronous designs is the jamb-latch flip-flop \[3\], which consists of master and slave jamb-latches (Figure 2.16). Each latch is reset to logic “0” while the input data \( D \) is low. When \( D \) rises before the \( CLK \), the master output \( X \) is driven high. This in turn drives the slave output \( Q \) high when the \( CLK \) rises. The pull-down transistors should be sized large enough to over-power the cross-coupled inverters. The jamb-latch flip-flop exhibits good metastability due to the cross-couple inverter pair and a relatively small loading on the feedback loop. A modified version of the jamb-latch was proposed in \[21\].

![Figure 2.16: Schematic Diagram of the Jamb-Latch Flip-Flop](image)

to exhibit more robustness against voltage and temperature variation. While jamb-latch flip-flop exhibits good metastability, it is not a conventional design that can be used in synchronous pipelined systems because of its inability to sample a logic “0” without a
“Reset” signal.

In synchronous pipelined systems, Razor flip-flop (RFF) shown in Figure 2.17 proposed in [37], can be used to provide an in-situ error detection and correction mechanism to recover from timing errors. The RFF composes of a standard D-flip-flop (DFF), a shadow latch, a metastability detection circuit, and a comparator circuit. While the positive-edge triggered flip-flop samples the data, the input data $D$ is given the duration of the positive $CLK$ phase to settle down to its correct state before the shadow latch samples it at the negative edge of the $CLK$. An XOR comparator flags a timing error when it detects a discrepancy between the input data sampled at the DFF and the shadow latch. As part of the RFF, an additional detector is required to correctly flag the occurrence of metastability at the output of the DFF. Overall, the outputs of the metastability detector and the error comparator are ORed to generate the error signal of the RFF. Once metastability is detected, a restore signal overwrites the shadow latch data into the main flip-flop, and therefore restoring the correct state in the pipeline following the errant cycle. Although

![Figure 2.17: Schematic Diagram of the Razor Flip-Flop](image-url)

the RFF provides error protection and correction mechanism, the amount of power and
area overhead associated with such design can be substantial when compared to a standard D-flip-flop.

### 2.8 Extraction Method of Flip-Flop Metastability

To extract $\tau$ and $T_0$ from simulation for metastability analysis, the C-Q delay vs. displacement between the input data and the clock signal is plotted for a given flip-flop architecture. In order to obtain accurate results in the metastable region, the data arrival time is varied at an interval of 1fs to generate the corresponding C-Q delay. From the plot, the metastable point, ($t_{meta}$), at which the flip-flop fails to capture the correct data can be easily obtained, and the last 500 data points before $t_{meta}$ is collected for analysis. The next step is to obtain a theoretical linear curve from the C-Q delay vs. the time displacement between the input data and $t_{meta}$ plot on a semi-log scale (linear scale on Y-axis and log-scale on X-axis). The slope of this line is the time resolving constant $\tau$ and the X-intercept is $\log(T_0/2)$.

![Figure 2.18: Illustration for Extracting Metastability Parameters](image)

(Figure 2.18) It is possible that the curve obtained is not perfectly linear because the slope in the quasi-metastable and the metastable region could be different. To
be conservative in the analysis, we use the largest slope value and the corresponding X-intercept in the linear curve in extracting $\tau$ and $T_0$. The 500 data points collected translate into a near-metastable region of 0.5ps, which is adequate enough to obtain a meaningful extraction on the metastability parameters.

All the flip-flop metastability parameters in this work are extracted using the method described above. Figure 2.19 shows a sample extraction of different sets of $\tau$ and $T_0$ for a given flip-flop architecture obtained via transistor sizing.

Figure 2.19: Sample Extraction of the Metastability Parameters
2.9 Impact of Process, Voltage, and Temperature Variation On Metastability

In this section, the effects of process, voltage, and temperature variation on the $\tau$ of the jamb-latch flip-flop will be illustrated using results obtained from Spice simulation in both 0.18$\mu m$ and 65nm technology. We focus on the analysis of $\tau$ exclusively because it has the greatest impact on the metastability window $\delta$ and the MTBF. As evident from Equation (2.10), $\tau$ has an inverse relationship with the transconductance $g_m$, and Figure 2.20 plots both the value of $\tau$ as well as the sum of $g_m$ for a NMOS and PMOS transistor.

Figure 2.20(a) shows that a reduction in the supply voltage $V_{DD}$ results in an exponential decrease of the $g_m$, which results in an exponential increase in $\tau$. Figure 2.20(b) illustrates a linear relationship between $g_m$ and the temperature, which coincides with the previous studies that demonstrate the dependence of transistor characteristics on temperature [39][40][41][42]. A linear relationship between $g_m$ and temperature also translates to a linear change of $\tau$ with respect to the temperature. While the FF and SS corner have resulted in smaller and larger $\tau$ values than the TT corner, as shown in Figure 2.20(c), it is interesting to notice that both the SF and the FS corner have resulted in similar $\tau$ values as the TT corner. This is because the PMOS and the NMOS transistors under different process variations (i.e. sNfP) in the inverter pair compensate each other to resolve data. For example, the maximum deviation of $\tau$ in the SF and FS corner is only around $\pm 7\%$ of the TT corner in both 0.18$\mu m$ and 65nm technology. Figure 2.20(d) illustrates the simultaneous effect of process, voltage and temperature variation on $\tau$ with Table 2.1 showing the simulation conditions in both 0.18$\mu m$ and 65nm technology. While Monte Carlo simulations provide the distribution of $\tau$ due to random variations, both the “FF_PVT” and the “SS_PVT” simulation conditions shown in Table 2.1 provide the lower
Figure 2.20: Effects of Process, Voltage, and Temperature Variation on $\tau$

and upper bound limits on $\tau$ in order to achieve the appropriate MTBF values under the best and the worst conditions.
Table 2.1: Simulation Conditions for Different Process Corners

<table>
<thead>
<tr>
<th>Corner</th>
<th>Temperature</th>
<th>$V_{DD}$ (0.18$\mu$m)</th>
<th>$V_{DD}$ (65nm)</th>
</tr>
</thead>
<tbody>
<tr>
<td>FF_PVT</td>
<td>$-40^\circ$C</td>
<td>1.98V</td>
<td>1.1V</td>
</tr>
<tr>
<td>SS_PVT</td>
<td>110$^\circ$C</td>
<td>1.62V</td>
<td>0.9V</td>
</tr>
</tbody>
</table>

2.10 Summary

In this chapter, various background information on flip-flop metastability is examined and analyzed. Flip-Flop metastability can exist in both synchronous and asynchronous systems. It is a phenomenon where the flip-flop violates the setup and hold time constraints and subsequently enters an undesirable third state in which the output is stuck at an intermediate level between logic “0” and “1”. Metastability is quantitatively characterized by the metastability window $\delta$ and the mean-time-between-failure (MTBF), where both metrics are a function of $T_0$, $\tau$, and $t_s$. Among them, $T_0$ and $\tau$ are related to the flip-flop architecture while the settling time $t_s$ depends on the design of the overall system. However, $\tau$ and $t_s$ have the greatest impact on metastability due to an exponential relationship. The small signal modeling of a cross-coupled inverter pair provides the foundation for the analysis of $\tau$, which is a function of the transconductance $g_m$ and the parasitic capacitances $C_Q$. Various metastability mitigation techniques have been proposed both at the circuit and the system level. On the system level, multi-stage synchronizer can significantly increase the MTBF of the system at the expense of increased latency. From the circuit perspective, the Jamb latch-based flip-flop exhibits low value of $\tau$ but is exclusively used in synchronizer circuits while the Razor flip-flop enhances the reliability of the pipeline system but encounters significant overhead in both area and power consumption. Finally, the impact of process, voltage, and temperature variation on the value of $\tau$ have been shown to have
an inverse relationship with the transconductance \( g_m \). In general, \( \tau \) has an exponential and linear relationship with the supply voltage \( V_{DD} \) and temperature, respectively. As for the process corner, the FF and the SS corner result in lower and higher values of \( \tau \) than the TT corner while the impact of the FS and the SF corner is negligible when compared to the TT corner. The simultaneous effect of process, voltage, and temperature provides an upper and lower bound on \( \tau \) for a given flip-flop architecture.
Chapter 3

High-Performance and Low-Power Flip-Flop Architectures

In this chapter, we discuss in details the design of high-performance, low-power flip-flop architectures that can be used in either single and dual-supply systems. Flip-flop is a vital component for high-performance and reliable deep-pipelined systems in digital microprocessors. Various flip-flop architectures have been proposed in the past to facilitate different design objectives such as performance, power, and area constraints. The most notable design techniques include transmission-gate based, tri-state inverter based, pulse-triggered, conditional capturing, and single-clocked phase. While most of the flip-flops are designed for single-supply systems, the recent trend for low-power systems have engaged more flip-flop designs for dual-supply systems. In dual-supply systems, there are mainly two types of flip-flop designs: reduced-clock-swing flip-flops (RCSFF) and level-converting flip-flops (LCFF). In RCSFF, the voltage swing of the $CLK$ is reduced to $V_{DDL}$ while the remaining circuit is still operating on the nominal supply voltage $V_{DDH}$. In LCFF, the voltage swing
of both the input data $D$ and the $CLK$ signals are reduced to $V_{DDL}$ while the final output $Q$ maintains a voltage swing of $V_{DDH}$. In any case, flip-flop designs are more challenging in dual-supply systems because special architectures are required such that the reduced swing signals cannot be applied directly to the gate of PMOS transistors to avoid static power dissipation.

Two new high-performance and low-power flip-flop designs are proposed in this work. The main objective behind the proposed designs is to use the same architecture and achieve high-performance and low-power in both the single and dual-supply systems. The first design is called the pre-discharge flip-flop (PDFF) where high-performance is achieved by reducing the number of transistors in the critical path. With fewer transistors in the critical path, the amount of power consumption and total transistor widths have also been reduced accordingly. The second design is called the sense-amplifier transmission-gate flip-flop (SATG). The master-stage of the SATG utilizes a sense-amplifier like structure with NMOS-pass transistors along with “helper” discharge paths for performance enhancement. While the performance of the SATG is not as good as the PDFF, it exhibits a very good performance and low-power consumption in the dual-supply system. The detailed operation and architecture of the proposed flip-flop designs are provided in this chapter.

Extensive post-layout results will be provided to compare the proposed designs with the previous flip-flop architectures in terms of performance and power consumption. Performance comparison includes propagation delays such as CLK-Q and Data-Q as well as the setup and hold time constraints along with the flip-flop aperture window $t_{aperture}$. Power consumption will be analyzed for various data activities ranging from 0%-100%. The overall comparison merit will be determined by the power-delay-product (PDP), which determines the amount of tradeoff between delay and power consumption.
3.1 Single-Supply Flip-Flops

3.1.1 Single-Ended Flip-Flops

Transmission-gate flip-flops exhibit high-performance and low-power characteristics due to its low-impedance paths. Among them, the PowerPC shown in Figure 3.1(a) is a classical single-ended master-slave structure with short direct path and low-power consumption. The good performance of the PowerPC when compared with other transmission-gate based flip-flops comes from the use of complementary pass-gates and low-power feedback. However, the usage of both the \( CLK \) and \( CLK' \) signal increases the sensitivity to race through in the period of one gate delay in which the two phases overlap. Moreover, its positive setup time makes the overall performance less superior than the pulsed-triggered flip-flops.

The modified C\(^2\)MOS (mC\(^2\)MOS) is composed of two identical cascaded latches that is insensitive to clock overlap, as long as the rise/fall times of the \( CLK \) signal are sufficiently small. Its schematic diagram is shown in Figure 3.1(c). The performance of this flip-flop is slower than the PowerPC because of a large capacitive load associated at the critical nodes. While it exhibits low-power properties featuring small clock load, the local clock buffering still makes its overall power consumption relatively high.

The True Single-Phase Clocked (TSPC) flip-flop, proposed in [44], uses only a single clock phase. While the usage of one clock phase is attractive for many reasons such as smaller clock load and the elimination of clock overlap, its architecture produces a momentary glitch at the dynamic nodes after the rising \( CLK \) edge when the \( D \) is low for multiple cycles, which increases the overall power consumption. The schematic diagram of the TSPC is shown in Figure 3.1(b).
3.1.2 Pulse-Triggered Flip-Flops

The hybrid-latch flip-flop (HLFF) [45] and the semi-dynamic flip-flop (SDFF) [46] best represent the pulsed-triggered flip-flops where performance is greatly enhanced due to negative setup because data is captured during a brief transparent period created by the pulse.
generator. Other than very good performance, these flip-flops exhibit soft-edge property where the robustness against clock skew is greatly enhanced. Due to their respective architecture, the overall D-Q delay of the HLFF and the SDFF is a strong function of the negative setup time, and hence resulting in a large hold time as well. The schematic diagram of the HLFF and the SDFF is shown in Figure 3.2(a) and 3.2(b) respectively.

Figure 3.2: Pulsed-Triggered Flip-Flops

In the HLFF, a local pulse generator was built into the flip-flop itself. When the \textit{CLK} is
low, transistor $M_3$ and $M_8$ are off while $M_4$ is turned on. Hence, node “X” is pre-charged to logic “1”, and the output node $Q$ is decoupled from “X” and holds the previous state. On the rising edge of the $CLK$, $M_3$ and $M_8$ are turned on while $M_1$ and $M_{10}$ also stay on for a short period of time, which is determined by the delay in the pulse generator. During this interval, the entire flip-flop is transparent as the input data $D$ is sampled. Once the pulsed $CLK$ goes low, node “X” is decoupled from the input and is either remains unchanged or begins to pre-charge to $V_{DD}$ through transistor $M_4$.

The SDFF is another pulse-triggered flip-flop that exhibits extremely high-performance. It is called semi-dynamic because it combines the dynamic input stage with static operation. When the $CLK$ is low, node “X” pre-charges to logic “1” and the output $Q$ holds the previous state. When the $CLK$ rises, the dynamic NAND gate evaluates. If the $D$ is logic “0”, “X” remains at logic “1” and NMOS transistor $M_2$ is turned off. If the $D$ is logic “1” and “X” starts to discharge to cause an output transition. The SDFF is slightly faster than the HLFF but loses the skew tolerance and time-borrowing capability. Its main disadvantages include bigger clock load and large effective pre-charge capacitance, which results in increased power consumption especially when there is more logic “1” in the input data.

### 3.1.3 Differential Flip-Flops

The sense-amplifier flip-flop (SAFF) [17] is a pure differential flip-flop that receives differential inputs and produce different outputs. When the $CLK$ is low, the internal nodes “X” are pre-charged to $V_{DD}$. On the rising edge of the $CLK$, one of the two nodes is pulled down, and the cross-coupled PMOS transistors act as a keeper for the other node. The slave-stage of the SAFF is composed of a cross-coupled SR NAND gates that captures the
output and holding through the pre-charge period. This flip-flop is able to amplify and respond to small differential input voltages and has a small clock load and avoids the need for an inverted clock. A modification of the original SAFF design was made in [48] where a weak NMOS transistor is added to fully staticize the flip-flop by avoiding float internal nodes. Another modification to the design was made by [49] where HI-skew inverters replaced the cross-coupled NAND gate in the slave-stage to result in a more even propagation delay for both the 0-1 and 1-0 output transitions. Although the sense amplifier stage is fast, the propagation delay through the cross-coupled slave-stage and the pre-charge activity during every clock cycle hurts its overall performance and power consumption. The schematic diagram of the SAFF is shown in Figure 3.3(a).

The Static Single Transistor Clocked (SSTC) flip-flop [50] is an example of a differential
flip-flop that utilizes just one clock phase. The master-stage of the SSTC asserts the “Set” or the “Reset” signal when the $CLK$ is low. The slave-stage then uses these signals to change the outputs during the evaluation period when the $CLK$ is high. The extra inverter and NMOS transistors in the master-stage discharge the “Set” and “Reset” signal to logic “0” if the inputs change when the $CLK$ is high. SSTC suffers from substantial voltage drop at the outputs due to the capacitive coupling effect between the common node of the slave-stage and the floating high output node of the master-stage. This voltage drop decreases the driving capabilities of the master-stage and this causes an increase in both delay and power consumption. The schematic diagram of the SSTC is shown in Figure 3.3(b).

### 3.1.4 Conditional Capture Flip-Flops

A new family of low-power flip-flops, namely the conditional-capture flip-flop (CCFF), was presented in [51]. The motivation behind the conditional capture technique is that considerable portion of power is consumed for driving internal nodes even when the input data activity is low such that the value of the output does not change very often. To accomplish this, the flip-flop conditionally enables the discharge path and turns it off after a brief sampling period. The schematic diagram of the CCFF is shown in Figure 3.4.

The CCFF consists of two stages: a differential master-stage with a pair of NOR gates and clocked inverters and a cross-coupled SR latch in the slave-stage. The NOR gates are driven by the outputs to make the discharge of the pre-charge nodes, SB and RB, conditional depending on the input and output data. They are also controlled by the delayed $CLK$ signal to determine the transparency period. The outputs of the master-stage, S/SB and R/RB, are fed into the slave-stage to the SR latch, which captures each
transition and holds the outputs until the next pull-down transition occurs on one of the pre-charged nodes.

While the CCFF achieves statistical power reduction by eliminating redundant internal transitions, the amount of area overhead is substantial. Furthermore, the amount of power overhead due to extra transistors and a large clock load can actually offset the amount of power reduction achieved, even at low data activities. Nonetheless, the conditional-capturing technique is still being utilized in many low-power flip-flop designs.

### 3.2 Reduced Clock-Swing Flip-Flops

In VLSI systems, a large portion of the power consumption comes from the clock subsystems, including clock generation, distribution, and the final sequential elements load. Due to high frequencies, low skew requirements, and deep pipelining, the clocking power has been increasing with each processor generation [52]. In fact recent studies have shown that
the clock system consumes anywhere between 20-45% of the total chip power with approximately 90% of the clocking power used to drive storage elements such as flip-flops [53] [54]. More specifically, a typical arithmetic logic unit (ALU) design in 0.18µm has shown that the entire clock network contributes to 59.4% of the ALU total energy. This is illustrated in Figure 3.5. The significant power consumption of the clock system comes from the fact that the transition probability of the clock signal is 100%. Therefore, reduced-swing clocking, where the clock is distributed at a lower voltage (V_{DDL}) than the rest of the system that is operating at the nominal supply voltage of V_{DDH}, is a viable technique for the overall power reduction. Equation (3.1) shows that the amount of power reduction on the clock system can be significant due to the quadratic relationship.

![Breakdown of ALU Energy Consumption in 0.18µm Technology](Image)

Figure 3.5: Energy Breakdown of an ALU in 0.18µm Technology

\[
P_{clk} = \alpha C_{clk} V_{DD} V_{clk-swing} f_{clk}
\]

While reduced clock-swing system results in power consumption, it also suffers in circuit performance degradation due to a smaller overdrive voltage driving the gate of the tran-
sistors. Hence, past studies have shown the region of minimum energy operation occurs when $V_{DDL} = 0.7 - 0.75V_{DDH}$ while the region of minimum energy-delay product (EDP) operation is $V_{DDL} = 0.85 - 0.9V_{DDH}$ [56].

Reduced-swing clocking cannot be implemented simply by scaling down the supply voltage of the clock system. Standard flip-flops for traditional full-swing clocking cannot be used with reduced clock-swing system because any clocked-PMOS transistors will not fully turn off, and thus causing static current consumption and reduced noise margin. The first idea to alleviate this problem is to insert a level converter in front of standard flip-flops to regenerate full clock swings. However, this does not result in much power savings since voltage swings are reduced only on the clock distribution network while the large number of level converters result in significant power overhead. Furthermore, the insertion of level converters result in significant delay penalty in the critical path. Hence, a more efficient approach would be to design flip-flops that can directly receive a reduced clock swing signal.

One of the first proposed reduced clock-swing flip-flop (RCSFF) [54] uses the SAFF architecture. It has only one clocked transistor in the critical path and results in the smallest performance degradation as the clock swing is lowered to $V_{DDL}$. However, the clocked pre-charge PMOS transistors results in a direct current path and significant power consumption. Although the reverse body-bias (RBB) technique is used to mitigate this problem, it becomes less attractive in smaller technologies due to the extra area requirement for the separate n-well and the reduced effectiveness of the RBB technique in increasing $V_{th}$.

The NAND-type keeper flip-flop (NDKFF) , Figure 3.6(a) was proposed in [8] where only NMOS transistors are clocked and thus eliminate the leakage power problem for reduced clock swing. This flip-flop modifies the HLFF architecture and results in high-
performance due to the pulse-triggered operation. However, two internal nodes ("$X_{0-1}$" and "$X_{1-0}$") are subject to contention. This requires larger transistor sizing in the critical path to overcome the feedback transistors and cause the internal nodes to make the correct
transitions. In addition to the issue of contention, the high-stacked transistor in series is undesirable for scaled technologies with smaller nominal supply voltage $V_{DD}$. For example, simulation results show that the NDKFF fails to function in 65nm technology when $V_{DDL}$ is lowered to $\frac{1}{2}V_{DD} = 0.5V$ because the reduced current drive due to lowered clock swing is unable to switch the huge capacitance associated at nodes “$X_{0-1}$” and “$X_{1-0}$”.

In [9], a new reduced clock-swing and contention-reduced flip-flop (CRFF), Figure 3.6(b), is proposed to reduce the effect of stacked transistor in series and contention at highly capacitive node. Contention currents are reduced in two ways. First of all, the pull-up circuit is controlled by the input data $D$ through transistor $M_7$ and $M_8$ to reduce the contention with NMOS-pass transistors. Secondly, clock-driven transistors $M_5$ and $M_6$ disconnect the cross-coupled latch from $V_{DD}$ during the transparency window. This type of flip-flop is pulsed-triggered and uses NMOS-only transmission-gates in the critical path where the propagation delay of writing a logic “0” and logic “1” can be significantly different. Furthermore, the decreased driving capability of the transmission-gate at reduced clock-swing results in significant performance degradation.

### 3.3 Level-Converting Flip-Flops

Another method of reducing power consumption in digital systems is to adopt a clustered voltage scaling (CVS) scheme where lower supply voltage ($V_{DDL}$) is used in non-critical paths while placing the nominal supply voltage ($V_{DDH}$) on the critical paths [10][11][12]. Such scheme does not degrade system performance while resulting in power reduction. An example of the CVS scheme is shown in Figure 3.7. The shaded logics and flip-flops indicate they are operating at $V_{DDL}$.

To implement the CVS scheme on a chip, a level converter must be used when interfacing
two gates on different supply voltages to avoid static power dissipation. The usage of level converters, however, encounter huge amount of performance and power overhead for the same reasons stated in the previous section. Thus, integrating the level conversion in the flip-flops have become a more popular design choice. In LCFFs, the voltage swing of both the $D$ and the $CLK$ signal is at $V_{DDL}$ while the final output $Q$ is at $V_{DDH}$ [56].

One of the level-converting flip-flop proposed is the Clock-level Shifted Sense Amplifier (CSSA) flip-flop [57]. The CSSA is very much similar to the SAFF described previously except the clock-signal is level shifted to $V_{DDH}$ to avoid static power dissipation during the pre-charge cycle. In addition to the problems associated with the SAFF, the level-converting circuit in this design also consumes a substantial amount of power. While the
potential of static power dissipation is eliminated when lower swing signals are connected to PMOS transistors, the level-shifting circuit itself is consuming a significant amount of power. Hence, the benefit of level-shifting may not actually outweigh the drawback of static power dissipation as the CMOS technology scales deep into the sub-micron regime. The schematic diagram for the CSSA is shown in Figure 3.8(a).

A new improved level-converting flip-flop called Self-Pre-charging Flip-Flop (SPFF) was proposed in [58]. The SPFF, shown in Figure 3.8(c), employs a self-pre-charging technique to pre-charge the dynamic nodes, which eliminates the need for the CLK to drive the PMOS transistors. This flip-flop also employs the conditional capturing technique to remove redundant internal transitions while exhibiting high-performance with negative setup time. The operation of the SPFF is very similar to that of the CCFF described previously. The amount of power saving achieved by internal gating is larger than the incurred power overhead for relative low data switching activities. For high data activities, however, the conditional capturing technique may not be of benefit since there is less chance to prevent redundant internal switching. The order of the transistor stack in the sampling path of the master-stage is based on the arrival time of the signals and increases the flip-flop performance and allows for negative setup time. A clock pulse is generated to control the NMOS transistors $M_1$ and $M_2$ to allow enough time for the output to make the correct transition before shutting the discharge paths. The slave-stage of the SPFF is a modified set-reset latch proposed in [49] which allows a balanced delay for 0-1 and 1-0 output transitions. Similar to the CCFF, the main drawback of the SPFF is the substantial area and power consumption overhead encountered.

A clocked-pseudo-NMOS (CPN) level-converting flip-flop was proposed in [59]. The CPN uses a pseudo-NMOS scheme with the conditional discharge technique [60] where a feedback signal $Q_{\text{fdbk}}$ controls the transistor $M_1$ in the discharge path. A weak pull-up
Figure 3.8: Level-Converting Flip-Flops
PMOS device $M_5$ is used to pre-charge the internal node “X” instead of using clocked pre-charging devices. While $M_1$ is always on, static current only occurs when the input $D$ makes a 0-1 transition, and the discharge path is disconnected by $Q_{\text{fdbk}}$. Transistors in the discharge path ($M_1, M_2, M_3, M_4$) should all be sized appropriately to ensure adequate noise margin. The clock pulse generated must have adequate timing margin to allow a complete discharge of node “X” or “Y” depending on the data transition. Because of the clock pulse, the CPN also has the property of negative setup time to enhance the overall performance. While using fewer transistors than the SPFF, stacking four transistors in the critical discharge path require larger sizing in order to obtain optimum performance. Because of the pseudo-NMOS scheme and high transistor stack, the sizing scheme in the CPN is very critical in maintaining the correct circuit functionality. Furthermore, the design is very sensitive to process variation. The schematic diagram for the CPN is shown in Figure 3.8(b).

3.4 Proposed Flip-Flop Designs

3.4.1 Pre-Discharge Flip-Flop (PDFF)

In this work, we propose a pre-discharge flip-flop (PDFF) that exhibits both the characteristic of high-performance and low-power. The master-stage of the PDFF consists of a differential cross-coupled inverter with positive feedback in the critical path. A novel design is proposed to connect the $CLK$ to the drain of the PMOS transistors. An equalizer transistor $M_4$ is used to discharge the internal nodes “Set” and “Reset” when the $CLK$ is low. When the $CLK$ becomes high, the critical path in the master-stage has been reduced to just a PMOS-pass transistor ($M_5$ or $M_6$) to charge one of the internal nodes to logic “1”
while the discharge paths are simply present to prevent false evaluation. A transparency window is created using a pulse generator to allow negative setup time for performance improvement as well as soft-edge robustness against clock skew. Due to the discharging in the master-stage when the $CLK$ is low, the footer clocked-NMOS transistor in the slave-stage can be eliminated to further enhance the flip-flop performance. The output data is retained in the slave-stage by the SRAM-based cross-coupled inverter pair [61]. The schematic diagram of the PDFF is shown in Figure 3.9.

![Figure 3.9: Schematic Diagram of the Pre-Discharge Flip-Flop Design](image)

The detailed operation of the PDFF is as follows. During the period in which the transparency window is closed, both pull-down paths in the master-stage is off, and while the $CLK$ is low, $CLK'$ activates $M_4$ and pre-discharges the nodes “Set” and “Reset” to...
logic “0”. When both “Set” and “Reset” remain at logic “0”, the SRAM-latch in the slave-stage does not turn on the NMOS transistors and holds the data to its current state. When the transparency window is open, $M_4$ is off, and depending on the input $D$, one of the pull down path is on while the other is off such that either “Set” or “Reset” will remain at logic “0” and the other node will be pulled up to logic “1” from the cross-coupled PMOS transistors $M_5$ and $M_6$. If “Set” remains at logic “0”, it will turn on $M_5$ with the $CLK$ being high and charges “Reset” to logic “1”, which then turns on $M_9$ to bring the output $Q$ to a logic “1”. Due to the pre-discharging, the pull-down path in the master-stage is no longer on the critical path because it simply prevents any wrong evaluation outside the transparency period. As soon as $M_4$ is off, evaluation begins, and the critical path in the master-stage becomes just a single PMOS transistor of either $M_5$ or $M_6$ raising the signal “Set” or “Reset” to a logic “1” while the $CLK$ is high. Together, transistor $M_5$, $M_6$, $M_7$, and $M_8$ form a clocked cross-coupled inverter pair in the master-stage of the PDFF. The timing diagram of the PDFF is given in Figure 3.10.

![Timing Waveform of the Proposed Pre-Discharge Flip-Flop Design](image-url)

Figure 3.10: Timing Waveform of the Proposed Pre-Discharge Flip-Flop Design
Figure 3.11: Simulation Waveforms for the PDFF in Single and Dual-Supply Systems

The high-performance of the PDFF mainly comes from the fact that it has very few transistors in the critical path. Not including the output buffer, the number of critical
transistors in the worst case is only 2P+N. This is less than the worst case delay of 3N+P in the HLFF and the SDFF, which are widely regarded as the fastest flip-flop architectures [32]. Due to fewer transistors in the critical path, the PDFF is also more area-efficient than the other flip-flop architectures when designing for optimal performance such that fewer critical transistors need to be sized up while the rest can be kept at or close to minimum size. A smaller total transistor widths of the PDFF also means its overall power consumption will be lower despite the high-performance characteristics.

The architecture of the PDFF also allows it to function as a high-performance reduced clock-swing flip-flop or level-converting flip-flop because neither the $CLK$ or the data $D$ signal is applied to the gate of PMOS transistors to cause significant leakage power. When the voltage swing on the $CLK$ is reduced to $V_{DDL}$, the voltage swing on both the “Set” and the “Reset” are also reduced to $V_{DDL}$. Thus, an important reason that the SRAM-latch is chosen to be the slave-stage is because such architecture allows the internal nodes “Set” and “Reset” from the master-stage to only drive NMOS transistors. When used as a RCSFF and LCFF, the PDFF will be referred to as the RCSPDFF and the LCPDFF in this thesis respectively. Figure 3.11 illustrates the simulated waveform for the PDFF, the RCSPDFF, and the LCPDFF. Appropriate voltage swing on the input and output signals is indicated for the respective flip-flop designs.

### 3.4.2 Sense-Amplifier-Transmission-Gate Flip-Flop (SATG)

While considering the design drawback of the SAFF, a new sense-amplifier-transmission-gate (SATG) flip-flop is proposed in this thesis work. As described earlier, the pre-charging of internal nodes that SAFF employs during every clock cycle increases the overall power consumption of the flip-flop. Furthermore, the stacking of three NMOS transistors in the
critical discharge path in the master-stage along with the cross-coupled NAND gate in the slave-stage have significantly impact its performance. In the master-stage of the SATG, transistor $M_1 - M_5$ form a sense-amplifier like architecture with a cross-coupled inverter pair along with the clocked NMOS transistor in the discharge path. The pre-charging transistors in SAFF are replaced with NMOS-pass transistors ($M_{10}$ and $M_{11}$) that write differential data into the flip-flop. Additional discharge paths are added to enhance the performance by reducing the required setup time. The differential signals produced by the master-stage (Q1 and Q1B) facilitate the usage of the SRAM-latch in the slave-stage. Unlike the PDFF, however, an extra clocked footer NMOS transistor $M_{12}$ must be present in the slave-stage to ensure the correct operation. The schematic diagram of the SATG is shown in Figure 3.12.

Figure 3.12: Schematic Diagram of the Sense-Amplifier Transmission-Gate Flip-Flop Design
The detail operation of the SATG is given as follows. When the \( \text{CLK} \) is low, the master-stage becomes transparent as \( \text{CLKB} \) turns on the NMOS-only pass transistors. If the input data \( D \) is logic “1”, the differential data allows the cross-coupled inverter pair to restore the voltage swing on node Q1 to full \( V_{DD} \) instead of \( V_{DD} - V_{thn} \) when only the NMOS pass transistor is present. If the input data \( D \) is logic “0”, the discharge path further enhances the flip-flop performance by assisting in pulling the node Q1 to a logic “0”. When the \( \text{CLK} \) becomes high, the differential signal of Q1 and Q1B will turn on either \( M_{13} \) or \( M_{14} \) while the other one is off.

Because both the \( \text{CLK} \) and \( D \) signals are only driving NMOS transistors, the architecture of the SATG also allows it to function as RCSFF and LCFF. When used as a RCSFF and LCFF, the SATG will be referred to as the reduced clock-swing SATG (RCSSATG) and the level-converting SATG (LCSATG), respectively. While the overall PDP performance of the SATG is not as superior as the PDFF in the single-supply system, its PDP values are much more comparable in the dual-supply systems. As will be discussed in more details in the next chapter, the architecture of the SATG is very suitable for metastable-hardened flip-flop designs, especially in the dual-supply systems. Figure 3.13 illustrates the simulated waveform for the SATG, the RCSSATG, and the LCSATG.

### 3.5 Design Methodology and Test Bench Setup

#### 3.5.1 Design Methodology

In any digital circuit designs, tradeoff always exists between delay and power. In low-power and high-performance designs, it is important to optimize both criteria. A common metric such as the power-delay-product (PDP) is often used to analyze the tradeoff between
Figure 3.13: Simulation Waveforms for the SATG in Single and Dual-Supply Systems

the propagation delay and power consumption. PDP, given in Equation (3.2), simply
represents the average energy consumed per switching event \[62\].

\[
PDP = \text{Delay} \times \text{Power}
\]  
(3.2)

Because a typical flip-flop design consists of 20-30 transistors, the role of transistor sizing can result in substantial power-delay tradeoff. We use the mC\(^2\)MOS flip-flop as an example to illustrate such tradeoff. The architecture of the mC\(^2\)MOS is rather simple to analyze because it consists of clocked inverters. The feedback transistors are kept to minimum sizes while the feedforward transistors in the critical path are sized as a function of \(W\) with an aspect ratio of 1.5 between PMOS and NMOS transistors. The normalized delay, power, and PDP values is shown in Figure 3.14(a).

\[0.0 \quad 0.5 \quad 1.0 \quad 1.5 \quad 2.0 \quad 2.5 \quad 3.0 \quad 3.5 \quad 4.0 \quad 4.5\]
\[0.6 \quad 0.8 \quad 1.0 \quad 1.2 \quad 1.4 \quad 1.6 \quad 1.8\]

(a) Delay, Power, and PDP as a Function of \(W\)

\[0.70 \quad 0.75 \quad 0.80 \quad 0.85 \quad 0.90 \quad 0.95 \quad 1.00\]
\[0.70 \quad 0.75 \quad 0.80 \quad 0.85 \quad 0.90 \quad 0.95 \quad 1.00\]

(b) Normalized Delay vs. Normalized Power

Figure 3.14: Tradeoff between Delay and Power in Flip-Flop Design

As the value of \(W\) increases, the propagation delay initially decreases and gradually settles to a constant value when the self-loading effect becomes more dominant. The power consumption increases in an almost linear relationship with transistor width \(W\). Because the rate of change for delay and power as a function of \(W\) is different, this results in the
minimum PDP point, which also represents the optimal energy design. Figure 3.14(b) illustrates the optimum PDP point typically occurs at the knee region of the delay vs. power curve. Using iterative analysis, all the flip-flops analyzed in this chapter are designed to be positive-edge triggered and sized at the optimum PDP point.

3.5.2 Test Bench Setup

The simulation test bench setup [32] is shown in Figure 3.15. All simulation runs are done in Cadence environment using 0.18μm TSMC CMOS bulk technology with 1.8V as the nominal supply voltage $V_{DDH}$ at 27°C. A second supply voltage $V_{DDL}$ is used for RCSFFs and LCFFs. The clock frequency used in the simulation is 100MHz. Input buffers are used to ensure realistic waveforms are being fed into the flip-flop. For performance measurement purposes, the inputs data $D$ and the $CLK$ of the flip-flops are measured at the 50% point of $V_{DDH}$ or $V_{DDL}$ while the rising and the falling edge of output ($Q$) is measured at the 50% of $V_{DDH}$. For fair comparison, the output buffer of each flip-flop architecture is sized identically to drive the 20fF output load that simulate the fan-out signal degradation caused by the succeeding stages.

Figure 3.15: Simulation Test Bench
All the performance-related values given in this work are the worst case value of the 0-1 and 1-0 transition measured at 50% delay points. Since some of the flip-flops analyzed have negative setup time, the timing parameter that best characterizes the delay performance of a flip-flop is the minimum D-Q delay [32]. **Figure 3.16** illustrates the methodologies involved in measuring the various flip-flop timing parameters. The C-Q delay is obtained under the relaxed timing condition between the input data \( D \) and the \( CLK \) signal (**Figure 3.16(a)**). To obtain the minimum D-Q delay, the arrival time of the \( D \) with respect to the \( CLK \) is varied at an interval of 1ps (**Figure 3.16(b)**). The setup time refers to the last data arrival time when the input data \( D \) is correctly captured at the output (**Figure 3.16(c)**). The hold time is obtained by setting the data arrival time at the setup time and varying the width of the pulse to see when the output fails to sample the correct data (**Figure 3.16(d)**). The aperture window \( (t_{aperture}) \) of the flip-flop is calculated as the sum of the setup and hold time.

Because flip-flop architectures may exhibit different behavior under different input data pattern, four different data activity factors are considered for the analysis of power consumption: 0%, 25%, 50%, and 100%. The data activity is defined by **Equation (3.3)**:

\[
DataActivity(\alpha) = \frac{\# \text{of Signal Transitions}}{\# \text{of Signals} \times \# \text{of Clock Cycles}}
\]  

(3.3)

The power measurement of the flip-flops includes the total power dissipated in the flip-flop as well as the local data and clock power [32]. It is measured over 100 clock cycles. PDP is calculated as the product of the worst D-Q delay and the power dissipation for a given data activity.
3.6 Post-Layout Simulation Results

In this section, all the analyzed flip-flops are implemented in layout using the 0.18\(\mu\)m technology. In general, the post-layout results do not deviate very much from the schematic simulation results with an approximately 10% degradation in terms of delay and power.
3.6.1 Flip-Flops in Single-Supply Systems

The performance characteristics of the flip-flops in single-supply supply system are listed in Table 3.1. We have limited the analysis to the proposed PDFF along with three other flip-flops (PowerPC, SDFF, and SAFF) because those are some of the most referenced architectures in the literature.

Due to the pre-charging and negative setup time characteristic, the 1-0 D-Q delay in the SDFF is considerably faster than the 0-1 D-Q delay. The cross-coupled NAND in the slave-stage of the SAFF has significantly degraded its overall D-Q delay. Overall, the reduced critical path in the PDFF has resulted in 26%, 36%, and 18% D-Q delay reduction when compared to the PowerPC, the SAFF, and the SDFF respectively. Due to its positive setup time, the aperture window ($t_{aperture}$) of the PowerPC is the smallest among all the flip-flops. When compared to the SDFF, $t_{aperture}$ of the PDFF is considerably smaller despite the negative setup time characteristic.

| Table 3.1: Performance Comparison of the Single-Supply Flip-Flops |
|------------------------|--------|--------|--------|--------|--------|
|                        | C-Q Delay | D-Q Delay | Setup Time | Hold Time | $t_{aperture}$ |
|                        | (ps)     | (ps)     | (ps)     | (ps)     | (ps)     |
| PowerPC                | 146.7    | 189.3    | 30.23    | -38.77   | 52.15    |
| SDFF                   | 172.5    | 172.3    | -50.28   | -195.9   | 145.62   |
| SAFF                   | 209.9    | 221.3    | -20.36   | -77.66   | 57.3     |
| PDFF                   | 129.9    | 141.2    | -18.26   | -89.16   | 67.12    |

*Figure 3.17(a) and 3.17(b)* illustrate the power consumption and PDP comparison of the single-supply flip-flops at different activity factors. The percentage numbers shown
in the figures indicate the relative power consumption and PDP values when compared to the PowerPC. For example, at activity factor of 50%, the SDFF, the SAFF, and the PDFF consume 62%, 33%, and 15% more power than the PowerPC, respectively.

![Figure 3.17: Power and PDP Comparison of Flip-Flops in Single-Supply Systems](image)

Figure 3.17: Power and PDP Comparison of Flip-Flops in Single-Supply Systems

With its low-impedance paths, the PowerPC exhibits the lowest power consumption for all data activity factors. At low data activity factor (0% and 25%), due to constant pre-charging activities during every clock cycle, the power consumption of the SDFF and the SAFF is anywhere from 40%-93% higher than the PowerPC. Those percentages have decreased significantly with an increase in the data activity factor. Despite the predischarging activity, a reduced critical path keeps the overall power consumption of the PDFF lower than the SDFF and the SAFF as well as approximately 16% higher than the PowerPC at all data activity factors. In terms of PDP comparison, the PDP of the PowerPC is much lower than the SDFF and the SAFF. The low-power and high-performance characteristics of the PDFF have resulted in significant PDP reduction for all data activity
factors. For all data activity factors, the PDP of the PDFF is somewhere between 13%-16% lower than the PowerPC.

In this work, we have also analyzed the behavior of the flip-flop architectures against process variations and mismatches for the three different regions described in Section 2.1. For each flip-flop, the data arrival time in which the flip-flop fails to capture the correct data will be referred to as $t_{\text{meta}}$, the point where the flip-flop is very close to or at the metastable region. For each data arrival time normalized to $t_{\text{meta}}$, a Monte Carlo simulation of 5000 iterations with both process variations and mismatches was performed to analyze the flip-flop C-Q delay distribution. Figure 3.18(a) plots the standard deviation (SD) of the C-Q delay as a function of the normalized data-arrival time with respect to $CLK$ for the four flip-flops analyzed. In the stable region, the SD values are very similar for all the flip-flops where the effects of the random variations and mismatches are less prevalent since the C-Q delay is independent of the data arrival time. As the data-arrival time enters the quasi-metastable and the metastable region, the C-Q delay becomes a strong function of the data arrival time. As a result, the SD value of all the flip-flops is becoming higher because a small variation in the data arrival time due to the effects of variations and mismatches can significantly change the C-Q delay. This effect is especially prominent in the SDFF where the C-Q delay is a strong function of the data arrival time due to the circuit topology and the negative setup time characteristics. Among the flip-flops analyzed, the SD of the PDFF is the lowest across all three regions of operation.

Figure 3.18(b)-3.18(d) illustrate the C-Q delay distribution of the analyzed flip-flops in the three regions of operation. Due to the large SD values, the C-Q delay distribution of the SDFF in the quasi-metastable and the metastable region is the widest among the flip-flops analyzed. Hence, extra timing margins must be provided when using the SDFF in order to meet the timing constraints in the pipeline systems by taking into account the possible
Figure 3.18: Comparison of Flip-Flop Robustness against Process Variations and Mis-matches
delay variations caused by process variations and transistor mismatches. On the other hand, the PDFF has the smallest SD values and the narrowest C-Q distribution across all three regions. Overall, it demonstrates the best robustness against random process variations and mismatches with less susceptibility in violating the setup and hold time requirements that may result in metastable conditions.

3.6.2 Reduced Clock-Swing Flip-Flops

The performance characteristics of all the reduced clock-swing flip-flops are listed in Table 3.2. All the values listed are obtained for $V_{DDL} = 1.3V$, which is approximately equal to $0.7V_{DDH}$ in the $0.18\mu m$ technology. In the RCSPDFF, it is evident that the high-performance characteristic of the PDFF architecture is also extended to the reduced clock-swing flip-flops. The D-Q delay of the RCSPDFF is 13%, 14%, and 34% lower than the NDKFF, the RCSSATG, and the CRFF, respectively. While the D-Q delay of the RCSSATG and the NDKFF is approximately the same, the good performance of the NDKFF comes at the expense of high $t_{aperture}$ due to the negative setup time. In fact, the proposed flip-flops, the RCSPDFF and the RCSSATG, have much lower $t_{aperture}$ values than the NDKFF and the CRFF. Without the usage of a clock pulse generator, the SATG requires a much lower hold time than the other flip-flops, and thus resulting in a smaller $t_{aperture}$ value. While the RCSPDFF uses a clock pulse, it is only present to allow negative setup time and soft-edge property, and has no significant impact on the overall flip-flop performance. Because the clocked transistor is not in the critical path, the hold time required in the RCSPDFF is not as large as the other pulsed-triggered flip-flops. By contrast, both the NDKFF and the CRFF have transistors in the critical path that are controlled by the clock pulse signals, and thus results in a much higher $t_{aperture}$ value.
Table 3.2: Performance Comparison of the Reduced Clock-Swing Flip-Flops at $V_{DDL} = 1.3\text{V}$

<table>
<thead>
<tr>
<th></th>
<th>C-Q Delay (ps)</th>
<th>D-Q Delay (ps)</th>
<th>Setup Time (ps)</th>
<th>Hold Time (ps)</th>
<th>$t_{aperture}$ (ps)</th>
</tr>
</thead>
<tbody>
<tr>
<td>NDKFF</td>
<td>197.8</td>
<td>205.4</td>
<td>-57.38</td>
<td>-326.3</td>
<td>240.13</td>
</tr>
<tr>
<td>CRFF</td>
<td>230.9</td>
<td>269.9</td>
<td>8.574</td>
<td>-258.3</td>
<td>238.47</td>
</tr>
<tr>
<td>RCSPDFF</td>
<td>177.4</td>
<td>178.6</td>
<td>-42.06</td>
<td>-156.58</td>
<td>112.5</td>
</tr>
<tr>
<td>RCSSATG</td>
<td>120.3</td>
<td>208.1</td>
<td>39.78</td>
<td>-54.22</td>
<td>94</td>
</tr>
</tbody>
</table>

Figure 3.19: D-Q Delay and $t_{aperture}$ Comparison of the Reduced Clock-Swing Flip-Flops

In dual-supply systems, it is also important to analyze the flip-flop characteristics across various $V_{DDL}$ values. **Figure 3.19(a) and 3.19(b)** illustrate the D-Q delay and $t_{aperture}$ of the different RCSFFs for $V_{DDL}$ values ranging from 1V-1.5V. Due to its unique architecture,
the D-Q delay of the RCSPDFF is the lowest among all the flip-flops across all supply voltages. In the critical path of the RCSPDFF, the reduced clock-swing signal $CLK$ passes through the PMOS transistor ($M_5$ or $M_6$) in the master-stage and propagate to the slave-stage to turn on either NMOS transistor $M_9$ or $M_{10}$. Thus only one transistor in the critical path is affected by the reduced clock-swing. In contrast, the NDKFF, the CRFF, and the RCSSATG all have two clocked transistors in the critical path. The CRFF has the highest D-Q delay because a reduced clock-swing further degrades the performance of the NMOS-pass transistor in the critical path. Despite its negative setup time, the D-Q delay of the NDKFF is only slightly better than the RCSSATG largely due to the stacking of three NMOS transistors in the critical path.

As evident from the figure, $t_{aperture}$ of all the flip-flops increases with the reduction in the clock-swing. At lower clock-swings, the clock pulse generated in the NDKFF, the CRFF, and the RCSPDFF is becoming larger due to the slower propagation in the inverter chain. While this allows for more negative setup time, the hold time required for the flip-flops is also becoming greater. In general, an overall increase in $t_{aperture}$ suggests the increase in the hold time is greater than the setup time. As in the case when $V_{DDL} = 1.3V$, the $t_{aperture}$ of the RCSPDFF and the RCSSATG is much lower than those of the CRFF and the NDKFF. A smaller $t_{aperture}$ value reduces the likelihood of the flip-flops entering metastability, and thus improves the flip-flop reliability.

Table 3.3 and 3.4 show the power consumption and PDP of the different RCSFFs at four different data activity factors at $V_{DDL} = 1.3V$. With fewer transistors in the critical path, the power consumption of the RCSPDFF is the lowest among the flip-flops analyzed except when there is no data activity. Despite the poor performance, the additional circuitry that the CRFF employs to reduce the amount of contention at reduced clock-swings result in much lower power consumption than the NDKFF and the RCSSATG at most of
the data activity factors. For data activity factor of 100%, the reduced-swing signals from
the master-stage in the RCSSATG weakens the discharge paths in the slave-stage. This
in turn has resulted in more power dissipation due to the contention in the cross-coupled
inverter. At lower data activity factors (≤ 25%), however, the power consumption of the
RCSSATG is very much comparable to those of the CRFF and the RCSPDFF.

Table 3.3: Power Comparison of the Reduced Clock-Swing Flip-Flops at $V_{DDL} = 1.3V$

<table>
<thead>
<tr>
<th></th>
<th>$\alpha = 0%$</th>
<th>$\alpha = 25%$</th>
<th>$\alpha = 50%$</th>
<th>$\alpha = 100%$</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>(µW)</td>
<td>(µW)</td>
<td>(µW)</td>
<td>(µW)</td>
</tr>
<tr>
<td>NDKFF</td>
<td>37.74</td>
<td>74.13</td>
<td>109.43</td>
<td>180.43</td>
</tr>
<tr>
<td>CRFF</td>
<td>30.163</td>
<td>62.343</td>
<td>92.65</td>
<td>154.89</td>
</tr>
<tr>
<td>RCSPDFF</td>
<td>34.68</td>
<td>62.24</td>
<td>88.66</td>
<td>142.26</td>
</tr>
<tr>
<td>RCSSATG</td>
<td>21.886</td>
<td>65.027</td>
<td>106.99</td>
<td>191.578</td>
</tr>
</tbody>
</table>

The PDP of the RCSPDFF achieves a minimum of 18%, 27%, and 29% reduction from
the other flip-flops for data activity factor of 25%, 50%, and 100%, respectively. Because of
the smaller power consumption at lower data activity factors, the PDP of the RCSSATG
is 8% and 20% lower than the NDKFF and the CRFF for 25% data activity factor. For
data activity factor of zero, the PDP of the RCSSATG is 39% and 44% lower than the
NDKFF and the CRFF.

Figure 3.20(a) and 3.20(b) illustrate the power consumption and PDP of the different
RCSFFs for $V_{DDL}$ values ranging from 1V-1.5V at a data activity factor of 25%. We have
chosen a low data activity factor for analysis because static logic typically has an activity
factor close to 10% [61]. Generally, the power consumption of the CRFF and the RCSPDFF
is approximately 15% lower than the NDKFF across all voltages. At higher $V_{DDL}$ values, the power consumption of the RCSSATG is very similar to those of the CRFF and the RCSPDFF. As $V_{DDL}$ is reduced, however, the power dissipation due to node contention in the RCSSATG offsets the the power reduction resulting from a reduced clock signal. In fact, the minimum power consumption for the RCSSATG occurs when $V_{DDL} = 1.2V$.

For a data activity factor of 25%, the PDP of the RCSPDFF is at least 13% lower than the other flip-flops for all $V_{DDL}$ values. The PDP of the RCSSATG is lower than those of the CRFF and the NDKFF for $V_{DDL} \geq 1.2V$. The high delay values of the CRFF have resulted in a much higher PDP values than the other flip-flops. The minimum PDP point of all the flip-flops occurs when $V_{DDL} = 1.2V$, which coincides with the previous studies stating that $V_{DDL}$ should be around $0.7V_{DDH}$ for optimum PDP operation.

### 3.6.3 Level-Converting Flip-Flops

The performance characteristics of all the level-converting flip-flops are listed in Table 3.5 for $V_{DDL} = 1.3V$. Like its PDFF counterparts, the LCPDFF also demonstrates the best
performance among all the LCFFs analyzed in this work. In fact, the D-Q delay of the LCPDFF is 15%, 11%, and 19% lower than the LCSATG, the SPFF, and the CPN, respectively. Since both the CPN and the SPFF employ the technique of conditional capturing and negative setup time, extra hold time on the input data is required to ensure the output makes the correct transition and consequently turn off the corresponding discharge paths. Therefore, both the CPN and the SPFF have higher $t_{aperture}$ values than the LCPDFF and the LCSATG.

Figure 3.21(a) and 3.21(b) illustrate the D-Q delay and $t_{aperture}$ of the different LCFFs for $V_{DDL}$ values ranging from 1V-1.5V. Overall, the LCPDFF is at least 11% faster in D-Q delay than the other LCFFs. As for $t_{aperture}$, both the CPN and the SPFF have higher values than the LCPDFF and the LCSATG across all $V_{DDL}$ values. Although the architecture of the LCPDFF and the LCSATG is identical to those for the RCSPDFF and
Table 3.5: Performance Comparison of the Level-Converting Flip-Flops at $V_{DDL} = 1.3V$

<table>
<thead>
<tr>
<th></th>
<th>C-Q Delay (ps)</th>
<th>D-Q Delay (ps)</th>
<th>Setup Time (ps)</th>
<th>Hold Time (ps)</th>
<th>$t_{aperture}$ (ps)</th>
</tr>
</thead>
<tbody>
<tr>
<td>SPFF</td>
<td>209.8</td>
<td>216.8</td>
<td>-48.55</td>
<td>-193.2</td>
<td>128.85</td>
</tr>
<tr>
<td>CPN</td>
<td>242.6</td>
<td>238.2</td>
<td>-66.75</td>
<td>-277.5</td>
<td>174.3</td>
</tr>
<tr>
<td>LCPDFF</td>
<td>185.8</td>
<td>193.3</td>
<td>-28.27</td>
<td>-130.5</td>
<td>102.23</td>
</tr>
<tr>
<td>LCSATG</td>
<td>133.3</td>
<td>228.0</td>
<td>43.01</td>
<td>-57.03</td>
<td>100.04</td>
</tr>
</tbody>
</table>

the RCSSATG, the additional reduced swing on the input data $D$ has resulted in a slight increase in both the D-Q delay and $t_{aperture}$.

Figure 3.21: D-Q Delay and $t_{aperture}$ Comparison of the Level-Converting Flip-Flops

Table 3.6 and 3.7 shows the power consumption and PDP of the different LCFFs at four different data activity factors at $V_{DDL} = 1.3V$. By employing the conditional capturing
technique, the power consumption of the CPN and the SPFF at low data activity factor is similar to those of the LCPDFF and the LCSATG. For data activity factor greater than 50%, the power consumption of the LCPDFF is at least 13% lower than the rest of the flip-flops. The performance advantage of the LCPDFF has resulted in the lowest PDP values for data activity factor greater than 25%. The PDP values of the LCSATG are very similar to the CPN and the SPFF for all data activity factors.

Table 3.6: Power Comparison of the Level-Converting Flip-Flops at $V_{DDL} = 1.3V$

<table>
<thead>
<tr>
<th></th>
<th>$\alpha = 0%$</th>
<th>$\alpha = 25%$</th>
<th>$\alpha = 50%$</th>
<th>$\alpha = 100%$</th>
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<tbody>
<tr>
<td></td>
<td>($\mu W$)</td>
<td>($\mu W$)</td>
<td>($\mu W$)</td>
<td>($\mu W$)</td>
</tr>
<tr>
<td>SPFF</td>
<td>24.684</td>
<td>63.331</td>
<td>107.64</td>
<td>169.62</td>
</tr>
<tr>
<td>CPN</td>
<td>32.275</td>
<td>66.405</td>
<td>100.94</td>
<td>167.62</td>
</tr>
<tr>
<td>LCPDFF</td>
<td>36.037</td>
<td>62.078</td>
<td>87.028</td>
<td>116.73</td>
</tr>
<tr>
<td>LCSATG</td>
<td>23.605</td>
<td>63.573</td>
<td>102.415</td>
<td>159.75</td>
</tr>
</tbody>
</table>

Table 3.7: PDP Comparison of the Level Converting Flip-Flops at $V_{DDL} = 1.3V$

<table>
<thead>
<tr>
<th></th>
<th>$\alpha = 0%$</th>
<th>$\alpha = 25%$</th>
<th>$\alpha = 50%$</th>
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</thead>
<tbody>
<tr>
<td></td>
<td>(fJ)</td>
<td>(fJ)</td>
<td>(fJ)</td>
<td>(fJ)</td>
</tr>
<tr>
<td>SPFF</td>
<td>5.351</td>
<td>13.73</td>
<td>23.337</td>
<td>36.774</td>
</tr>
<tr>
<td>CPN</td>
<td>7.575</td>
<td>15.585</td>
<td>23.691</td>
<td>39.34</td>
</tr>
<tr>
<td>LCPDFF</td>
<td>7.254</td>
<td>12.496</td>
<td>17.519</td>
<td>23.498</td>
</tr>
<tr>
<td>LCSATG</td>
<td>5.382</td>
<td>14.495</td>
<td>23.351</td>
<td>36.423</td>
</tr>
</tbody>
</table>
Figure 3.22(a) and 3.22(b) illustrate the power consumption and PDP of the different LCFFs for $V_{DDL}$ values ranging from 1V-1.5V at a data activity factor of 25%. For $V_{DDL} \geq 1.3V$, the power consumption of the CPN is approximately 5% higher than the SPFF, the LCSATG, and the LCPDFF. As $V_{DDL}$ is reduced below 1.2V, the power consumption of the LCPDFF becomes the lowest among all the flip-flops analyzed. Once again, the PDP of the LCPDFF is the lowest for all the $V_{DDL}$ values except when it reaches 1V.

![Graphs of power consumption and PDP vs. $V_{DDL}$](image)

Figure 3.22: Power and PDP Comparison of the Level-Convertibng Flip-Flops for 25% Data Activity Factor

### 3.7 Summary

In this chapter, we examined the architectures and characteristic of various flip-flops in both single and dual-supply systems. We also proposed two new flip-flops, namely the pre-discharge flip-flop (PDFF) and the sense-amplifier-transmission-gate (SATG) flip-flop. The
PDFF achieves very high-performance by adopting a pre-discharge scheme. The SATG uses a sense-amplifier structure along with NMOS pass transistors in the master-stage instead of the traditional pre-charging scheme used in the SAFF, and thus achieves low-power consumption at low data activity factors. The architecture of these flip-flops facilitate the usage in both single and dual-supply systems. A detailed comparison between various flip-flop architectures is performed in terms C-Q delay, D-Q delay, setup and hold time, $t_{\text{aperture}}$, power consumption, and power-delay-product (PDP). The high-performance and low-power characteristics of the PDFF have been demonstrated in both single and dual-supply systems. The overall D-Q delay, power consumption, and PDP of the PDFF, the RCSPDFF, and the LCPDFF are much lower than most of the previously proposed flip-flops analyzed in this work. The overall D-Q delay, power consumption, and PDP of the RCSSATG and the LCSATG have also been very much comparable to the analyzed flip-flops in the dual-supply systems. Both proposed flip-flops have shown to have smaller $t_{\text{aperture}}$ values, which increases the flip-flop reliability by reducing the likelihood of entering metastability.
Chapter 4

Design and Analysis for Metastable-Hardened, High-Performance, Low-Power Flip-Flops

In this chapter, a detailed analysis and methodologies on designing flip-flops with improved metastability performance while maintaining high-performance and low-power are presented. We will use the term “metastable-hardened” when referring to flip-flops that are less susceptible to metastability by having improved design parameters such as reduced $\tau$. Past flip-flop designs have mainly focused on optimizing the tradeoff between performance and power consumption by designing for optimum PDP through transistor sizing. Of the various flip-flop architectures proposed in today’s VLSI systems, a more detailed and in-depth analysis on the flip-flop metastable behavior is largely absent. Us-
ing the fundamental metastability modeling theories, both qualitative and quantitative
analysis are provided to demonstrate that flip-flop metastability can be varied accordingly
based on transistor sizing. Theoretical calculations will demonstrate the proposed sizing
methodology will have a dramatic impact on the value of the time-resolving constant $\tau$.
New design metrics called the metastability-delay-product (MDP) and the metastability-
power-delay-product (MPDP) are introduced to illustrate the various tradeoffs in flip-flop
designs between delay, power, and metastability. The analysis is performed for selected
flip-flops in both single and dual-supply systems. In keeping with recent trends of green
energy and low-power VLSI designs, flip-flop metastability in the sub-threshold region will
be discussed and analyzed. We also examine the impact of technology scaling on $\tau$ for
technologies below the 65nm regime. Finally, the implementation of an all-digital on-chip
metastability measurement circuit will also be given in this chapter as well.

4.1 General Design Methodology

In edge-triggered flip-flops, input data is captured by an intermediate critical node in the
master-stage before it is propagated to the output through the slave-stage. The critical
nodes that potentially cause metastability due to synchronization of the $CLK$ and the input
$D$ signals are stabilized by some form of cross-coupled inverter pair shown in Figure 2.12.
While $T_0$ is important to determine the metastability window $\delta$ and the MTBF of a flip-
flop, the impact of $\tau$ is far more greater due to the exponential term in Equation (2.5) and
(2.6). Hence, the metastability analysis in this work mainly focuses on the optimization
of $\tau$ where the small signal modeling described in Chapter 2 forms the foundation for
the analysis of $\tau$ in various flip-flops architectures because each parameter in Equation
(2.10) can be represented as a function of the transistor width $W$. As a simple first-
order approximation, the transconductance, diffusion \( (C_{\text{diff}}) \) and gate capacitance \( (C_g) \) of a MOSFET device are given in Equation (4.1)-(4.3) \[62\].

\[
g_m = k' \frac{W}{L} (V_{gs} - V_t) \tag{4.1}
\]

\[
C_g = \frac{2}{3} C_{ox} W L + 2 C_{go} W \tag{4.2}
\]

\[
C_{\text{diff}} = C_j L_s W + C_{js} (2L_s + W) \tag{4.3}
\]

The transconductance \( g_m \) and the capacitance \( C_{\text{Crit}} \) associated with the critical nodes are functions of the flip-flop circuit topology, and thus result in different time-resolving constant \( \tau \). As such, \( \tau \) can be varied through transistor sizing for a given flip-flop architecture. Based on Equation (4.1), it is desirable to have large transistor widths to increase \( g_m \) in the inverter pair while the width of the load transistors should be kept small to minimize the value of \( C_{\text{Crit}} \). The contribution of \( C_{\text{Crit}} \) at the critical node mainly comes from two different sources: (i) the Miller capacitances \( (C_M) \) associated with the cross-coupled inverter, and (ii) the lumped capacitance \( (C_Q) \), which includes all the gate and diffusion capacitances associated with the critical node from both the master and the slave-stage. Because of this, continuous width increase in the inverter pair does not further reduce \( \tau \) as any increase in \( g_m \) is offset by the increase in capacitance \( C_M \). While there may be many transistors associated with the critical node, only those non-minimum transistor sizes will be considered for the analysis of \( C_Q \). In most cases, these transistors will also have a significant impact on the performance of the flip-flops. In our analysis, the value of \( C_M \) is considered part of the transconductance \( g_m \) variation while \( C_Q \) specifically refers to the variation of the load transistors associated with the critical node. Figure 4.1 illustrates the general design methodology for the metastable-hardened flip-flops. Because each flip-flop may have its own unique architecture, it is sometimes difficult to clearly identify a master and slave stage. In cases where a master and a slave stage can be clearly identified,
the sizing variation of the inverter pair is performed in the master-stage with the variation of the load transistors coming both from the master and the slave-stage. The reason we chose to vary $g_m$ in the master-stage is because that is where the initial synchronization occurs. If $\tau$ is improved in the master-stage, the probability of metastability happening in the slave-stage can be reduced significantly due to more settling time despite another synchronization with the $CLK$ signal occurs in some flip-flop topologies [22]. When no clear-cut master and slave-stage is present in the flip-flop architecture, $\tau$ is varied by simply changing the size of the cross-coupled inverter that stabilizes the critical node which causes contention or changing the size of the load transistors associated with the critical node. Either way, the design and analysis methodology is identical in both cases.

While the proposed designs of the SATG and the PDFF described in Chapter 3 demonstrate the characteristics of low-power and high-performance, their circuit topologies are even more attractive for metastable-hardened flip-flops designs based on the following reasonings. First of all, the $t_{aperture}$ of these flip-flops is significantly smaller than the other analyzed flip-flops in both the single and the dual-supply systems. As previously men-
tioned, a smaller $t_{aperture}$ means the flip-flops are less susceptible to violating the setup and hold time constraints that may result in metastability. With respect to circuit topology, both flip-flops adopt a cross-coupled inverter structure in the master-stage and a small load transistor in the slave-stage. By having the cross-coupled inverter pair on the critical path in the master-stage, transistors can be sized up to increase the transconductance $g_m$ in the loop pair while maintaining high-performance and correct functionality. Furthermore, both proposed flip-flops have similar slave-stage topology to minimize the load capacitance such that the critical nodes from the master-stage only drives a single NMOS transistor. According to Equation (2.10), both of these features are able to reduce the time-resolving constant $\tau$ dramatically by minimizing the capacitance terms in the numerator of the equation and increasing the transconductance term in the denominator of the equation. While the $\tau$ of the PDFF can be significantly reduced in single-supply systems, it will actually increase in an exponential manner when working as the RCSPDFF or the LCPDFF in the dual-supply systems because the reduced clock-swing is connected to the drain of the PMOS transistors. Therefore, the RCSSATG and the LCSATG are more suitable for metastable-hardened flip-flop designs in the dual-supply systems as $V_{DDL}$ is reduced.

In the rest of this chapter, the metastability of selected flip-flop architectures described in Chapter 3 will be analyzed, and are listed below.

- Single-Supply Flip-Flops
  - PowerPC, SDFF, SAFF, PDFF

- Dual-Supply Flip-Flops
  - Reduced Clock-Swing Flip-Flops
    * NDKFF, CRFF, RCSPDFF, RCSSATG
Level-Converting Flip-Flops

* CPN, SPFF, LCPDFF, LCSATG

The schematic diagrams of all the flip-flops analyzed for metastability are shown in Figure 4.2, 4.4, and 4.5. The critical node of each flip-flop architecture is marked by “X” in the schematics. The corresponding transistors that are relevant to flip-flop metastability either through transconductance or load variation have been highlighted by $g_m$ and $C_Q$ on the figures respectively. Due to the identical topology with the PDFF, the schematic diagrams of the RCSPDFF and the LCPDFF are not shown but will be analyzed quantitatively. Similarly, the schematic diagram of the LCSATG is not shown because its topology is identical to the RCSSATG.

4.2 Qualitative Analysis of Flip-Flop Metastability

4.2.1 Flip-Flops in Single-Supply System

In the PowerPC (Figure 4.2(a)), the critical node “X” is chosen right after the transmission-gate in the master-stage due to the initial synchronization of the CLK and the input data $D$. It is stabilized by a CLK-controlled feedback inverter as well as a forward inverter on the critical path. Due to the topology, the transistors in the forward inverter ($W_{p1}$ and $W_{n1}$) is sized up to maintain high-performance on the critical path. To improve metastability, however, the size of the feedback transistors ($W_{p2}$, $W_{n2}$) must be sized up to increase $g_m$ in the cross-coupled inverter pair. Alternatively, the size of the transmission-gate transistors ($W_{p3}$, $W_{n3}$) can also be manipulated to obtain different $\tau$ values by changing the load capacitance of the critical node. The waveform that demonstrates the contention at node “X” during the metastable period for the PowerPC is shown in Figure 4.3(a).
Figure 4.2: Schematic Diagram of Single-Supply Flip-Flops for Metastability Analysis

In the SDFF (Figure 4.2(b)), metastability occurs because input data is allowed to transition after the rising edge of the \( CLK \), which in turn causes contention at the critical node “X”. Such contention is more prominent when input data makes a 1-0 transition. Initially after the rising edge of the \( CLK \), the input data \( D \) does not make the 1-0 transition because of the negative setup time, and hence node “X” is falsely discharged until either
the data makes the 1-0 transition or the NAND gate produces a logic “0” which would turn $W_{n2}$ off. Due to the semi-dynamic nature of the SDFF, once node “X” is falsely discharged, the only mechanism that can restore it back to logic “1” is through the weakly sized cross-coupled inverter pair. Thus, the extreme fast performance in the 1-0 output delay of the SDFF comes at the expense of very poor metastability. This is a classic example of demonstrating flip-flop metastability behavior for a given output transition largely depends on the circuit architecture instead of their propagation delay. The metastability of the SDFF can be improved by (i) increasing the size of the cross-coupled inverter pair (both size to $W_{p1}$ and $W_{n1}$) that stabilizes the critical node “X” or (ii) reduce the transistor size surrounding the critical node to minimize the associated capacitance. The waveform that demonstrates the contention at node “X” during the metastable period for the SDFF is shown in Figure 4.3(b).

The critical node (s) “X” in the sense-amplifier flip-flop (SAFF, Figure 4.2(c)) are being pre-charged to logic “1” when the $CLK$ phase is low and stabilized during the evaluation period by a cross-coupled inverter pair formed by transistor $W_{p1}$ and $W_{n1}$. PMOS transistor $W_{p1}$ is typically designed to have smaller sizes while $W_{n1}$ is on the critical path of the flip-flop and thus sized up to achieve high-performance. To improve $\tau$, however, the size of $W_{p1}$ must be increased to enhance the overall $g_m$ value. Because the transconductance in the master-stage is limited by the fact that path to $V_{ss}$ is formed by three NMOS transistors in series, a more effective method to improve $\tau$ is to reduce the transistor size of the NAND gates ($W_{p4}$ and $W_{n4}$) in order to minimize the amount of capacitance the critical signals drive in the slave-stage. The waveform that demonstrates the contention at node “X” during the metastable period for the SAFF is shown in Figure 4.3(c).

When the $CLK$ is low, the critical nodes “X” in the PDFF have been pre-discharged to logic “0”. During the evaluation phase, the cross-coupled inverter pair formed by transistor
$W_{p1}$ and $W_{n1}$ reduces the contention during the synchronization of the $CLK$ and the input data $D$ signal. The load transistor of the PDFF consists of only a single NMOS transistor in the slave-stage. The PDFF demonstrates good metastability because \((i)\) a cross-coupled inverter formed by $W_{p1}$ and $W_{n1}$ in the master-stage can be sized up to increase the transconductance without sacrificing much performance, and \((ii)\) the load “X” drives in the slave-stage is only a single NMOS transistor. The waveform that demonstrates the contention at node “X” during the metastable period for the PDFF is shown in Figure \ref{fig:metastable_nodes}.\(4.3(d)\)

\begin{figure}[h]
\centering
\begin{subfigure}[h]{0.45\textwidth}
\includegraphics[width=\textwidth]{powerpc}
\caption{PowerPC}
\end{subfigure}
\begin{subfigure}[h]{0.45\textwidth}
\includegraphics[width=\textwidth]{sdff}
\caption{SDFF}
\end{subfigure}
\begin{subfigure}[h]{0.45\textwidth}
\includegraphics[width=\textwidth]{saff}
\caption{SAFF}
\end{subfigure}
\begin{subfigure}[h]{0.45\textwidth}
\includegraphics[width=\textwidth]{pdff}
\caption{PDFF}
\end{subfigure}
\caption{Metastable Contention Nodes for Single-Supply Flip-Flops}
\end{figure}

### 4.2.2 Flip-Flops in Dual-Supply System

In the CRFF (Figure \ref{fig:crff}), because data is written into the flip-flop via the NMOS-only pass transistors, its critical nodes “X” are chosen right after the second pass transistor $W_{n2}$ in the critical path. A cross-coupled inverter pair formed by transistor $W_{p4}$ and $W_{n4}$ can be sized up to increase the transconductance while reducing $\tau$. The load transistors
of the cross-coupled inverter pair consists of transistor $W_{n2}$ and $W_{p2}$. The waveform that demonstrates the contention at node “X” during the metastable period for the CRFF is shown in Figure 4.6(a).

The critical node for metastability in the NDKFF (Figure 4.4(b)) is different for 0-1 and 1-0 data transition. In the 0-1 input data transition, the node “$X_{0-1}$” is under contention because the feedback PMOS transistor $W_{p2}$ is turned on initially by node “$X_{1-0}$” and fights with the discharge path of the stacked NMOS transistors $W_{n1}$, $W_{n2}$, and $W_{n3}$. Around the metastable region, this contention can last for a long time because $W_{p2}$ is turned off only when “$X_{1-0}$” completes the 0-1 transition. To improve metastability for 0-1 data transition, (i) larger feedback transistors $W_{p2}$ and $W_{n4}$ can be used to increase the transconductance in the inverter pair formed by the feedback transistors along with $W_{p3}$ and $W_{n7}$, and (ii) decrease the size of the load transistor $W_{p1}$ and $W_{n3}$. The same contention in 0-1 data transition does not exist for the 1-0 input data transition because $W_{n4}$ cuts off the contention path. The critical node in this case is “$X_{1-0}$” where it takes a certain amount of time to settle to stable value mainly due to the closing of the transparency window from the falling edge of “CLK_D”. In this case, the contention at the critical node can be reduced by either sizing up transistor $W_{p9}$ and $W_{n9}$ in the inverter pair or reduce size of the load transistors such as $W_{p2}$, $W_{n4}$, $W_{p3}$, and $W_{n7}$. The waveform that demonstrates the contention at node “X” during the metastable period for the NDKFF is shown in Figure 4.6(b) and 4.6(c) for 0-1 and 1-0 data transition.

In the RCSSATG, the critical nodes “X” are chosen right after the NMOS-only pass transistor due to the initial synchronization between the $CLK$ and the input data $D$. Similar to the PowerPC, the metastable period is prolonged because the input data is allowed to pass through via the low-impedance path. The two additional discharge paths improve the setup time of the flip-flops but do not enhance metastability. The $g_m$ in the
cross-coupled inverter pair can be manipulated by varying the size of transistor $W_{p1}$ and $W_{n1}$. The load transistor that the critical signals in the SATG drive in the slave-stage is only a single NMOS transistor ($W_{n5}$), which is very desirable for enhanced metastability due to smaller parasitic capacitance values. The waveform that demonstrates the contention at node “X” during the metastable period for the SATG is shown in Figure 4.6(d).
The qualitative metastability analysis for the RCSSATG and the LCSATG is identical. Similarly, the qualitative analysis for the RCSPDFF and the LCPDFF is identical to the PDFF and will not be repeated here.

Figure 4.5: Schematic Diagram of Level-Converting Flip-Flops for Metastability Analysis

Because both the CPN and the SPFF employ the conditional-capturing technique, a temporary pulse is generated at the critical node during the evaluation phase until the output makes the corresponding transition and consequently cut off the discharge paths. In the CPN, node “Y” is always pre-charged to logic “1” because the weakly sized transistor $W_{p1}$ is always turned on. During the 0-1 data transition, a temporary negative pulse is generated at node “Y”, and in turn causes contention at node “X” between transistor $W_{p2}$ and the discharge path formed by transistor $W_{n5}$, $W_{n6}$, and $W_{n7}$. While node “Y” does not contribute to the 1-0 data transition, the same contention exists at node “X” during the metastability period due to the synchronization between the $CLK$ and the input data $D$ signals. The cross-coupled inverter pair formed by transistor $W_{p8}$ and $W_{n8}$ is used to stabilize the critical node. Alternative, metastability can also be enhanced by using smaller transistor $W_{p2}$ and $W_{n7}$ to reduce the amount of capacitance associated at node “X”. The
waveform that demonstrates the contention at node “X” during the metastable period for the CPN is shown in Figure 4.6(e). In the SPFF, the temporary pulse is generated at the critical node “X”, which is stabilized by the cross-coupled inverter pair formed by transistor \( W_{p4} \) and \( W_{n4} \). The load transistor for metastability analysis in the SPFF include \( W_{n3} \) as well as the SR-latch transistors in the slave-stage. The waveform that demonstrates the contention at node “X” during the metastable period for the SPFF is shown in Figure 4.6(f).

Figure 4.6: Metastable Contention Nodes for Dual-Supply Flip-Flops
4.3 Quantitative Design Methodology for Metastable-Hardened Flip-Flops

4.3.1 Transistor Sizing

In this work, the value of $\tau$ is manipulated by varying the transconductance $g_m$ of the inverter pair and the relevant capacitances associated with the critical nodes through transistor sizing. Because flip-flops have two types of data transitions (0-1 and 1-0), transition with the worst $\tau$ is chosen for analysis in this section.

Two types of analysis are performed on the variation of $\tau$ in flip-flops based on transistor sizing: (i) Transconductance ($g_m$) Variation (TV) and (ii) Load Variation (LV). In the TV analysis, $g_m$ of the inverter pair is varied accordingly while keeping the load capacitance $C_Q$ constant. The LV method changes the value $C_Q$ with a fixed $g_m$ value. While a typical flip-flop design features 20-30 transistors, this work will only focus those that have an impact on $\tau$ either through transconductance or load variation. The transistor sizing approach used for analysis of $\tau$ is outlined below.

- Size the flip-flop for optimum PDP.
- Vary the size of the transconductance transistors for TV analysis.
- Fix the transconductance transistors sizing based on optimum $\tau$ value obtained.
- Vary the size of the load transistors for LV analysis.

We found the sizing for optimum PDP is a very good starting point for analyzing and optimizing $\tau$ because it also takes into account the design tradeoff between delay and
power dissipation which will be discussed later in this chapter. All the sizing schemes used in analysis ensure the correct functionality of the flip-flop. For a given analysis, the corresponding transistors used to vary the $g_m$ and $C_Q$ values are listed in Table 4.1. It is important to point out the optimum $\tau$ value obtained from the TV analysis may not be the absolute minimum value but rather the value around the knee of the curve.

For single-supply flip-flops, the size of $W_{p2}$ and $W_{n2}$ in the PowerPC is varied for TV analysis to change $g_m$ in the inverter pair but always maintain an aspect ratio of 1 in order to yield optimum $\tau$ [14][16]. For LV analysis, $W_{p2}$ and $W_{n2}$ are fixed at identical sizes while $W_{p3}$ and $W_{n3}$ are varied to generate different load values at the critical node. For the SAFF, the size of $W_{n1}$ does not change in any scenario in order to maintain high-performance, and the sizing of $W_{p1}$ is responsible for the manipulation of $g_m$ in TV analysis. In the LV scenario, the size of $W_{p1}$ and $W_{n1}$ does not change while the size of $W_{p4}$ and $W_{n4}$ in the NAND gate is varied for different load values. The sizing scenario of the PDFF is very similar to that of the SAFF except $W_{n1}$ replaces $W_{p1}$ as the transistor responsible for $g_m$ variation in the master-stage and NMOS $W_{n2}$ becomes the load transistor. The TV analysis in the SDFF involves changing the size of $W_{p1}$ and $W_{n1}$ with an aspect ratio of 1 while the LV analysis varies the three transistors ($W_{p3}$, $W_{n2}$, $W_{n6}$) that are on the critical path and connecting to the critical node.

For dual-supply flip-flops, the TV and the LV analysis of the RCSPDFF and the LCPDFF is identical to those of the PDFF. For both the RCSSATG and the LCSATG, the TV analysis involves changing the sizes of transistor $W_{p1}$ and $W_{n1}$ with an aspect ratio of 1 while the LV analysis varies the size of the NMOS transistor $W_{n5}$ with constant $g_m$ transistors. For analysis purposes, the 0-1 output transition in the NDKFF will be used since it has a higher value of $\tau$ than the 1-0 transition. The TV analysis of the NDKFF involves changing the size of the feedback transistors $W_{p2}$ and $W_{n4}$ with an aspect ratio of
1 while the LV analysis varies the sizing of transistor $W_{p1}$ and $W_{n3}$ that are connecting to the critical node. In the CRFF, transconductance $g_m$ is manipulated by varying transistor $W_{p4}$ and $W_{n4}$ with an aspect ratio of 1, and the size of transistor $W_{p2}$ and $W_{n2}$ are changed accordingly for LV analysis. The TV and the LV analysis in the CPN and the SPFF is rather similar. The TV analysis involves changing the size of the cross-coupled inverter pair to stabilize the contention at the critical node while the LV analysis deals with the transistors associated with the critical node in the discharge paths ($W_{n3}$ for the SPFF and $W_{n7}$ for the CPN). Although $W_{p2}$ in the CPN and $W_{p1}$ in the SPFF are also connected to the critical node in the respective flip-flop, their size must be kept constant in order to ensure the correct functionality of the flip-flop.

Table 4.1: Flip-Flop Transistor Sizing Schemes for Transconductance $g_m$ and Load $C_Q$ Variation

<table>
<thead>
<tr>
<th>Transistor Sizing Scheme</th>
<th>Transconductance $(g_m)$ Variation</th>
<th>Load $(C_Q)$ Variation</th>
</tr>
</thead>
<tbody>
<tr>
<td>SAFF</td>
<td>$W_{p1}$</td>
<td>$W_{p4}, W_{n4}$</td>
</tr>
<tr>
<td>PowerPC</td>
<td>$W_{p2} = W_{n2}$</td>
<td>$W_{p3}, W_{n3}$</td>
</tr>
<tr>
<td>SDFF</td>
<td>$W_{p1} = W_{n1}$</td>
<td>$W_{p3}, W_{n2}, W_{n6}$</td>
</tr>
<tr>
<td>PDFF, RCSPDFF, LCPDFF</td>
<td>$W_{n1}$</td>
<td>$W_{n2}$</td>
</tr>
<tr>
<td>RCSSATG, LCSATG</td>
<td>$W_{p1} = W_{n1}$</td>
<td>$W_{n5}$</td>
</tr>
<tr>
<td>0-1 NDKFF</td>
<td>$W_{p2} = W_{n4}$</td>
<td>$W_{p1}, W_{n3}$</td>
</tr>
<tr>
<td>CRFF</td>
<td>$W_{p4} = W_{n4}$</td>
<td>$W_{p2}, W_{n2}$</td>
</tr>
<tr>
<td>SPFF</td>
<td>$W_{p4} = W_{n4}$</td>
<td>$W_{n3}$</td>
</tr>
<tr>
<td>CPN</td>
<td>$W_{p8} = W_{n8}$</td>
<td>$W_{n7}$</td>
</tr>
</tbody>
</table>

In the TV analysis of single-supply flip-flops (Figure 4.7(a)), increase the relevant
transistor widths in the master-stage can significantly reduce $\tau$ when compared to the optimum PDP sizing scheme. For example, increase $g_m$ in the master-stage of the PDFF can reduce $\tau$ by 35% from the optimum PDP design point. However, further increase in width beyond the values shown in the figure will increase the value of $\tau$ because the capacitance terms in the numerator of Equation (2.10), especially the Miller capacitances, begins to dominate over $g_m$ in the denominator. Hence, the knee of the curve is important in determining the optimum sizing scenario for $\tau$ in order to prevent over-sizing that can further impact power and performance. Due to their respective architecture, it is clear from Figure 4.7(a) that the minimum $\tau$ value achieved by the TV analysis in the SAFF and the SDFF is higher than that of the PowerPC and the PDFF. In the SAFF, $g_m$ in the master-stage is limited by the fact that path to $V_{SS}$ is formed by three NMOS transistors in series instead of just of a single transistor. As for the SDFF, the inverter pair that stabilizes

Figure 4.7: Impact of Transistor Sizing on $\tau$ using Transconductance and Load Variation in Single-Supply Flip-Flops
the critical node is not on the critical path, and hence cannot be sized up significantly in order to maintain flip-flop’s correct functionality. In general, the minimum $\tau$ achieved in TV analysis is limited by the $g_m$ transistor sizes in the master-stage before the saturation occurs. According to Equation (4.2) and (4.3), decrease in load transistor width results in a linear decrease in the capacitance, which translates to a linear reduction in $\tau$ given a constant $g_m$. This is illustrated in Figure 4.7(b) when the LV analysis is performed by varying the size of the load transistors. In this case, $\tau$ reduction is more significant than the TV analysis because the size of load transistors can be reduced continuously as long as the flip-flops retains the correct functionality. For example, using smaller transistors for the cross-coupled NAND gates in the slave-stage of the SAFF can further reduce $\tau$ by 45% from the optimum value obtained from the TV analysis.

For the dual-supply flip-flops, both the TV and the LV analysis is performed for $V_{DDL} = 1.4V$. However, the analysis can easily be extended to other $V_{DDL}$ values using the same methodology. Figure 4.8 and 4.9 illustrate the TV and LV analysis of the reduced clock-swing and level-converting flip-flops, respectively.

Similar to the flip-flops in the single-supply system, the reduction of $\tau$ in the TV and the LV analysis is also evident in both reduced clock-swing and level-converting flip-flops. For example, increase $g_m$ of the CRFF reduces $\tau$ by 60% when compared to the optimum PDP design, and a further 20% reduction can be achieved using the LV analysis. However, it is also clear that the inverter pair ($W_{p4}, W_{n4}$) in the CRFF cannot be sized above 2.2$\mu$m in order to keep the parasitic capacitances surrounding the critical node small enough to allow the input data to be correctly written via the NMOS-pass transistors. A similar argument can be made for the NDKFF where the $g_m$ transistors cannot be increased beyond 1.5$\mu$m in the TV analysis in order to maintain the correct functionality because the feedback path would then be too strong to prevent the flip-flop from sampling new
Figure 4.8: Impact of Transistor Sizing on $\tau$ using Transconductance and Load Variation in Reduced Clock-Swing Flip-Flops

(a) Transconductance Transistor Width Variation

(b) Load Transistor Width Variation

Figure 4.9: Impact of Transistor Sizing on $\tau$ using Transconductance and Load Variation in Level-Converting Flip-Flops

(a) Transconductance Transistor Width Variation

(b) Load Transistor Width Variation
data. The LV analysis of the NDKFF is limited by the effect of transistor stacking where the size of the load transistors \((W_{p1}, W_{n3})\) cannot be reduced significantly to maintain the flip-flop functionality, and thus only an additional 5% reduction of \(\tau\) is achieved from the TV analysis. For the CPN and the SPFF, because both the forward and feedback inverter in the cross-coupled inverter are sized identically to ensure optimum \(\tau\), the additional parasitic capacitances added to the critical node due to the feedback inverter limits the transconductance value in the inverter pair and subsequently the value of \(\tau\). In terms of the LV analysis, an additional 14%-17% of reduction in \(\tau\) can be achieved in the CPN and the SPFF, respectively, before the flip-flop fails to function. The general trend displayed in the TV and the LV analysis for the RCSPDFF and the LCPDFF is very much identical to those of the PDFF except for the higher \(\tau\) values because the reduced clock-swing signal connected to the drain terminal of the PMOS devices result in an exponential increase of \(\tau\). It is also evident that the architecture of the SATG is very desirable for metastable-hardened flip-flops designs, especially for dual-supply systems because the cross-coupled inverter pair can be sized up to simultaneously achieve good performance and reduce \(\tau\) without any restriction on maintaining the functionality of the flip-flop. For example, the TV analysis reveals that the value of \(\tau\) for the RCSSATG and the LCSATG is much lower than the other flip-flops at the optimum PDP design point. Continuous increase in the size of the cross-coupled inverter beyond the optimum PDP point will result in further reduction in \(\tau\). Because of the small load transistor in the slave-stage, the TV analysis has been shown to be a more effective method in reducing \(\tau\) than the LV analysis.

The transistor sizing scheme using transconductance variation (TV) and load variation (LV) have shown consistent results across various flip-flop architectures in both single and dual-supply systems. An initial increase in the size of the cross-coupled inverter that stabilizes the critical nodes will result in dramatic reduction in \(\tau\) before it saturates to a
constant value. Further linear reduction in \( \tau \) can be achieved by varying the size of the load transistors surrounding the critical node. Due to the different architectures, the amount of reduction in \( \tau \) via transistor sizing will vary between flip-flops to ensure the correct circuit functionality is still maintained.

### 4.3.2 Flip-Flop Metastability Modeling

In this section, a simple “back of the envelope” method is demonstrated for quick estimation and evaluation of \( \tau \) for different flip-flop topologies as a function of transistor widths. We will also show the proposed transconductance variation (TV) and load variation (LV) analysis can be modeled on the selected flip-flop architectures using the approach described in this section. Although we have included only three flip-flops for analysis in this section (PowerPC, SAFF, and PDFF), the idea can easily be extended to other flip-flop architectures.

The general modeling methodology involves the calculation of the transconductance \( g_m \) as well as the modeling of the parasitic capacitances of \( C_Q \) and \( C_M \) surrounding the critical node of each flip-flop. The calculation of \( g_m \), given in Equation (4.4), is identical to the one described in [18].

\[
g_m = g_{mn} + g_{mp} = \left( \mu_n C_{ox} \frac{W_n}{L} \frac{1}{1 + \sqrt{a}} + \mu_p C_{ox} \frac{W_p}{L} \frac{1}{1 + \sqrt{a}} \right) (V_{DD} - |V_{tp}| - V_{tn})
\]

where

\[
a = \frac{\mu_n W_n}{\mu_p W_p}
\]

Two types of capacitance are generally considered when modeling a MOSFET device, namely the gate and the diffusion capacitance. The gate capacitance consists of \( C_{gs} \),
$C_{gd}$, and $C_{gb}$, while diffusion capacitance is composed of $C_{sb}$ and $C_{db}$. A detailed model of MOSFET capacitance is shown in Figure 4.10. For simplicity reasons, we assume

$C_g = C_{gs} = C_{gd} = C_{gb}$ and $C_{diff} = C_{sb} = C_{db}$. The equations for the calculation of $C_g$ and $C_{diff}$ are given in Equation (4.2) and (4.3). Since the Miller capacitance ($C_M$) is the coupling capacitor between the gate and the drain terminal of the MOSFET, its value is identical to that of $C_{gd}$. We also ignored the effect of $C_{gb}$ in our analysis.

Based on the critical nodes identified in Figure 4.2, the corresponding $g_m$ and the total capacitance surrounding the critical node can be calculated. In order to apply Equation (4.2)-(4.4), the technology parameters and the parasitic capacitances listed in Table 4.2 must be available for both the PMOS and NMOS transistors.

Table 4.2: Technology Parameters Required for the Calculation of $\tau$

<table>
<thead>
<tr>
<th>Technology Parameters</th>
<th>$\mu_0$, $C_{ox}$, $V_{DD}$, $V_{t0}$, $L_s$</th>
</tr>
</thead>
<tbody>
<tr>
<td>Parasitic Capacitances</td>
<td>$C_{go}$, $C_j$, $C_js$</td>
</tr>
</tbody>
</table>
Figure 4.11: Modeling of the Critical Node for Single-Supply Flip-Flops
Figure 4.11 illustrates a detailed modeling of the capacitance at the critical node for each respective flip-flop. The subscript “n” and “p” denote NMOS and PMOS devices respectively. For flip-flops with differential critical signals in the master-stage, the modeling is only illustrated on one of the signals due to symmetry. The relevant transistors used in calculating $g_m$ and the Miller capacitance ($C_M$) in the inverter pair are labeled as $W_p$ and $W_n$. In cases where multiple devices are in series, an effective width is used in the calculation. Once the effective transistor width is determined, the calculation of $g_m$ is straightforward using Equation (4.4). The term $C_M$ shown in Equation (2.10) is simply the sum of the $C_{gdn}$ and $C_{gdp}$ in the inverter. The parasitic capacitance ($C_Q$) at the critical node is the lumped value that includes contribution from various diffusion capacitances and the gate capacitances from the inverter pair in the master-stage as well as the load transistors in the slave-stage.

By inputting Equation (4.2)-(4.4) and technology parameters using tools such as Microsoft Excel, the time-resolving constant $\tau$ for a given flip-flop topology can be calculated for various transistor sizing scenarios. A sample worksheet for calculating $\tau$ in the PDFF is shown in Table 4.3 where $W_S$ is the size of the load transistor in the slave-stage while $W_p$ and $W_n$ are the transistor size of the inverter pair in the master-stage.

The proposed modeling and estimation tool allows the designers to generate different $\tau$ values for various combination of sizing scenarios by simply changing the relevant values in the spreadsheet. The sample data shown in Figure 4.12(a) and 4.12(b) are calculated using the proposed estimation methodology and generated using the spreadsheets. In Figure 4.12(a), the $\tau$ of the SAFF is plotted for different series of $W_{n1}$ values as a function of $W_{p1}$. Similarly, Figure 4.12(b) illustrates the $\tau$ values of the SAFF for series of different $W_{p1}$ and $W_{n1}$ values with an aspect ratio of 1 as a function of the load transistor sizing ($W_{p4}$, $W_{n4}$) in the slave-stage. Using the data generated by the estimation tool, the
Table 4.3: Sample Microsoft Excel Spreadsheet

<table>
<thead>
<tr>
<th>$W_p$ ($\mu m$)</th>
<th>$W_n$ ($\mu m$)</th>
<th>$W_s$ ($\mu m$)</th>
<th>$g_m$ ($\mu A/V$)</th>
<th>$C_Q$ (fF)</th>
<th>$C_M$ (fF)</th>
<th>$\tau$ (ps)</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.2</td>
<td>0.2</td>
<td>1.5</td>
<td>549.76</td>
<td>5.111</td>
<td>3.03</td>
<td>31.35</td>
</tr>
<tr>
<td>1.2</td>
<td>0.25</td>
<td>1.5</td>
<td>614.65</td>
<td>5.208</td>
<td>3.14</td>
<td>28.93</td>
</tr>
<tr>
<td>1.2</td>
<td>0.5</td>
<td>1.5</td>
<td>869.24</td>
<td>5.687</td>
<td>3.71</td>
<td>23.6</td>
</tr>
<tr>
<td>1.2</td>
<td>0.75</td>
<td>1.5</td>
<td>1064.6</td>
<td>6.166</td>
<td>4.27</td>
<td>21.84</td>
</tr>
<tr>
<td>1.2</td>
<td>1</td>
<td>1.5</td>
<td>1229.29</td>
<td>6.645</td>
<td>4.84</td>
<td>21.14</td>
</tr>
<tr>
<td>1.2</td>
<td>1.2</td>
<td>1.5</td>
<td>1346.62</td>
<td>7.028</td>
<td>5.29</td>
<td>20.92</td>
</tr>
<tr>
<td>1.2</td>
<td>1.5</td>
<td>1.5</td>
<td>1505.57</td>
<td>7.603</td>
<td>5.96</td>
<td>20.89</td>
</tr>
<tr>
<td>1.2</td>
<td>2</td>
<td>1.5</td>
<td>1738.48</td>
<td>8.561</td>
<td>7.09</td>
<td>21.24</td>
</tr>
</tbody>
</table>

designers are able to quickly estimate the value of $\tau$ and analyze the tradeoffs between $\tau$ and other design constraint factors such as area, power, and performance.

To verify our proposed model, we compared the calculated $\tau$ values with those obtained in simulation across three different technology nodes: 0.18$\mu m$, 90nm, and 65nm. The technology parameters for 0.18$\mu m$ technology are obtained from models provided by MOSIS [63]. The parameters for 90nm and 65nm are taken from the BSIM4 model files available in Predictive Technology Model (PTM) [64]. Table 4.4 summarizes the main technology parameters for the three technology nodes.

Figure 4.13(a) - 4.13(c) illustrate the comparison for the calculated and the simulated $\tau$ values for each flip-flop architecture across three different technology nodes. The data shown in these figures correspond to the TV analysis where the value of $g_m$ in the inverter pair is changed while the size of the load transistor remains constant. The methodology
for transistor sizing in each flip-flop is identical to those previously described. From these figures, it is clear that the calculated values match very well with the simulated values across all three technology nodes for the flip-flops analyzed where the maximum deviation is 17%. More importantly, the calculated values accurately estimate the knee of the curve as
Figure 4.13: Comparison between Simulated and Calculated \( \tau \) values
a function of transistor sizing. This is important in designing reliable systems because the knee point indicates the optimum value on $\tau$ for a specific sizing scheme given a particular flip-flop topology.

As evident from Figure 4.12(b), $\tau$ changes in a linear manner as the size of the load transistors in the slave-stage varies using the LV analysis. This observation is also evident in Figures 4.13(d) and 4.13(e). In these figures, the values obtained from simulation are the normalized $\tau$ values while the calculated values are the normalized total capacitance shown in the numerator of Equation (2.10) ($C_Q + 4C_M$). Without changing the size in the inverter pair in the master-stage, the value of $g_m$ in the denominator of Equation (2.10) remains unchanged. Hence, the value of $\tau$ should have a direct linear relationship with the total capacitance value as the size of the load transistors varies. In fact, this is evident in Figure 4.13(d)–4.13(e) where the amount of change in the simulated $\tau$ values closely resembles the percentage change in the total capacitance calculated for various load transistor sizes.

The data shown in Figures 4.13(d) and 4.13(e) is obtained from the SAFF and the PDFF where the contribution of load capacitance is dominated by gate capacitances. A similar load transistor variation analysis was also performed on the PowerPC (Figure 4.13(f)), but the discrepancy between the simulated and the calculated values was quite large with a maximum deviation of approximately 50%. We believe a couple of reasons may have contributed to this deviation. First of all, majority of the load capacitance contribution in the PowerPC comes from the diffusion capacitance ($C_{diff}$), and the equation we use to model diffusion capacitance is only a first-order approximation. In reality, the calculation of $C_{diff}$ has a dynamic behavior and can be more accurately modeled by Equation (4.5).

$$C_{diff} = \frac{C_{diff0}}{(1 + \frac{V}{V_0})^m} \quad (4.5)$$
where $V_j$ is the magnitude of the junction reverse-bias voltage, $C_{diff_0}$ is the diffusion capacitance at zero reverse-bias voltage, $V_0$ is the junction built-in potential, and $m$ is the grading coefficient. Therefore, in order to accurately calculate the diffusion capacitance associated at the critical node of a flip-flop, an important parameter that must be considered is the node voltage, which can only be obtained accurately from simulation. While a value of $V_{DD}/2$ can be assumed as the node voltage during metastability, the exponential relationship shown in Equation (4.5) means that a small deviation from that value can potentially result in large deviation from the actual capacitance value. The modeling of the diffusion capacitance does not impact the analysis in the SAFF and the PDFF because its value is generally much smaller than the gate capacitances [62]. A second possible reason that resulted in the deviation is the neglecting of the lumped resistances in our calculation. Because a transmission-gate topology is associated with the critical node in the PowerPC, the effects of the source-drain resistance may have played a more prominent role in determining $\tau$ than other flip-flop topologies such as the PDFF and the SAFF.

### 4.3.3 Proposed Design Metrics

In this section, two new design metrics, namely the metastability-delay-product (MDP) and the metastability-power-delay-product (MPDP), are proposed to provide an illustration in analyzing the design tradeoff between delay, power, and metastability. In traditional flip-flop designs, power vs. delay curve (Figure 3.14(b)) is an useful illustration in analyzing the tradeoff between the delay and power consumption. The best design tradeoff usually occurs around the knee of the curve, and thus indicating a minimum PDP value. In this work, both the $\tau$ vs. delay and the $\tau$ vs. PDP curve illustrate a similar tradeoff analysis and provide a useful illustration in exploring the design space between enhancing
the metastability performance of the flip-flops while still satisfying the timing and power design constraints. The $\tau$ vs. delay curve illustrates the design tradeoff between $\tau$ and delay, and the knee of the curve usually indicates the optimum MDP design. Likewise, the knee of the $\tau$ vs. PDP curve indicates the optimum MPDP design point, which is typically the best design tradeoff point between $\tau$ and PDP. These curves can be generated using the aforementioned transistor sizing schemes such as the transconductance and load variation method. For dual-supply flip-flops, both the TV and the LV analysis are again performed for $V_{DDL} = 1.4V$.

**MDP:**

While appropriate transistor sizing can reduce the value of $\tau$ significantly, it often comes at the expense of performance degradation. In the PowerPC, for example, sizing up transistor $W_{p2}$ and $W_{n2}$ increases the $g_m$ to reduce $\tau$ but also adds more capacitances to the critical node, and thus increases the delay in the critical path. Although small load transistors in the slave-stage of the SAFF results in smaller $\tau$, it also increases the delay considerably. The PDFF is an example where delay and $\tau$ can be simultaneously reduced because transistor $W_{p1}$ is on the critical path and also responsible for $g_m$ in the master-stage. However, increasing the size of $W_{n1}$ in the PDFF to improve $g_m$ will result in higher delay by adding capacitances to the critical node. The SDFF is an interesting case to analyze for the 1-0 data transition. While sizing up the inverter pair ($W_{p1}, W_{n1}$) improves metastability, it also maintains the pre-charged logic “1” at the critical node from temporary false-discharging and thus enhances the overall flip-flop performance.

**Figure 4.14** plots the $\tau$ vs. delay curve of the analyzed flip-flops in single-supply system for both the TV and the LV analysis. With the exception to the SDFF, the D-Q delay of the PDFF clearly is lower than the PowerPC and the SAFF while maintaining
Figure 4.14: Illustration of MDP in Single-Supply Flip-Flops using $\tau$ vs. Delay Curve via Transistor Sizing

a lower $\tau$ value. Although the D-Q delay of the SDFF is lower than the PDFF, it comes largely at the expense of a much higher $\tau$ value. In most cases, transistor sizing has an opposite effect on delay and $\tau$, and thus there must exists a point which offers the best design tradeoff between these two parameters. Here, we introduce a new design metric called the metastability-delay-product (MDP) to analyze and balance this tradeoff. As shown in Equation (4.6), MDP is simply the product between $\tau$ and the flip-flop delay for a given transistor sizing scheme.

$$MDP = \tau \times Delay$$ (4.6)

The design tradeoff between delay and metastability in flip-flops can be illustrated using both the TV and the LV analysis. Using the PowerPC and the SDFF as examples, the region for optimum delay, optimum $\tau$, and optimum MDP are labeled in Figure 4.14. In
the case of the PowerPC (Figure 4.14(a)), the value of \(\tau\) at the optimum delay point is \(2\times\) greater than the optimum \(\tau\) value. Similarly, the delay at the optimum \(\tau\) value is \(1.25\times\) higher than the optimum delay value. At the optimum MDP point, however, these values have been reduced to \(1.17\times\) and \(1.14\times\) respectively, and thus indicating a better design tradeoff between performance and metastability. A similar analysis can be done for the SDFF example shown in Figure 4.14(b) for the LV analysis. For either TV or LV analysis, the optimum MDP point in each respective analysis occurs around the knee region of the \(\tau\) vs. delay curves due to the inherent design tradeoff. However, the absolute lowest MDP value for a given flip-flop can come either from the TV or LV analysis depending on the architecture. For example, the lowest MDP value for the SAFF comes from the LV analysis while the lowest MDP value for the PDFF is from the TV analysis. Overall, MDP is an important metric to consider when designing digital datapaths where reliability and high-performance are the primary objectives.

Figure 4.15 plots the \(\tau\) vs. delay curve of the reduced clock-swing flip-flops for both the TV and the LV analysis. Using the TV analysis of the NDKFF as an example, the value of \(\tau\) at the optimum delay point is \(2.1\times\) greater than the optimum \(\tau\) value. On the other hand, the delay at the optimum \(\tau\) value is \(1.25\times\) higher than the optimum delay value. At the optimum MDP point, however, these values have been reduced to \(1.09\times\) and \(1.11\times\) respectively, and thus indicating a better design tradeoff between performance and metastability. In the LV analysis of the CRFF, the optimum MDP point yields an \(1.11\times\) and \(1.14\times\) increase from the optimum delay and the optimum \(\tau\) value, respectively. However, both values still demonstrate better design tradeoff than the \(1.65\times\) increase in delay at the optimum \(\tau\) value and a \(1.31\times\) increase in \(\tau\) at the optimum delay point. While the delay of the RCSPDFF is the lowest among the analyzed reduced clock-swing flip-flops, the RCSSATG exhibits the best design tradeoff between performance and metastability. This
is especially evident in an iso-delay comparison of the LV analysis where the RCSSATG is able to achieve the same delay as the RCSPDFF but at a much lower value of \( \tau \).

**Figure 4.16** plots the \( \tau \) vs. delay curve of the level-converting flip-flops for both the TV and the LV analysis. A similar design tradeoff between performance and metastability exists for all the flip-flops analyzed. In the TV analysis, the shape of the \( \tau \) vs. delay curve is similar for the CPN, the SPFF, and the RCSSATG. Because the forward inverter in the cross-coupled inverter pair of the CPN and the SPFF is also on the critical path, sizing up the inverter pair initially decreases both the delay and \( \tau \). As the inverter size continues to increase, the value of \( \tau \) still decreases but the additional parasitic capacitances added to the critical node due to the feedback inverter subsequently contributes to an increase in the overall delay. A similar analysis can be made for the LCSATG. Regardless of the curve shape, the optimum MDP point still results in the best tradeoff between performance and
metastability. The TV analysis for the SPFF shows the optimum MDP design results in an 1.04× and 1.21× increase from the optimum delay and optimum τ value as opposed to the 1.84× increase in τ at the optimum delay point or an 1.22× increase in delay at the optimum τ point. A similar design tradeoff is also illustrated for the SPFF using the LV analysis.

**MPDP:**

Power consumption is another important factor that must be considered in flip-flop designs. Hence, another design metric called the metastability-power-delay-product (MPDP), given by Equation (4.7), is also introduced to design metastable-hardened, high-performance, and low-power flip-flops.

\[
MPDP = \tau \times \text{Power} \times \text{Delay}
\]  

(4.7)
Figure 4.17 illustrates the $\tau$ vs. PDP curve for the single-supply flip-flops using both the TV and the LV analysis. In the TV analysis of single-supply flip-flops (Figure 4.17(a)), the small PDP values indicate the size of the inverter pair in the master-stage is small, which typically results in lower power and delay but higher $\tau$ values. As the inverter pair size increases, the reduction of $\tau$ comes at the expense of overall PDP increase. Clearly, a tradeoff exists between $\tau$ and the PDP in all flip-flop architectures such that the optimum MPDP point is around the knee region of the curve. For the PDFF, the $\tau$ and PDP value at the optimum MPDP point is 1.06× and 1.2× higher than the optimum $\tau$ and PDP value respectively. This is a better tradeoff than designing at either the optimum $\tau$ or the optimum PDP value where the amount of increase in PDP and $\tau$ is 1.5× and 1.52×, respectively. In the LV analysis (Figure 4.17(b)), a different shape of the $\tau$ vs. PDP curve is observed. Generally, the curve can be divided into three regions: (i) high-performance,
(ii) optimum PDP, and (iii) optimum $\tau$. In the first region, the load transistors have been sized up to achieve high-performance at the expense of higher $\tau$ and power consumption. The optimum PDP regions indicates the best tradeoff between performance and power consumption. In the last region, the small load transistors result in a significant increase in delay, which translates into an overall PDP increase. However, simultaneous reduction in power dissipation and $\tau$ due to smaller load transistors means the optimum MPDP design point is often found between the optimum PDP and the optimum $\tau$ region.

Figure 4.18 plots the $\tau$ vs. PDP curve of the reduced clock-swing flip-flops for both the TV and the LV analysis. For the same reasonings stated previously, the shape of the

Figure 4.18: Illustration of MPDP in Reduced Clock-Swing Flip-Flops using $\tau$ vs. PDP Curve via Transistor Sizing

curve for the NDKFF, the CRFF, and the RCSPDFF all indicate the optimum MPDP point is around the knee of the curve in the TV analysis. The curves in the TV analysis of the RCSSATG and the LV analysis of all the RCSFFs closely resemble the shape of
three regions identified previously: high-performance, optimum PDP, and optimum $\tau$. As such, the optimum MPDP point in these cases occur somewhere between the optimum PDP and the optimum $\tau$ region. The less curvature in the LV analysis of the NDKFF and the corresponding high values of $\tau$ indicate the sizing scheme is limited due to the flip-flop architecture. While the TV analysis for the CRFF shows a comparable values of $\tau$ to those of the RCSPDFF and the NDKFF, the curve is more to the right than the other curves, which indicates its overall PDP and MPDP values are much higher than the other flip-flops. Although the PDP values of the RCSPDFF are the lowest among all the flip-flops, its values of $\tau$ are higher than those of the RCSSATG. Overall, it is clear that the RCSSATG is a more metastable-hardened flip-flop than the other flip-flops while maintaining a small PDP value. In the iso-PDP comparison of the TV analysis, the value of $\tau$ in the RCSSATG is 19% and 52% lower than the RCSPDFF and the NDKFF, respectively. In the LV analysis, the iso-PDP comparison shows the value of $\tau$ in the RCSSATG is 21% and 39% lower than the RCSPDFF and the NDKFF.

Figure 4.19 plots the $\tau$ vs. PDP curve of the level-converting flip-flops for both the TV and the LV analysis. The region of high-performance, optimum PDP, and optimum $\tau$ is clearly demonstrated in both the TV and the LV analysis of all the LCFFs except the TV analysis in the LCPDFF. Coincides with the previous observations, the optimum MPDP design point for most of the flip-flops occurs somewhere between the optimum PDP and the optimum $\tau$ region. Among the flip-flops analyzed, the LCSATG exhibits the best metastability along with the lowest PDP value. In the TV analysis, the iso-PDP comparison shows the value of $\tau$ in the LCSATG is 22%, 27%, and 42% lower than the CPN, the LCPDFF and the SPFF, respectively. At the iso-PDP point in the LV analysis, the $\tau$ of the LCSATG is 14% and 25% lower than the CPN and the LCPDFF.
(a) Transconductance Transistor Width Variation

(b) Load Transistor Width Variation

Figure 4.19: Illustration of MPDP in Level-Converting Flip-Flops using $\tau$ vs. PDP Curve via Transistor Sizing

**Key Remarks:**

Because the concept of MDP and MPDP is first introduced in this work, we want to highlight a few key observations in using these new design metrics. First of all, the $\tau$ vs. delay and the $\tau$ vs. PDP curve allow the circuit designers to explore the design space for the tradeoff between $\tau$, delay, and PDP based on the design requirements. If the delay is the most critical design consideration, one may sacrifice metastability and size the flip-flops to achieve the lowest delay value. Conversely, if reliability is the most important factor such as for systems in spacecrafts and medical equipments, then flip-flops maybe designed to sacrifice significant delay to achieve the optimum $\tau$ value for a specific MTBF value. The knee region of the $\tau$ vs. delay curve typically yields the best design tradeoff between $\tau$ and the flip-flop delay. A similar analysis can be performed for the tradeoff between $\tau$ and PDP. The second observation is that the location of the optimum MDP and MPDP point can
be different than the optimum PDP point in flip-flop designs. This means different sizing schemes must be adopted from the traditional PDP design in order to make the flip-flops more metastable-hardened. Thirdly, either the transconductance or the load variation may prove to be the more effective approach in obtaining the optimum MDP or MPDP design, depending on the flip-flop architecture. For instance, the TV method is more attractive for the PDFF mainly because the load in the slave-stage is small and therefore it is more effective to increase the $g_m$ in the master-stage. On the other hand, minimize the load in the slave-stage reduces the $\tau$ significantly for the SAFF, and thus yielding the optimum MDP and MPDP design. At the iso-PDP region for the SAFF shown in Figure 4.17, the value of $\tau$ obtained in the LV analysis is 17% lower than the TV analysis.

![Graph](image)

(a) MPDP vs. PDP Plot  (b) % of PDP Increase Using the Optimum MPDP Design

Figure 4.20: Comparison between Optimum PDP and Optimum MPDP Designs

Generally, the optimum MPDP design involves sizing up the cross-coupled inverter pair
and/or reducing the size of the load transistors to optimize the value of $\tau$, and hence the resultant PDP value will most likely be higher than the optimum PDP value due to the combination of delay and/or power increase. A small increase in PDP value indicates the flip-flop architecture is suitable for metastable-hardened designs because metastability performance can be improved dramatically without significant sacrifice in delay and power. This observation is illustrated in Figure 4.20(a) where the PDP vs. MPDP curve of three sample flip-flops is plotted for both the TV and LV analysis. While all the values are normalized to create enough separation between the curves in order to provide a clear illustration for each flip-flop, the relative difference is not affected by such normalization. For the NDKFF and the SAFF, the optimum MPDP value is obtained through the LV analysis and comes at the expense of an 22% and 30% increase, respectively, in PDP from the optimum PDP value. On the other hand, the LCSATG only encounters an 7% overhead in PDP when designed for optimum MPDP. Figure 4.20(b) shows the percentage increase in PDP from the optimum PDP value when the analyzed single and dual-supply flip-flops are designed for optimum MPDP. It is clear that the proposed flip-flop architectures of the PDFF and the SATG are more suitable for metastable-hardened designs, as indicated by the smallest PDP overhead among all the flip-flops analyzed. Overall, the PDP vs. MPDP curve is an useful illustration to analyze the amount of tradeoff in PDP when designed for optimum MPDP. A similar analysis can also be performed for the amount of tradeoff between delay and MDP using the delay vs. MDP curve.
4.4 Post-Layout Simulation Results

4.4.1 Test Bench and Measurement Setup

All the flip-flops analyzed in this chapter are implemented in layout in the 0.18μm TSMC technology using the optimum MPDP design. The flip-flop layouts can be found in Appendix A. The values of all the delay, \( \tau \), PDP, MDP, and MPDP given in this work are the worst case value of either the 0-1 or 1-0 data transition. Hence, the PDP, MDP, and MPDP values shown may not necessary be the product of the delay, \( \tau \), and power given in the tables. We have chosen 25% data activity factor for power consumption measurement. The simulation test bench setup is identical to the one shown in Figure 3.15. The method for extraction of the metastability parameters \( \tau \) and \( T_0 \) is identical to the one described in Chapter 2. The flip-flop area refers to the total transistor widths. All the dual-supply flip-flops are designed under the optimum MPDP scheme specifically for \( V_{DDL} = 1.3V \), which is approximately \( 0.7V_{DDH} \). Once again, the post-layout simulation values of \( \tau \), on average, are approximately 10% higher than the schematic simulation results.

4.4.2 Flip-Flops in Single-Supply Systems

Table 4.5 summarizes the simulation results for the analyzed single-supply flip-flops. As evident from the data, the value of \( \tau \) for the SAFF, the PowerPC, and the PDFF is very similar to each other while the SDFF is approximately \( 1.37 \times \) higher than the SAFF. The high-performance characteristic of the PDFF is demonstrated by the fact that its delay is at least 22% lower than the other flip-flop architectures. With fewer transistors in the critical path, this performance advantage does not come at the expense of significant increase in area or power consumption. The power consumption of the PDFF is only 13% higher.
than the PowerPC but 3% and 53% lower than the SAFF and the SDFF, respectively. The total transistor widths of the PDFF is also the lowest among all the flip-flops when designed for optimum MPDP. Overall, PDFF the offers the best design tradeoff between delay, power and metastability, as evident by a 32%, 42%, and 34% reduction in PDP, MDP, and MPDP, respectively, from the next lowest values.

Table 4.5: Simulation Results for Optimum MPDP Designed Single-Supply Flip-Flops

<table>
<thead>
<tr>
<th></th>
<th>Delay (ps)</th>
<th>Power (µW)</th>
<th>τ (µs)</th>
<th>PDP (fJ)</th>
<th>MDP (fJ·ps)</th>
<th>MPDP (fJ·ps²)</th>
<th>Area (µm)</th>
</tr>
</thead>
<tbody>
<tr>
<td>SAFF</td>
<td>307.8</td>
<td>109.6</td>
<td>43.9</td>
<td>33.7</td>
<td>13520</td>
<td>1482.1</td>
<td>50.75</td>
</tr>
<tr>
<td>PowerPC</td>
<td>246.1</td>
<td>93.76</td>
<td>44.4</td>
<td>23.1</td>
<td>10595</td>
<td>993.3</td>
<td>29.65</td>
</tr>
<tr>
<td>SDFF</td>
<td>190.3</td>
<td>224.0</td>
<td>61.0</td>
<td>42.6</td>
<td>10951</td>
<td>2453.4</td>
<td>41.75</td>
</tr>
<tr>
<td>PDFF</td>
<td>148</td>
<td>106.4</td>
<td>41.5</td>
<td>15.7</td>
<td>6150</td>
<td>654.5</td>
<td>27.9</td>
</tr>
</tbody>
</table>

Figure 4.21 illustrates the design tradeoff comparison between the optimum PDP and MPDP design for the analyzed single-supply flip-flops. The percentage indicated in the figure refers to the amount of increase (+) or decrease (-) that results from the optimum MPDP design when compared to the optimum PDP design in terms of delay, power, τ and area. While it is true that similar τ values can be achieved in the SAFF, the PowerPC, and the PDFF under the optimum MPDP design, the amount of tradeoff in terms of other design criteria can vary significantly between them. The optimum MPDP design for the SAFF is able to achieve 54%, 12%, and 32% reduction in τ, power, and area respectively but an 39% increase in delay. The usage of smaller transistors in the slave-stage not only reduces τ but also results in lower power dissipation and smaller area. In the PowerPC, the 37% reduction in τ comes at the expense of 30%, 3%, and 23% increase in delay, power,
Figure 4.21: Comparison and Analysis between the Optimum PDP and the Optimum MPDP Design for Single-Supply Flip-Flops

and area. This is largely due to sizing up the transistors in the feedback path, which not only increases power and area but also adds capacitances to the critical path to degrade performance. The 13% reduction of $\tau$ in the SDFF is achieved by sizing up the inverter pair to stabilize the critical node, but again this translates into 10%, 35%, and 7% increase in delay, power, and area. While the reduction of $\tau$ in the PDFF is 32% from the optimum PDP to the optimum MPDP design, the amount of increase in delay, power, and area is all less than 10%, which is significantly less than all the other flip-flops. This suggests the architecture of the PDFF with a cross-coupled inverter pair in the critical path of the master-stage and small load in the slave-stage is very suitable to achieve good metastability without much compromise in delay, power, and area.

Although the majority of analysis in this work is focused on $\tau$, metastability window $\delta$ is often used as the main parameter in measuring metastability instead of the mean-time-
between-failure (MTBF) since it is independent of the data and clock frequency, which are determined by the system. Figure 4.22 plots the metastability window as a function of the settling time ($t_s$). Two sets of $\delta$ values are plotted for each flip-flop: the optimum PDP and the optimum MPDP design. In the optimum PDP designs, the $\delta$ of the PDFF is a minimum 1-3 orders of magnitude lower than the other flip-flops. Thus, the architecture of the PDFF is able to achieve good metastability without much optimization when compared to other flip-flops. With the optimum MPDP design, it is very clear that the metastability window is at least few orders of magnitude lower than the optimum PDP design for all the flip-flops because the effect of reducing $\tau$ is magnified by its exponential relationship with $\delta$. $\delta$ of the PowerPC reduces by three orders of magnitude when $t_s$ is 600ps and six orders of magnitude lower when the settling time increases to 1000ps. While the metastability window of the SDFF is higher than the other flip-flops analyzed in this work, using the optimum MPDP design still achieves a few orders of magnitude lower $\delta$ than the optimum PDP design. All in all, the significant reduction in $\delta$ using the optimum MPDP design flip-flops greatly reduces the likelihood of the flip-flops with unresolved data in the metastable region.

### 4.4.3 Reduced Clock-Swing Flip-Flops

Table 4.6 summarizes the simulation results for the analyzed reduced clock-swing flip-flops at $V_{DDL} = 1.3V$. Despite the lowest value of D-Q delay, the $\tau$ of the RCSPDFF in dual-supply systems is higher than its counterpart in the single-supply system due to the exponential increase when the clock-swing is reduced. Similar to the SDFF, this is an example of suggesting high-performance flip-flops do not necessarily result in fast time resolving constant $\tau$. It is the circuit architecture that largely determines the flip-flop metastability
behavior. Despite a higher value of $\tau$, the MPDP value of the RCSPDFF is still 11% and 28% lower than the NDKFF and the CRFF largely due to its high-performance and low characteristics that yield a minimum 8% lower PDP than the other analyzed flip-flops. The post-layout results have clearly shown that the RCSSATG demonstrates the best design tradeoff between delay, power, and metastability in the dual-supply system. While its overall delay and power consumption are almost identical to those of the RCSPDFF such that the overall PDP value is only 8% higher, the value of $\tau$ is 40% lower than the RCSPDFF. Subsequently, the RCSSATG achieves a minimum 32% and 35% reduction in MDP and MPDP, respectively, when compared to the other flip-flops. Because the architecture of the RCSPDFF and the RCSSATG are suitable for metastable-hardened flip-flop designs, therefore the total transistor widths of these flip-flops under the optimum MPDP design are much lower than the NDKFF and the CRFF.
Table 4.6: Simulation Results for Optimum MPDP Designed Reduced Clock-Swing Flip-Flops at $V_{DDL} = 1.3V$

<table>
<thead>
<tr>
<th></th>
<th>Delay (ps)</th>
<th>Power ($\mu W$)</th>
<th>$\tau$ (ps)</th>
<th>PDP (fJ)</th>
<th>MDP (fJ-ps)</th>
<th>MPDP (fJ-ps)</th>
<th>Area ($\mu m$)</th>
</tr>
</thead>
<tbody>
<tr>
<td>NDKFF</td>
<td>247.9</td>
<td>73.487</td>
<td>75.893</td>
<td>18.217</td>
<td>17559.5</td>
<td>1382.6</td>
<td>44</td>
</tr>
<tr>
<td>CRFF</td>
<td>342</td>
<td>70.351</td>
<td>71.492</td>
<td>24.06</td>
<td>24450.3</td>
<td>1720.1</td>
<td>42.45</td>
</tr>
<tr>
<td>RCSPDFF</td>
<td>201.6</td>
<td>68.11</td>
<td>83.612</td>
<td>14.8</td>
<td>18168.9</td>
<td>1237.5</td>
<td>32.3</td>
</tr>
<tr>
<td>RCSSATG</td>
<td>215.8</td>
<td>66.886</td>
<td>50.4</td>
<td>15.966</td>
<td>12031.9</td>
<td>804.77</td>
<td>34.25</td>
</tr>
</tbody>
</table>

Figure 4.23 illustrates the design tradeoff comparison between the optimum PDP and the optimum MPDP design for the reduced clock-swing flip-flops. Under the optimum MPDP design, the 13% reduction of $\tau$ in the NDKFF is achieved by sizing up the feedback transistors and reducing the size of the load transistors. While the effect on area and power consumption is almost negligible, the optimum MPDP design results in a 40% delay penalty when compared to the optimum PDP design. In the CRFF, the 45% reduction in $\tau$ from sizing up the cross-coupled inverter pair comes at the expense of 27%, 14%, and 14% increase in delay, power, and area. While its overall value of $\tau$ is higher, the architecture of the RCSPDFF is still suitable for metastable-hardened flip-flop designs, as evident by 14%, 8%, and 18% increase in delay, power, and area while achieving a 35% reduction in $\tau$ when comparing the optimum MPDP and the optimum PDP designs. Finally, the RCSSATG encounters the smallest overhead under the optimum MPDP design where the amount of increase in delay, power, and area from the optimum PDP design is only approximately 3% along with a 27% reduction in $\tau$.

Figure 4.24 plots the metastability window $\delta$ as a function of the settling time ($t_s$) for
Figure 4.23: Comparison between Optimum PDP and Optimum MPDP Design for Reduced Clock-Swing Flip-Flops at $V_{DDL} = 1.3V$

the reduced clock-swing flip-flops. Two sets of $\delta$ values are plotted for each flip-flop: the optimum PDP and the optimum MPDP design. In general, the optimum MPDP design of all the flip-flops has reduced the metastability window $\delta$ by at least an order of magnitude from the optimum PDP design. The $\delta$ of the RCSSATG under the optimum PDP design is at least one magnitude lower than the other flip-flops under both the optimum PDP and MPDP designs. The optimum MPDP design of the RCSSATG has resulted in a further two orders of magnitude reduction in $\delta$ from the optimum PDP design. The significant reduction of the metastability window clearly indicates the architecture of the RCSSATG is very desirable for designing metastable-hardened flip-flops.

### 4.4.4 Level-Converting Flip-Flops

Table 4.7 summarizes the simulation results for the analyzed level-converting flip-flops at $V_{DDL} = 1.3V$ designed for optimum MPDP. With similar architectures, the values of the
Figure 4.24: Metastability Window Analysis for Reduced Clock-Swing Flip-Flops at $V_{DDL} = 1.3V$

LCPDFF and the LCSATG are very similar to those of the RCSPDFF and the RCSSATG. The high-performance and low-power characteristics of the PDFF architecture resulted in a minimum 13% lower PDP value than the other LCFFs. Its value of $\tau$, however, is 60% higher than the LCSATG. Despite a 15% higher delay value, the overall MDP and MPDP value of the LCSATG is both 28% lower than the LCPDFF. Once again, the total transistor widths of both the LCPDFF and the LCSATG are the lowest among the analyzed flip-flops.

Figure 4.25 illustrates the design tradeoff comparison between the optimum PDP and the optimum MPDP design for the level-converting flip-flops. Due to transistor stacking in the discharge paths, the reduction of $\tau$ in the CPN and the SPFF under the optimum MPDP design is only limited to 10% and 15%, respectively, while encountering delay overhead of 27% and 19%. All of these considerations indicate the architecture of the CPN
Table 4.7: Simulation Results for Optimum MPDP Designed Level-Converting Flip-Flops at $V_{DDL} = 1.3V$

<table>
<thead>
<tr>
<th></th>
<th>Delay (ps)</th>
<th>Power (µW)</th>
<th>$\tau$ (ps)</th>
<th>PDP (fJ)</th>
<th>MDP (ps$^2$)</th>
<th>MPDP (fJ·ps)</th>
<th>Area (µm)</th>
</tr>
</thead>
<tbody>
<tr>
<td>CPN</td>
<td>303.7</td>
<td>70.174</td>
<td>67.355</td>
<td>21.312</td>
<td>20455.71</td>
<td>1435.46</td>
<td>39.15</td>
</tr>
<tr>
<td>SPFF</td>
<td>258.4</td>
<td>72.627</td>
<td>90.726</td>
<td>18.767</td>
<td>20912.34</td>
<td>1702.64</td>
<td>56.2</td>
</tr>
<tr>
<td>LCPDFF</td>
<td>223</td>
<td>60.048</td>
<td>81.517</td>
<td>13.39</td>
<td>18178.3</td>
<td>1091.57</td>
<td>31.3</td>
</tr>
<tr>
<td>LCSATG</td>
<td>256.7</td>
<td>59.808</td>
<td>51.04</td>
<td>15.353</td>
<td>13102.5</td>
<td>783.63</td>
<td>34.65</td>
</tr>
</tbody>
</table>

and the SPFF is not very attractive for metastable-hardened flip-flop design because the benefit of reducing $\tau$ using the optimum MPDP design is outweighed by the overhead in other design considerations. Conversely, the optimum MPDP design in the LCPDFF and the LCSATG achieves 25% and 34% reduction in $\tau$ when compared to the optimum PDP design while keeping the overhead in other design considerations less than 10%.

**Figure 4.26** plots the metastability window $\delta$ as a function of the settling time ($t_s$) for the level-converting flip-flops. Once again, two sets of $\delta$ values are plotted for each flip-flop: the optimum PDP and the optimum MPDP design. With less than 15% reduction in $\tau$, the amount of reduction in $\delta$ for both the CPN and the SPFF is less than an order of magnitude under the optimum MPDP design scheme. Depending on the value of the settling time, the optimum MPDP design of the LCSATG can achieve up to three orders of reduction in $\tau$ when compared to the optimum PDP design.
Figure 4.25: Comparison between optimum PDP and optimum MPDP Design for Level-Converting Flip-Flops at $V_{DDL} = 1.3V$

Figure 4.26: Metastability Window Analysis for Level-Converting Flip-Flops
4.5 Metastability in the Sub-Threshold Region

Recently, significant research effort has been made on sub-threshold circuit designs in order to facilitate ultra-low-power applications such as sensor networks, bio-implantables, and RFID tags. Previous work has shown the optimum energy operation occurs in the sub-threshold region where the supply voltage $V_{DD}$ is less than the threshold voltage $V_{th}$ [65] [66] [67]. While the concept of energy harvesting is attractive in sub-threshold designs, reliability issues should not be overlooked in order to maintain reliable system operations. Past works have analyzed flip-flops in the sub-threshold region in terms of delay and power [68] as well as variability under process variation [69] [70]. In this section, flip-flop metastability is analyzed in the sub-threshold region using the optimum MPDP design as well as a proposed mixed-$V_{th}$ technique. We will refer the region where $V_{DD} < V_{th}$ as the sub-threshold region and $V_{DD} > V_{th}$ as the super-threshold region.

Similar to the super-threshold region, the key in designing metastable-hardened flip-flops in the sub-threshold region is to optimize the time resolving constant $\tau$. However, the transconductance equation [41] in the sub-threshold region is dramatically different than the super-threshold region. The current equation in the sub-threshold region is given by

$$I_{DS} = \mu_n C_{ox} \frac{W}{L} (n - 1)V_T^2 e^{\frac{V_{GS} - V_{th}}{nV_T}}$$

(4.8)

where $V_T$ is the thermal voltage, $n$ is the sub-threshold slope, and $V_{GS}$ is typically close to $V_{DD}/2$ during metastability. Furthermore, the transconductance $g_m$ in the sub-threshold region can be calculated by Equation (4.9).

$$g_m = \frac{I_{DS}}{nV_T}$$

(4.9)

Figure 4.27 plots the transconductance $g_m$ and $\tau$ as a function of the supply voltage $V_{DD}$ in log-scale on the Y-axis. Simple derivations from Equation (4.8) and (4.9) will reveal that
$g_m$ has an exponential relationship with $V_{GS}$ in the sub-threshold region. Consequently, this also translates into an exponential relationship between the time-resolving constant $\tau$ and $V_{DD}$. With the exponential relationship, it is evident that slight variation in $V_{DD}$ and/or $g_m$ can result in significant changes in the value of $\tau$.

![Plot of $\tau$ and $g_m$ as a Function of $V_{DD}$](image)

Figure 4.27: Plot of $\tau$ and $g_m$ as a Function of $V_{DD}$

Three flip-flops are chosen for metastability analysis in the sub-threshold region (PowerPC, SAFF, and PDFF) using the TSMC 65nm CMOS technology. The test bench used in the sub-threshold region is similar to the one previously described but with some differences. Four different supply voltage values are used for sub-threshold region analysis: 0.15V, 0.2V, 0.3V, and 0.4V. The clock frequency used for extraction of $\tau$ and delay measurement is 300KHz to ensure the output is given enough time to settle to a stable value when it is in the metastable region. In the sub-threshold region, clock frequency ($f_{CLK}$) has a significant impact on the power measurement because the distribution of dynamic and leakage power can be significantly different. Unless specifically mentioned, the average power is measured over 100 clock cycles by assuming $f_{CLK} = 10t_d$ where $t_d$ represents the worst flip-flop delay for a given supply voltage. When extracting $\tau$, a step size of 1ps is
used in manipulating the data arrival time with respect to the \( CLK \).

While the design for optimum MPDP via transistor sizing is identical to the super-threshold region described previously, a mixed-\( V_{th} \) technique will be demonstrated to significantly reduce \( \tau \) and be more energy efficient than the single standard-\( V_{th} \) design if the appropriate supply voltage is selected. As seen from Equation (4.8)-(4.9), lowering the threshold voltage \( V_{th} \) in the sub-threshold region results in an exponential increase in \( g_m \). The proposed design methodology in the sub-threshold region is to apply low-\( V_{th} \) transistors only on the inverter pair that stabilizes the critical node in order to increase \( g_m \) while the remaining circuit uses standard-\( V_{th} \) transistors. The low-\( V_{th} \) transistors are identical to those listed in Table 4.1 for the selected flip-flops except \( W_{p1} \) and \( W_{n1} \) in the PowerPC are also low-\( V_{th} \) transistors since they are part of the inverter pair.

Figure 4.28 shows the \( g_m \) comparison for a standard-\( V_{th} \) and low-\( V_{th} \) NMOS/PMOS transistor respectively at \( V_{DD} \) ranging from 0.1V to 1V. In the sub-threshold region, low-\( V_{th} \) NMOS and PMOS result in a minimum 2.2\( \times \) and 1.7\( \times \) increase in \( g_m \) than the standard-\( V_{th} \)
transistors, which is much more significant when compared to the super-threshold region. This suggests using the mixed-$V_{th}$ technique in reducing $\tau$ is much more effective in the sub-threshold region than the super-threshold region. For all three flip-flops analyzed, using low-$V_{th}$ transistors results in a minimum of 67% reduction in $\tau$ (Figure 4.28) for a given $V_{DD}$ in the sub-threshold region.

While the mixed-$V_{th}$ design can significantly reduce $\tau$ in the sub-threshold region, its power-delay-product (PDP) must be carefully analyzed to determine if such design is still energy efficient. Using the PowerPC as an example, Figure 4.29 illustrates the $\tau$ vs. PDP plot for both the single-$V_{th}$ (SVT) and mixed-$V_{th}$ (MVT) design at two different clock frequencies under different sub-threshold supply voltages. For the most part, the PDP of the MVT design is very comparable to the SVT design at a given $V_{DD}$ value because the increased power consumption due to low-$V_{th}$ transistors is compensated by an improved performance. At $V_{DD} = 0.15V$, the PDP of the MVT design is only $\approx$10% higher than the SVT design for both clock frequencies. For $V_{DD}$ above 0.2V, the PDP of the MVT design is about 10% and 13% lower than the SVT design at the slower and faster clock frequency respectively. For iso-PDP comparison, the MVT design is able to achieve significant reduction in $\tau$ than the SVT design. Figure 4.29 also shows that at extremely low supply voltage (i.e. $V_{DD} \leq 0.2V$), the SVT design can be more energy efficient and equally metastable-hardened than the mixed-$V_{th}$ design by selecting an appropriate $V_{DD}$ value. At the iso-$\tau$ region shown in the figure, the SVT design at 0.3V has a lower PDP value than the MVT design at 0.2V. For $V_{DD} > 0.2V$, however, MVT design becomes more energy efficient for iso-$\tau$ comparison. The cross-over point between the two curves determines the region where the MVT design becomes more energy efficient than the SVT design for iso-$\tau$ comparison. Overall, the MVT design is an attractive method to design metastable-hardened flip-flops in the sub-threshold region without much energy
consumption penalty, especially in designs where the supply voltage is fixed at a given value.

![Diagram](image)

Figure 4.29: Comparison between Single-$V_{th}$ and Mixed-$V_{th}$ Flip-Flop Design

The flip-flops analyzed in this work have been implemented in layout using two different designs: (i) optimum PDP sizing using standard-$V_{th}$ transistors and (ii) optimum MPDP sizing using mixed-$V_{th}$ transistors. Figure 4.30 shows the post-layout simulation results of the $\tau$ vs. PDP curves. In the PDFF, optimum MPDP design achieves a $4 \times$ to $5 \times$ reduction in $\tau$ while maintaining the same PDP as the optimum PDP design for a given $V_{DD}$. While the reduction in $\tau$ ranges from $6 \times$ to $9 \times$ in the PowerPC for the optimum MPDP design, it comes with a 10-15% increase in PDP for $V_{DD} \leq 0.2V$. In the SAFF, the delay improvement gained from the optimum MPDP design results in lower PDP values along with a $2 \times$ to $7 \times$ lower $\tau$ than the optimum PDP design for a given $V_{DD}$. Overall, the optimum MPDP design in iso-PDP comparisons achieves significant reduction in $\tau$ for each flip-flop while becoming more energy efficient than the optimum PDP design for $V_{DD} > 0.2V$ in the iso-$\tau$ comparison. Under the optimum MPDP design, the value of $\tau$
Figure 4.30: $\tau$ vs. PDP Curve for Post-Layout Simulation

for all three flip-flops is very similar for $V_{DD} > 0.2V$. At 0.15V and 0.2V, respectively, the $\tau$ of the SAFF is approximately $1.7 \times$ and $4.6 \times$ higher than the PowerPC and the PDFF. This indicates the impact of stacking three NMOS transistors in the inverter pair on $\tau$ is much more significant at extremely low voltages. Despite the similarities in $\tau$, the PDP of the PDFF is much lower than the PowerPC and the SAFF when performing iso-$\tau$ comparisons across all supply voltage values. This result coincides with an earlier observation where the architecture of PDFF is able to achieve more balanced design tradeoff between $\tau$, delay, and power, as evident by the lowest MPDP values listed in Table 4.8 for all supply voltages.

Table 4.9 shows the impact of process variations on $\tau$ in the sub-threshold region for the flip-flops analyzed across five different process corners. When compared to the TT corner, the FF and the SS corner results in approximately $2.8 \times$ to $3.3 \times$ improvement and $3.4 \times$ to $3.8 \times$ degradation, respectively, in $\tau$ for all flip-flops at voltages ranging from 0.2V
to 0.4V. At 0.15V, the effect of these corners becomes more prominent in the PowerPC and the SAFF where the master-stage consists of stacked transistors in the inverter pair. Because the inverter pair in the PDFF consists of a single transistor to $V_{DD}$ and $V_{SS}$, the impact of the SS and the FF corners is mostly consistent across all supply voltages relative to the TT corner. Due to the three NMOS transistors stacked in series in the master-stage, the impact of the SF corner results in higher $\tau$ value than the FS corner in the SAFF, especially at 0.2V and below. For the PDFF, the $\tau$ value for the FS and the SF corners does not deviate too much from the TT corner because the PMOS and NMOS transistors under different process variations in the inverter pair compensate each other. In the PowerPC, the effect of stacking two transistors in series becomes more prominent at lower supply voltages, and results in greater deviation of $\tau$ between the FS and the SF corner.

### 4.6 Impact of Technology Scaling on Metastability

Using the predictive technology modeling (PTM) provided by [64], this section examines the impact of technology scaling on the metastability time-resolving constant $\tau$ for advanced technologies below the 65nm regime. In this work, we consider two types of
Table 4.9: Post-Layout Simulation Results of $\tau$ (ns) in the Sub-Threshold Region under Different Process Corners at 27°C

<table>
<thead>
<tr>
<th></th>
<th>PowerPC</th>
<th></th>
<th>SAFF</th>
<th></th>
<th></th>
<th>PDFF</th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>0.15V</td>
<td>0.2V</td>
<td>0.3V</td>
<td>0.4V</td>
<td>0.15V</td>
<td>0.2V</td>
<td>0.3V</td>
<td>0.4V</td>
</tr>
<tr>
<td>FF</td>
<td>15.69</td>
<td>5.90</td>
<td>1.50</td>
<td>0.43</td>
<td>29.67</td>
<td>7.44</td>
<td>1.48</td>
<td>0.43</td>
</tr>
<tr>
<td>FS</td>
<td>92.88</td>
<td>33.89</td>
<td>5.93</td>
<td>1.58</td>
<td>137.1</td>
<td>22.22</td>
<td>3.94</td>
<td>1.12</td>
</tr>
<tr>
<td>TT</td>
<td>49.94</td>
<td>19.54</td>
<td>4.63</td>
<td>1.30</td>
<td>233.19</td>
<td>33.91</td>
<td>5.17</td>
<td>1.19</td>
</tr>
<tr>
<td>SF</td>
<td>44.8</td>
<td>17.45</td>
<td>5.09</td>
<td>1.52</td>
<td>466.4</td>
<td>61.39</td>
<td>7.40</td>
<td>1.43</td>
</tr>
<tr>
<td>SS</td>
<td>267.7</td>
<td>73.78</td>
<td>17.92</td>
<td>4.67</td>
<td>1283.9</td>
<td>128.9</td>
<td>18.72</td>
<td>4.00</td>
</tr>
</tbody>
</table>

CMOS technology: (i) CMOS bulk technology with high-K/metal gate (MGHK), and (ii) CMOS bulk technology with high-K/metal gate and strained-silicon (Strained-Si). In sub-100nm regime, MOSFETs with strained-Si structures are promising for high-performance, low-power CMOS applications because of the high electron and hole mobility caused by strained-induced band splitting [71]. The MGHK technology model files are available from 65nm to 22nm while the Strained-Si model files are available from 45nm to 16nm. For the Strained-Si model, we have chosen the high-performance (HP) kit over the low-power (LP) kit to engage a fair comparison with the MGHK model.

While the gate delay is expected to be reduced by 30% for each generation of technology scaling [72], the value of $\tau$ may not necessarily scale by the same amount. Based on Equation (2.10), a first order approximation reveals a general equation of $\tau$ if we simplify the capacitance value equal to the gate capacitance given by Equation (4.2) and a loop transconductance ($g_m$) equal to the summation of the transconductance of the NMOS
\((g_{mn})\) and the PMOS \((g_{mp})\) transistor, as given by Equation (4.1).

\[
\tau \approx \frac{C}{g_m} \approx \frac{2}{3}WL_{\text{eff}}C_{\text{ox}} \approx \frac{2}{3}WL_{\text{eff}}C_{\text{ox}} = \mu_n(V_{gs} - V_{tn}) + \mu_p(V_{gs} - V_{tp})
\]

\[
\approx \frac{2}{3}L_{\text{eff}}^2 \mu_n(V_{gs} - V_{tn}) + \mu_p(V_{gs} - V_{tp})
\]

\(V_{DD}/2\) is substituted into the equation for \(V_{gs}\) to emulate the critical node voltage during metastability [73]. To include the effects of the short-channel and the drained-induced barrier lowering, Equation (4.11) is used to calculate the threshold voltage \(V_{tn}\) and \(V_{tp}\) across different technologies from the model file.

\[
V_{th} = V_{th0} - V_{ds} \cdot \exp\left(\frac{-L_{\text{eff}}}{l'}\right)
\]

\(l'\) is the characteristic length that can be derived by Equation (4.12) [74] where each parameter can be found in the model file.

\[
l' = \sqrt{\frac{\varepsilon_{si} \cdot TOXE \cdot X_{dep}}{EPSROX \cdot \eta}}
\]

Table 4.10 displays the values of the calculated threshold voltage as well as the supply voltage and the electron and hole mobility provided by the model files for the two types of transistor models. As expected, the electron and hole mobility of the Strained-Si devices are much higher than those of the MGHK devices. By inputting these values into Equation (4.10), Figure 4.31 plots the calculated values of \(\tau\) for both the MGHK and the Strained-Si devices. All MGHK values are normalized with respect to the 65nm node and all the Strained-Si values are normalized to the 45nm node. Because the values shown are approximated using the first-order equation, the absolute values are not as important as the relative values. For the MGHK model, an inflection point is observed at the 32nm
Table 4.10: Device Parameters for Different Technology Nodes

<table>
<thead>
<tr>
<th>Node</th>
<th>$V_{DD}$ (V)</th>
<th>$\mu_n$ ($m^2/V \cdot s$)</th>
<th>$\mu_p$ ($m^2/V \cdot s$)</th>
<th>$V_{tn}$ (V)</th>
<th>$V_{tp}$ (V)</th>
<th>$\tau$ (V)</th>
<th>$\mu_n$ ($m^2/V \cdot s$)</th>
<th>$\mu_p$ ($m^2/V \cdot s$)</th>
<th>$V_{tn}$ (V)</th>
<th>$V_{tp}$ (V)</th>
</tr>
</thead>
<tbody>
<tr>
<td>65nm</td>
<td>0.049</td>
<td>0.006</td>
<td>0.368</td>
<td>0.297</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
</tr>
<tr>
<td>45nm</td>
<td>0.044</td>
<td>0.004</td>
<td>0.376</td>
<td>0.307</td>
<td>0.054</td>
<td>0.02</td>
<td>0.404</td>
<td>0.413</td>
<td></td>
<td></td>
</tr>
<tr>
<td>32nm</td>
<td>0.039</td>
<td>0.003</td>
<td>0.386</td>
<td>0.310</td>
<td>0.05</td>
<td>0.014</td>
<td>0.404</td>
<td>0.383</td>
<td></td>
<td></td>
</tr>
<tr>
<td>22nm</td>
<td>0.018</td>
<td>0.002</td>
<td>0.408</td>
<td>0.230</td>
<td>0.04</td>
<td>0.01</td>
<td>0.380</td>
<td>0.326</td>
<td></td>
<td></td>
</tr>
<tr>
<td>16nm</td>
<td>0.8</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>0.03</td>
<td>0.006</td>
<td>0.341</td>
<td>0.28</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

In the case of Strained-Si, however, no infliction point is observed as $\tau$ continues to decrease from the 45nm node to the 16nm node, although the value calculated at the 22nm and the 16nm node is very similar. The theoretical model derived from Equation (4.10) can provide some insights into this phenomena. From previous analysis, it is clear that $\tau$ has an inverse relationship with the transconductance $g_m$, which is a function of the overdrive voltage $V_{gs} - V_{th}$. For analysis purposes, we can assume $V_{th}$ is the sum of $V_{tn}$ and $V_{tp}$. During metastability, the overdrive voltage is around $V_{DD} - V_{th}$ in a cross-coupled inverter pair. With rapid technology scaling, the value of $V_{DD}$ is decreasing faster than $V_{th}$ because the latter cannot be scaled as aggressive for reasons such as suppressing the leakage power. Therefore, the value of $V_{DD}$ is quickly approaching the value of $V_{th}$, and at the same time reducing the effective value of $g_m$. The other parameters in Equation (4.10), $L_{eff}$ and $\mu$, are also contributing to the calculation of $\tau$. As $L_{eff}$ is decreasing by a factor of 0.7 for each
technology generation, the numerator of the equation is decreasing in a quadratic manner. However, the hole and electron mobility in the denominator of the equation is also scaling with the technology. At the 22nm node of the MGHK model, the amount of reduction in the denominator exceeds the amount of reduction in the numerator when compared to the 32nm node, and thus results in an infliction point at the 32nm node. For the Strained-Si model, the higher hole and electron mobility values contribute to the continuous decrease in $\tau$ to the 16nm node, and thus no infliction point is observed.

![Figure 4.31: Impact of Technology Scaling on $\tau$](image)

To verify the observations from Figure 4.31, Spice simulations were performed on three flip-flop architectures (PowerPC, SAFF, and PDFF) using the model files for both the MGHK and the Strained-Si technology. For each technology node, both the transconductance variation (TV) and the load variation (LV) analysis are performed on each flip-flop via transistor sizing. Subsequently, the $\tau$ vs. delay curves (Figure 4.32) are plotted to determine the optimum MDP point using either the TV or the LV analysis. As evident
Figure 4.32: Simulation Results of $\tau$ for Flip-Flops in MGHK and Strained-Si Technology
from Figure 4.32, the D-Q delay of the flip-flops is decreasing with each technology generation for both models. However, the behavior of $\tau$ varies. For example, the $\tau$ of all the flip-flop in the 22nm MGHK model is higher than the 32nm, and thus coincides with the earlier observation of the infliction point. Similarly, the $\tau$ of all the flip-flops in the 16nm Strained-Si model is lower than the 22nm.

To obtain a fair comparison, the value of $\tau$ for each respective flip-flop obtained at the optimum MDP design point for each technology node in both models is used for comparison and analysis. In addition, the transistor sizes at the optimum MDP point are used to calculate a set of theoretical values of $\tau$ based on the methodology described in Section 4.3.2. Figure 4.33 shows both the simulated and the calculated values of $\tau$ at the optimum MDP design point for the three flip-flops analyzed. Overall, the calculated values are slightly higher than the simulated values but both sets display a consistent trend in the variation of $\tau$ in all flip-flops across different technology nodes for both models. In Figure 4.33(a), the infliction point at the 32nm node of the MGHK model is evident for all three flip-flops. Figure 4.33(b) on the other hand, shows a continuous reduction in $\tau$ with respect to the scaling of the technology node.

4.7 An All-Digital On-Chip Flip-Flop Metastability Measurement Test Chip

4.7.1 Test Chip Design

An all digital on-chip flip-flop metastability measurement test chip was designed and fabricated in TSMC 0.18$\mu$m CMOS technology. The main block diagram of the test chip is
Figure 4.33: Simulated and Calculated Values of $\tau$ at Different Technology Nodes for MGHK and Strained-Si Models shown in Figure 4.34. The test chip can be divided into the following components:

- Input Circuitry
- Flip-Flops under Test
- Timing Block
- Metastability Detector Circuitry
- Counter Circuitry

**Input Circuitry**

The input circuitry consists of a digitally-controlled delay line as well as a distribution network to provide appropriate signal buffering for both the $CLK$ and the input data $D$. 

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signal. The main purpose of the delay lines is to control the relative timing difference between the \( CLK \) and the \( D \) signal in order to generate metastable events on the flip-flops. The delay line is controlled by a 21-bit digital code that provides both coarse and fine delay adjustments for a total delay range of 500ps. The first two bits of the digital code are binary code that provides the coarse delay of 400ps with a step size of 100ps. A 19-bit thermometer code is used to provide fine delay step of 1ps and 10ps. The thermometer code is used to provide monolithic linearity on the delay line [75]. The delay line is composed of seven digitally-controlled delay element (DCDE) [76] that is responsible for the fine delay and a chain of inverters that provide the coarse delay range. The schematic diagram of the DCDE and the digital coding scheme are illustrated in Figure 4.35.
A reset mechanism must be implemented on the flip-flop output to ensure a possible metastable event is always generated and can be detected. For instance, if the flip-flop correctly samples a logic “1” on the current *CLK* edge, then the output must be reset to logic “0” prior to the next *CLK* edge in order to detect if another logic “1” is correctly sampled on the next *CLK* edge. In this design, the period of the input data *D* is set to twice as much as the period of the *CLK* signal with a non-50% duty cycle to ensure the output is reset appropriately. While a possible metastable event is created only once every two clock cycles, it eliminates additional circuitry required to implement an asynchronous reset mechanism. The timing waveform is illustrated in Figure 4.36.

**Flip-Flops Under Test**

Table 4.11 lists the 16 flip-flops under test (FUT) that have been implemented on the test chip for metastability testing. The word after the “.” indicates whether the flip-flop is designed for optimum PDP or optimum MPDP. In addition to the flip-flops analyzed in
Figure 4.36: Metastability Testing Waveform for the Input Circuitry

this section, a few other flip-flop architectures, indicated by “SE”, designed for metastable-hardened and soft-error tolerant are also included on the test chip. For the SAFF and the PowerPC, a third sizing scheme design was also implemented.

Table 4.11: Flip-Flops Under Test

|   | SDFF_MPDP |   | SAFF_MPDP |   | SATG_MPDP |   | SDFF_PDP |   | PDFF_MPDP |   | SATG_PDP |   | SDFF_PDP |   | PDFF_PDP |   | SATG_SE |   | Hazucha_SE |
|---|-----------|---|-----------|---|-----------|---|-----------|---|-----------|---|-----------|---|-----------|---|-----------|---|-----------|
| 1 | SDFF_MPDP | 9 | SAFF_SE   |   |           |   | SDFF_PDP | 10| PDFF_MPDP |   |           |   | SDFF_PDP | 12| PDFF_SE   |   |           |   |           |   |           |
| 2 | PowerPC_MPDP | 11| PDFF_PDP |   |           |   | PowerPC_PDP | 12| PDFF_SE |   |           |   | PowerPC_Size3 | 13| SATG_MPDP |   |           |   |           |   |           |
| 3 | SAFF_MPDP | 14| SATG_PDP |   |           |   | SAFF_PDP | 15| SATG_SE |   |           |   | SAFF_Size3 | 16| Hazucha_SE |   |           |   |           |   |           |
Timing Block

The timing block consists of two variable delay line circuits that provide the $CLK$ signal for the metastability detector circuit and the counter circuit. The input of the first delay line comes from the $CLK_1$ signal that is also sent to the FUT circuit. It generates the $CLK_2$ for the metastability detector circuit. Because it controls the shadow flip-flop, the phase of $CLK_2$ is inverted from that of $CLK_1$ with an adjustable delay offset between the two signals. The second delay line generates the $CLK_3$ signal for the counter circuit with the input coming from the $CLK_2$. Because possible metastable event only occurs once during two clock periods, a clock divider is used to divide the frequency of the $CLK_3$ to be half as much as $CLK_1$ with a certain delay offset with respect to $CLK_2$ to ensure the enable signal is properly generated. The timing waveform of the $CLK$ signals is illustrated in Figure 4.36.

Metastability Detector

The metastability detector circuit is very similar to the one implemented for the Razor flip-flop where a shadow flip-flop is adopted to double sample the output data of the FUT. In the possible event of metastability, the output of the FUT is given a certain amount of time, depending on the adjustable delay values, to settle to a stable value since the shadow flip-flop is triggered by $CLK_2$. The output of the shadow flip-flop is compared with the output of the flip-flop under test using an XOR gate to generate a signal to indicate if a metastability event has been detected. In the testing circuitry, a total of eight flip-flops are under test, which requires a total of eight metastability detectors. Therefore, an 8-to-1 multiplexer is used to select the appropriate enable signal to be sent to the counter circuit.
Counter Circuitry

A 20-bit synchronous counter is designed to count the number of flip-flop metastable events detected. An AND gate combines a global enable signal with the enable generated from the metastability detector circuit to produce an output that activate the counter. The global signal is essentially a positive pulse signal that can last from a few seconds to a few minutes to determine the time period of the metastability testing. While the counter generates a 20-bit output, it is impossible to simultaneously output every single bit due to the limitations on the number of available I/O pins. Hence, a counter serializer, or simply an output shift register, is used to output the count in a bit-by-bit fashion. The detailed schematic diagram of the counter serializer and the corresponding waveform is illustrated in Figure 4.37.

Figure 4.37: Metastability Testing Waveform for the Output Circuitry
Chip Layout

The overall layout of the test chip is shown in Figure 4.38. Two identical testing circuits are implemented on the chip to facilitate the testing of 16 flip-flops. The appropriate components of the testing circuit are labeled on the layout: (1) delay line, (2) flip-flops under test, (3) metastability detector, and (4) counter.

Figure 4.38: Layout of the Flip-Flop Metastability Testing Chip

4.7.2 Testing Methodology

Three different methodologies can be used to measure the time-resolving constant $\tau$ of the flip-flops. By outputting the $CLK$, $D$, and the output $Q$ signal, the first measurement
methodology is identical to the one presented in [77] and [3]. It involves the usage of a clock pulse generator and a data pulse generator that runs at slightly different frequencies. This method ensures any input data transition that caused an output transition of the FUT occurred within a certain period of the clock edge, and thus resulting in a uniform distribution of the output data around the clock edge. For example, if the clock is running at 101MHz and the data is running at 100MHz, the input data transition will always occur within approximately 1ns of the clock edge. This method requires the usage of an oscilloscope and digital timing system to collect millions of data points such that a histogram (Figure 4.39) can be generated to extract the value of $\tau$.

![Sample Histogram for Metastability Testing](image)

Figure 4.39: Sample Histogram for Metastability Testing [3]

The second measurement method is a digitally-controlled technique that combines various testing features from the previous works [20][75][79][80]. The delay lines should be characterized to determine the relative delays between the $CLK$ and the input data $D$ signal for different combinations of digital code. By fixing the digital code to the $CLK$
delay line, the code for the input data D signal can be manipulated to vary the data arrival time with respect to the CLK. For a given data arrival time, the counter will count the number of metastable events detected. \( \tau \) can be extracted as a function of the data arrival time and the number of metastable events detected.

In the third method, the digital code of the CLK and the D delay line can be adjusted accordingly and fixed such that the data time arrival time is always around the metastable region. After that, the variable delay line \#1 should be adjusted to change the settling time given for the output of the FUT to reach a stable state while the counter counts the number of metastable events detected. \( \tau \) can be extracted as a function of the settling time and the number of metastable events detected.

4.8 Summary

In this chapter, a detailed analysis and methodologies for the design of metastable-hardened, high-performance, and low-power flip-flops in both the single and the dual-supply systems is presented. Because the metastability window \( \delta \) and the MTBF of a flip-flop is largely determined by its time-resolving constant \( \tau \), the design of metastable-hardened flip-flops is focused on optimizing the value of \( \tau \). Through small-signal modeling, \( \tau \) is determined to be a function of the load capacitance and the transconductance in the cross-coupled inverter pair for a given flip-flop architecture. In this work, we have shown two ways that can result in significant variation of \( \tau \) in a flip-flop: (i) vary the transconductance by changing the size of the cross-coupled inverter, and (ii) vary the size of the load transistors associated with the critical node.

In most cases, the reduction of \( \tau \) through transistor sizing comes at the expense of increased delay and power. Hence, metastability-delay-product (MDP) and metastability-
power-delay-product (MPDP) are introduced to analyze the design tradeoffs between delay, power and $\tau$. Depending on the flip-flop architecture, either the transconductance or the load variation method will yield the optimum MDP and MPDP design, which, in most cases, is different than the traditional optimum PDP design. With a cross-coupled inverter pair in the critical path of the master-stage and a small load in the slave-stage, the architecture of the PDFF and the SATG is very attractive to achieve good metastability while maintaining high-performance and low-power. For the PDFF in the single-supply system and the SATG in the dual-supply systems, the amount of compromise in delay, power, and area to achieve the optimum MPDP design when compared to the traditional optimum PDP design are all less than 10%, which is significantly less than the other flip-flops analyzed in this work. For all the analyzed flip-flops, simulation results have shown that the optimum MPDP design can reduce the metastability window $\delta$ by at least an order of magnitude depending on the value of the settling time and the flip-flop architecture.

In the sub-threshold region, the proposed mixed-$V_{th}$ technique can reduce the $\tau$ of the flip-flops by more than $2\times$ depending on the flip-flop architecture and be more energy efficient than the single standard-$V_{th}$ design if the appropriate supply voltage is selected. The metastable-hardened characteristic of the PDFF is also demonstrated in the sub-threshold region with the lowest MPDP value among the flip-flops analyzed.

The study on the impact of technology scaling has shown that the value $\tau$ does not necessarily scale in the same fashion as the gate delay with each generation of the technology node. While $\tau$ continues to decrease from the 45nm node down to the 16nm node when the Strained-Si model is used, an inflection point in $\tau$ is observed at the 32nm node for the MGHK model. This trend in $\tau$ is shown in both the simulated and the theoretical calculated values for the three flip-flops analyzed.

A detailed description on an all-digital on-chip flip-flop metastability testing circuit is
also given in this chapter. The chip is implemented in TSMC 0.18µm technology with various flip-flop architectures implemented using both the optimum MPDP and the optimum PDP design schemes. The main components of the chip design include digitally-controlled delay line, flip-flops under test, metastability detector, and a 20-bit digital counter.
As size and complexity of chip design are rapidly growing, reliability is becoming an important factor to consider when designing nanometer circuits and systems. In addition to metastability, another reliability concern associated with flip-flop design is soft-errors. In this chapter, we will analyze the techniques involved in designing high-performance and low-power flip-flops while addressing the reliability issues of metastability and soft-error. By extending the methodology for metastable-hardened flip-flop designs, soft-error tolerant cells will also be incorporated into the flip-flop designs. We will apply the idea of using cross-coupled inverter and soft-error tolerant cells on various past flip-flop architectures as well as the two proposed designs, namely the PDFF-SE and SATG-SE. Following our main design approach, both PDFF-SE and SATG-SE use a cross-coupled inverter on the critical path in the master-stage to achieve good metastability while generating differential signals to facilitate the usage of the Quatro cell in the slave-stage to protect against soft-
errors. PDFF-SE is designed to achieve very high performance with good metastability while SATG-SE is a low-power design also with good metastability. Detailed analysis and simulation results will be given on the techniques and issues involved in designing reliable and robust flip-flops.

5.1 Background on Soft-Errors

Cosmic radiation-induced single-event transient (SET), also known as soft-error, has become a major reliability concern in today’s integrated circuits (Figure 5.1). Consequently, factors such as increasing clock frequencies and decreasing node capacitances and supply voltage all contribute to a drastic increase in the soft-error susceptibility of both combinational and sequential circuits to alpha particle and cosmic neutron strikes. In combinational circuits, phenomenon such as logical masking, electrical masking, and latch-window masking can all mask the glitches caused by soft-errors. Such masking, however, does not exist in sequential elements such as latches and flip-flops, which contribute to approximately 50% of the soft-errors observed in various processors. Recently, the usage of tolerant cells has emerged as a more popular technique for soft-error protection.
in flip-flops over other techniques such as error-correction code (ECC) and redundancy due to more design robustness along with less delay, power, and area overhead. For example, more than 99% of the latches in the system interface are soft-error protected in the state-of-the-art microprocessor design [86].

5.2 Analysis of Soft-Error Tolerant Cells

5.2.1 Operation

A number of soft-error tolerant cells have been proposed in the past. In this work, we will focus on two particular cells: DICE [87] and Quatro [88]. The Dual-Interlocked Cell (DICE) (Figure 5.2(a)) stores a logic “0” or “1” as a combination of four node voltages: two nodes holding the original data and two nodes retain the complement of the data. When the value stored at any node (i.e. \(X_1\)) is modified due to SET, other unaffected nodes (\(X_2\), \(X_3\), and \(X_4\)) will help to restore the correct value of the affected node because one transistor of each inverter driving one of the affected nodes is driven by one unaffected node. The Quatro cell (Figure 5.2(b)) also has four storage nodes. Each of these nodes is driven by an NMOS and a PMOS transistor with their gates connected to two different nodes. If an SET upsets a node voltage, the affected node is restored by the corresponding “ON” PMOS (NMOS) transistor connected to the node and driven by an unaffected node. A detailed operation and simulation waveforms on the usage of the Quatro cell in SRAM and flip-flop design is given in [88] and [89].

In soft-error tolerant flip-flops, the critical internal nodes are protected by being written into the tolerant cells. When writing into the DICE cell, the two nodes must have the same phase and written into cell location of either \(X_1\) and \(X_2\) or \(X_3\) and \(X_4\). Hence, the usage
of the DICE cell requires the flip-flop architecture to produce identical signals, which is typically accomplished by using duplicated datapath \cite{83}. The Quatro cell, on the other hand, facilitates many differential flip-flop architectures because it requires differential signals to be written into the cell location of either $X_1$ and $X_2$ or $X_3$ and $X_4$.

### 5.2.2 Performance

While the addition of the tolerant cells increases the immunity of the flip-flops against soft-errors, it also impacts its performance by adding more resistivity in terms of changing the values stored at the critical nodes during the normal operation of the flip-flops. Hence, a modified version of the DICE and the Quatro cell is shown in Figure 5.3 where two additional CLK-controlled transistors are added to the DICE ($M_5$ and $M_8$) and the Quatro ($M_9$ and $M_{10}$) cell respectively in order to maintain high-performance.

Depending whether the cells are used in the master or the slave-stage, these transistors are controlled either by the $CLK$ in the master-stage or the $CLKB$ in the slave-stage.
Assuming the flip-flop is positive-edge triggered, for example, during the evaluation period in the slave-stage, the $CLKB$ cuts off the NMOS path that holds a logic “0” in the hardened cell, which allows the node to be flipped to logic “1”. If these two transistors are not present, contention exists between the flip-flop and the hardened cell in changing the node value from 0-1, which results in significant performance degradation. Alternatively, two more clocked-transistors can be added in the PMOS paths that holds a logic “1”, however the amount of performance degradation without these two transistors is not as significant when changing the node value from 1-0 due to the relative weaker strength of the PMOS transistors when compared to the NMOS transistors. Simulation results have shown that the presence of these transistors in the tolerant cells improve the performance by at least 10% depending on the flip-flop architecture. Such performance enhancement, however, may come at the expense of reduced soft-error immunity of the tolerant cell. Simulation results have shown that the implementation of the clocked-transistors in the

Figure 5.3: Modified Soft-Error Tolerant Cells
Quatro cell reduces the critical charge by approximately $1.4 \times 10^{-1.5} \times$ for the 0-1 and 1-0 data transition.

### 5.2.3 Power Consumption

The power consumption of the DICE and the Quatro cell is also analyzed in this work. Ideally, there is no phase offset between the signals being written into the DICE cell. Due to PVT variations and transistor mismatches, it is possible that the two signals can have a small static offset of $\Delta$ (i.e. $X_1$ arrives earlier than $X_2$ or vice versa) and consequently results in a few static power dissipation paths in the cell for a given data transition. In the Quatro cell, a static offset of $\Delta$ exists even without the presence of PVT variations and mismatches due to the inverter delay required to generate the differential signal such that the signal transition of $X_2$ will always arrive later than that of $X_1$. If $X_1$ makes a 0-1 transition, $X_2$ will make a 1-0 transition after an inverter delay. During this period, however, four potential paths in the Quatro cell could result in static power dissipation by simultaneously turning on both the PMOS and NMOS transistors. The same scenario does not occur when $X_1$ is making a 1-0 transition and $X_2$ is making a 0-1 transition because all the NMOS transistors are turned off. The potential static power dissipation paths have been marked in red in Figure 5.3(a) and Figure 5.3(b), respectively, for the DICE and the Quatro cell.

A simple test bench was setup to measure the power consumption (Figure 5.4) of the DICE and the Quatro cell using a data activity of 25% with equal number of 0-1 and 1-0 data transitions for input signal ($X_1$ and $X_2$) having two sets of rise/fall time: 50ps and 100ps. $+\Delta$ indicates signal $X_2$ arrives later than $X_1$ in both the DICE and the Quatro cell respectively, and vice versa for $-\Delta$. From the figure, it is evident that the power
consumption in the DICE cell is symmetrical about the point where the static phase offset \( \Delta \) is 0, which means power consumption only depends on the absolute value of the phase offset and indifferent to the arrival order of the input signals. In the Quatro cell, the power consumption for a rise/fall time of 50ps is symmetrical about the \( \Delta = 10 \text{ps} \) point, which is roughly equivalent to an inverter delay for the corresponding signal rise/fall time. The symmetry point moves to 40ps when the rise/fall time is 100ps, which suggests the inverter delay degrades with input signals having a higher rise/fall time. Once again, the power consumption is irrelevant to the arrival of the input signals in the Quatro cell as long as the number of 0-1 and 1-0 data transitions is equal. If the input data vector has more 0-1 transitions, then the power dissipated will be significantly higher than when there is more 1-0 transitions. Under such scenario, the power consumption will no longer be symmetrical for \( +\Delta \) and \( -\Delta \) offset. Finally, a faster rise/fall time will result in significant power saving in both the DICE and the Quatro cell, as evident by the data comparison between 50ps and 100ps rise/fall time shown in Figure 5.4. The effect of higher rise/fall time is more prominent in the Quatro cell where both the short-circuit and static power dissipation contribute to the overall power consumption. Based on the above analysis, it is clear that the power consumption of the Quatro cell is generally higher than that of the DICE cell.

5.2.4 Radiation Testing

As part of the research collaboration, a test chip was designed and fabricated in the TSMC 40nm CMOS technology to provide some insights in comparing the flip-flop soft-error rates of using the DICE and the Quatro tolerant cells. Three types of flip-flops are implemented on the test chip: (i) a master-slave C\(^2\)MOS configuration without any soft-error protection, (ii) a master-slave C\(^2\)MOS configuration using the DICE cell on the slave-stage, and (iii)
a master-slave C²MOS configuration using the Quatro cell on the slave-stage. A shift-register test structure was utilized because it is the densest array of flip-flops, and as such is commonly used to validate the SET robustness of flip-flops in an area-efficient manner [90]. Shift registers were created utilizing the previously described flip-flops, with each shift register contained 8000 flip-flops. The test chip implemented the Circuit for Radiation Effects Self Test (CREST) methodology [91], to enable at-speed soft-error rate testing.

A total of three different sets of testing were conducted in this study. The accelerated radiation testing was performed by Vanderbilt University. Accelerated neutron radiation testing was conducted at the Tri-University Meson Facility (TRIUMF) at the University of British Columbia, Vancouver as well as the Los Alamos Neutron Science Center (LANSCE) in Los Alamos, New Mexico, USA. The results of the neutron radiation experiments and
the alpha radiation experiments are illustrated in Figure 5.5. From the results of the

![Figure 5.5: Results of Radiation Testing](image)

neutron radiation testing and the alpha radiation testing, it is clear that the usage of the DICE and the Quatro cell have reduced the soft-error rate significantly when compared to the flip-flop without any protection. Furthermore, the Quatro cell yields a lower soft-error rate (SER) than the DICE cell, as evident by the percentage of SER reduction shown in Figure 5.5.

### 5.3 Analysis and Design Methodology

In this work, we have analyzed the usage of the DICE and the Quatro cells along with the cross-coupled inverter structure on various flip-flops architectures in order to simultaneously achieve good metastability and soft-error protection while maintaining the characteristic of high-performance and low-power. The main approach is to resolve metastability in the master-stage with a cross-coupled inverter pair while adding the soft-error tolerant cell in the slave-stage to protect the output nodes against possible SET (Figure 5.6). Because duplicated or redundant signals must be generated to use the DICE cell while differential
signals are required for the Quatro cell, special flip-flop architectures are required to facilitate the usage of these cells. As such, flip-flops analyzed in the previous chapter may not be suitable for metastable-hardened and soft-error tolerant designs because the amount of area and power overhead associated can be substantial. Two C2MOS-based architectures are analyzed in this work (Figure 5.7(a) and 5.7(b)). In the Quatro-C2MOS configuration, a cross-coupled inverter pair is used to stabilize the dynamic nodes of T1 and T2 while improving metastability. The DICE-C2MOS configuration does not produce differential signals, and hence separate inverter pairs are used on each datapath to improve the metastability in the master stage. The value of $\tau$ is limited by the size of the feedback inverter, which must be kept close to minimum size to reduce the amount of parasitic capacitance at critical nodes in order to maintain good performance and functionality.

A special soft-error robust latch based on transmission-gate and DICE cell was proposed in [85]. In this work, we modify the design slightly to create a Hazucha flip-flop (Figure 5.7(c) and 5.7(d)) using both the DICE and the Quatro tolerant cell by cascading two identical latches. Instead of using the traditional cross-coupled inverter in the master-stage to improve metastability, the DICE and the Quatro cell are used in each respective design.
because the cross-coupled inverter structure with feedback paths still exists in these cells to improve the immunity against soft-errors.

Figure 5.7: Metastable-Hardened, Soft-Error Tolerant Flip-Flop Designs

From the data illustrated in Figure 5.5, it is evident that the usage of the Quatro cell has resulted in a lower SER than the DICE cell in the nanoscale CMOS technologies. Furthermore, the usage of a cross-coupled inverter pair in the critical path of the master-stage
can significantly improve metastability while generating the differential signals required for the Quatro cell. The combination of these attractive features suggest the master-stage of the PDFF and the SATG are very attractive in designing metastable-hardened and soft-error tolerant flip-flops. Hence, two new differential flip-flops are proposed in this work: (i) pre-discharge soft-error tolerant flip-flop (PDFF-SE, Figure 5.8(a)) (ii) sense-amplifier transmission-gate soft-error tolerant flip-flop (SATG-SE, Figure 5.8(b)). Both designs can achieve good metastability with a cross-coupled inverter in the master-stage and soft-error protection by using the Quatro cell in the slave-stage. The cross-coupled inverter structure in the master-stage can be sized up to simultaneously achieve good performance and metastability while the differential nature facilitates the usage of the Quatro cell in the slave-stage. The design of the PDFF-SE is targeted towards very high-performance with good metastability while the SATG-SE is designed to have low-power consumption also with good metastability.

While the master-stage of the PDFF-SE and the SATG-SE is identical to that of the PDFF and the SATG described previously, the design of the slave-stage is modified in order to minimize the power consumption by balancing the arrival time of the input signals written into the Quatro cell. PDFF-SE utilizes a tri-state inverter architecture and SATG-SE uses the CLK-controlled transmission-gates architecture. With careful design considerations, the power consumption of and PDFF-SE and SATG-SE can be reduced significantly with reasonable performance despite the usage of the Quatro cell.

5.4 Results and Discussion

Table 5.1 summarizes the schematic simulation results of delay, power, and \( \tau \) for all the metastable-hardened and soft-error tolerant flip-flops analyzed in this work. All the results
Figure 5.8: Proposed Metastable-Hardened, Soft-Error Tolerant Flip-Flop Designs

are obtained using the 65nm STM CMOS bulk technology. The simulation test bench setup used is identical to the one shown in Figure 3.15. Two sets of data activity factors are used for analysis: 10% and 50%. Iterative process was used in transistor sizing in order to achieve the optimum MPDP flip-flop design for the best possible combination between delay, power, and \( \tau \). Minimum-sized transistors are used in all the DICE and Quatro cells along with the implementation of the CLK-controlled transistors.

The addition of the minimum-sized cross-coupled inverter on the dynamic nodes of the C\(^2\)MOS flip-flops to enhance metastability significantly degrade its performance. Without these inverters, however, the value of \( \tau \) can be as much as 40\( \times \) higher. The performance of the Quatro-Hazucha is worse than the DICE-Hazucha because the Quatro cell is more resistant in writing data for 1-0 transition which consequently results in higher setup time when it is used in the master-stage. Based on the reasonings from earlier analysis,
the power consumption of the Quatro-C²MOS and the Quatro-Hazucha are shown to be higher, especially at higher data activity, than the same flip-flop architectures when DICE cell is used. Minimum transistor sizing is used on the cross-coupled inverter structure in the C²MOS and Hazucha architectures, and therefore their respective $\tau$ is very similar with the difference coming from the parasitic capacitance surrounding the critical node. The proposed PDFF-SE results in at least 17% performance improvement over the other flip-flop architectures, but the pre-discharging of the internal nodes during every clock cycle makes its power consumption higher than the other flip-flops, especially at low data activity. The proposed SATG-SE maintains a very comparable performance to the other analyzed flip-flops while achieving a minimum 18% and 6% power reduction for 10% and 50% data activity respectively. The size of the cross-coupled inverter in both the PDFF-SE and the SATG-SE can be sized up significantly higher than minimum size because they are on the critical path, and thus results in a lower value of $\tau$. The $\tau$ of the PDFF-SE and the SATG-SE is at least 21% and 14% lower than the other flip-flops respectively.

Table 5.2 summarizes the design metrics of PDP, MDP, and MPDP for all the metastable-hardened and soft-error tolerant flip-flops analyzed in this work. Once again, data activity of 10% and 50% are used for the analysis of PDP and MPDP. The PDP of the SATG-SE and the PDFF-SE is the lowest among all flip-flops for data activity of 10% and 50% respectively. The PDP value of the DICE-Hazucha is also small for both data activity factors. Since the PDFF-SE exhibits both the best performance and metastability, its MDP value is significantly lower than the other flip-flops such as a 43% reduction than the DICE-Hazucha, and thus indicating a well-balanced design tradeoff between performance and metastability. While higher than the PDFF-SE, the MDP of the SATG-SE is still at least 12% lower than the other flip-flops. For 10% data activity, the MPDP of the PDFF-SE and the SATG-SE is 16% and 32% lower than the DICE-Hazucha flip-flop. At 50%
Table 5.1: Simulation Results of Metastable-Hardened, Soft-Error Tolerant Flip-Flops: Delay, Power, $\tau$

<table>
<thead>
<tr>
<th></th>
<th>Delay (ps)</th>
<th>10% Power ($\mu$W)</th>
<th>50% Power ($\mu$W)</th>
<th>$\tau$ (ps)</th>
</tr>
</thead>
<tbody>
<tr>
<td>DICE-C$^2$MOS</td>
<td>79.34</td>
<td>3.61</td>
<td>6.95</td>
<td>24.26</td>
</tr>
<tr>
<td>Quatro-C$^2$MOS</td>
<td>73.55</td>
<td>3.88</td>
<td>7.95</td>
<td>27.49</td>
</tr>
<tr>
<td>DICE-Hazucha</td>
<td>52.57</td>
<td>3.89</td>
<td>6.88</td>
<td>25.2</td>
</tr>
<tr>
<td>Quatro-Hazucha</td>
<td>89.58</td>
<td>4.19</td>
<td>8.32</td>
<td>28.12</td>
</tr>
<tr>
<td>PDFF-SE</td>
<td>39.68</td>
<td>5.66</td>
<td>8.05</td>
<td>19.2</td>
</tr>
<tr>
<td>SATG-SE</td>
<td>56.29</td>
<td>2.97</td>
<td>6.48</td>
<td>20.86</td>
</tr>
</tbody>
</table>

data activity, the minimum MPDP reduction of the PDFF-SE and the SATG-SE from other flip-flops is 33% and 17% respectively.

In this work, we also analyze the robustness of each flip-flop architecture against process variations and mismatches when it is operating near or at the metastable region. For each flip-flop, the data arrival time in which the flip-flop first fails to capture the correct data was determined and will be referred to as $t_{meta}$, the point where the flip-flop is very close or at the metastable region. A Monte Carlo simulation of 2000 iterations with both process variations and mismatches was performed to determine the number of clock cycles where the correct data was sampled. Then the data arrival time of the flip-flop is relaxed from $t_{meta}$ by a certain value, and another set of Monte Carlo simulation is performed. This procedure (Figure 5.9) is repeated for a number of data arrival time values until the sampled data is 100% correct. Based on previous studies and simulation results, a 20ps
Table 5.2: Simulation Results of Metastable-Hardened, Soft-Error Tolerant Flip-Flops: PDP, MDP, MPDP

<table>
<thead>
<tr>
<th></th>
<th>MDP (ps²)</th>
<th>10% PDP (fJ)</th>
<th>50% PDP (fJ)</th>
<th>10% MPDP (fJ·ps)</th>
<th>50% MPDP (fJ·ps)</th>
</tr>
</thead>
<tbody>
<tr>
<td>DICE-C²MOS</td>
<td>1614.97</td>
<td>0.286</td>
<td>0.551</td>
<td>5.829</td>
<td>13.367</td>
</tr>
<tr>
<td>Quatro-C²MOS</td>
<td>1865.13</td>
<td>0.285</td>
<td>0.584</td>
<td>7.239</td>
<td>16.054</td>
</tr>
<tr>
<td>DICE-Hazucha</td>
<td>1324.76</td>
<td>0.204</td>
<td>0.362</td>
<td>5.153</td>
<td>9.114</td>
</tr>
<tr>
<td>Quatro-Hazucha</td>
<td>1605.09</td>
<td>0.375</td>
<td>0.745</td>
<td>6.720</td>
<td>20.949</td>
</tr>
<tr>
<td>PDFF-SE</td>
<td>761.86</td>
<td>0.225</td>
<td>0.319</td>
<td>4.312</td>
<td>6.133</td>
</tr>
<tr>
<td>SATG-SE</td>
<td>1174.10</td>
<td>0.167</td>
<td>0.365</td>
<td>3.488</td>
<td>7.609</td>
</tr>
</tbody>
</table>

flip-flop metastable region from $t_{meta}$ is assumed.

Figure 5.9: Waveform for Monte Carlo Simulation

Figure 5.10 shows the Monte Carlo simulation results of each flip-flop architecture.
for both the 0-1 and 1-0 data transition at various data arrival times. At $t_{meta}$ for each respective flip-flop, the percentage of correctness is approximately 50%, which suggests total randomness when the flip-flop is going under metastability [92]. As the data arrival time is relaxed, the percentage gradually increases at various rates for different flip-flops depending on their resolving time constant. It is interesting to note that the flip-flops with a lower $\tau$ value have an overall higher percentage of correctness, and thus are more robust against process variations and mismatches. For example, the PDFF-SE and the SATG-SE have an overall 83% and 81% correctness respectively in the metastable region for 0-1 data transition and 81% and 78% for 1-0 data transition. The Quatro-C$^2$MOS and the Quatro-Hazucha, on the other hand, have the highest $\tau$ values and consequently yield the lowest overall percentage of 75% and 74% for 0-1 data transition and 75% and 71% for 1-0 data transition respectively.

![Figure 5.10: Flip-Flop Robustness against Process Variations and Mismatches](image)

(a) 0-1 Data Transition  
(b) 1-0 Data Transition

Figure 5.10: Flip-Flop Robustness against Process Variations and Mismatches
5.5 Summary

In this chapter, we have analyzed the design of metastable-hardened and soft-error tolerant master-slave flip-flops as well as proposing two new flip-flop designs. The main approach is to resolve metastability in the master-stage with a cross-coupled inverter pair while adding the soft-error tolerant cell in the slave-stage to protect the output nodes against possible soft-errors. To achieve good metastability, it is desirable to have the cross-coupled inverter on the critical path of the flip-flops in order to increase the overall loop gain and lower the value of $\tau$. The DICE and the Quatro cell are the two soft-error tolerant cells used in the flip-flop design to provide protection against soft-errors. The former requires the flip-flop to generate duplicated signals to be written into the cell while a differential signal is needed in the latter cell. Additional clocked-transistors are added to both cells in this work when compared to the traditional design in order to maintain high-performance. The power dissipation of the Quatro cell is higher than the DICE cell due to an inverter delay that generates the differential path as well as more leakage paths.

The design of the proposed flip-flop PDFF-SE and SATG-SE uses a cross-coupled inverter on the critical path in the master-stage to achieve good metastability while generating differential signals to facilitate the usage of the Quatro cell in the slave-stage to protect against soft-error. The PDFF-SE is designed to achieve very high-performance with good metastability while the SATG-SE is a low-power design also with good metastability. Simulation results have shown that both designs achieve significant reduction in MDP and MPDP when compared to other flip-flop architectures analyzed in this work. Monte Carlo simulation results demonstrate that the two proposed flip-flops are very robust against process variations and mismatches.
Chapter 6

Conclusions and Future Work

In this thesis, we present a detailed analysis and designed methodology on metastable-hardened, high-performance, and low-power flip-flops. While the design of high-performance and low-power flip-flops has been a popular research topic, the issue of flip-flop metastability has rarely been dealt with. The following points summarize the key contributions of this research work.

- Proposed flip-flop architectures that achieve high-performance, low-power, and good reliability that can function in both the single and the dual-supply systems.

- Proposed and developed methodologies in analyzing flip-flop metastability in both qualitative and quantitative manner.
  - Developed methodology of transconductance and load variation to vary flip-flop metastability performance using transistor sizing.
  - Developed calculation methodologies to model the value of $\tau$ for a given flip-flop architecture.
- Proposed design metrics (MDP and MPDP) that analyze the tradeoff between performance, power, and metastability.

- Demonstrated the proposed flip-flop architectures of the PDFF and the SATG are suitable for metastable-hardened designs with small penalties in delay and power consumption.

- Proposed a novel mixed-$V_{th}$ technique that can improve flip-flop metastability in the sub-threshold region.

- Analyzed the impact of scaling in sub-65nm technologies on flip-flop metastability.

• Analyzed methodologies of designing metastable-hardened and soft-error tolerant flip-flops and proposed two new flip-flop designs.

6.1 High-Performance, Low-Power Flip-Flop Designs

The proposed pre-discharge flip-flop (PDFF) has demonstrated low-power and high-performance characteristics in both the single and the dual-supply systems. The worst critical path has been reduced to a maximum of three transistors, and thus results in a smaller D-Q delay. With fewer transistors on the critical path, the total transistor widths of the PDFF is reduced and also results in smaller power consumption. When comparing to the single-supply flip-flops, post-layout simulation results have shown the PDFF yields a minimum of 18% and 13% reduction in D-Q delay and PDP, respectively, than the other flip-flops. The power consumption of the PDFF is only 15% higher than the PowerPC but more than 15% lower than the other analyzed flip-flop architectures. When functioning as a reduced clock-swing flip-flop, along with comparable power consumption across all data activity
factors, the RCSPDFF also results in a minimum 40% and 18% reduction in D-Q delay and PDP, respectively, when compared to other flip-flops for $V_{DDL} = 1.3V$. In the case of level-converting flip-flops, the LCPDFF outperforms its counterparts by at least 11% in D-Q delay, 18% reduction in PDP, and 15% reduction in power consumption for data activity factor higher than 50%.

The sense-amplifier-transmission-gate (SATG) flip-flop was proposed specifically for the dual-supply systems to function both as reduced clock-swing and level-converting flip-flops. While its overall performance and power characteristics are not as superior as those of the RCSPDFF and the LCPDFF, both the RCSSATG and the LCSATG still exhibit high-performance as well low-power characteristics at low data activity factors. At $V_{DDL} = 1.3V$, the D-Q delay of RCSSATG is only 1.3% higher than the previously proposed reduced clock-swing flip-flops with a 28% lower power consumption at zero data activity. At 0% and 25% data activity factor, the PDP of the RCSSATG is 39% and 8% lower than the previous designs. Detailed comparisons with level-converting flip-flops reveal that the delay of the LCSATG is 5% higher than the previous design with very similar power consumption values at 0% and 25%. With similar delay and power values, the PDP of the LCSATG across all data activities is almost identical to the previous level-converting flip-flop designs.

An important flip-flop design criteria that is often overlooked in past designs is the flip-flop aperture window. A smaller aperture window reduces the likelihood of the flip-flop entering metastability, and thus increases the reliability of the flip-flop. In this work, we have shown that the PDFF and the SATG have demonstrated a very small aperture window value in both the single and the dual-supply systems.
6.2 Metastable-Hardened Flip-Flop Designs

Unlike past works where performance and power are the main design criteria, this research work also incorporates the element of metastability into the flip-flop designs. Various design and analysis methodologies are proposed in order to design metastable-hardened, high-performance, and low-power flip-flops. Because the time-resolving constant $\tau$ has the greatest impact on the mean-time-between-failure (MTBF) of the flip-flop due to its exponential relationship, the design of metastable-hardened flip-flops is focused exclusively on the optimization of $\tau$. $\tau$ can be varied via transistor sizing in two ways: (i) vary the transconductance changing the size of the cross-coupled inverter that stabilizes the critical node, and (ii) vary the size of the load transistors associated with the critical node. Depending on the flip-flop architecture, appropriate transistor sizing can reduce the value of $\tau$ by a minimum of 30% from the traditional optimum PDP design point. By applying small-signal modeling, the manipulation of $\tau$ due to transconductance and load variation analysis of a given flip-flop architecture can be theoretically modeled by calculating the transconductance in the cross-coupled inverter pair and the amount of parasitic capacitances surrounding the critical code.

While appropriate transistor sizing can improve the flip-flop metastability with the reduction of $\tau$, it often comes at the expense of an increase in delay and power consumption. Therefore, both the $\tau$ vs. delay and the $\tau$ vs. PDP curve can be used to illustrate the tradeoff between delay, power, PDP, and $\tau$. Subsequently, two new design metrics, the metastability-delay-product (MDP) and the metastability-power-delay-product (MPDP), are proposed in this work to analyze the optimum tradeoff between $\tau$ and delay as well as $\tau$ and PDP. Depending on the flip-flop architecture, either the transconductance or the load variation analysis may result in the optimum MDP and MPDP design point, which
is usually different from the optimum PDP point under the traditional design scheme.

With a cross-coupled inverter in the master-stage that increases the overall transconductance and a small load transistor associated with the critical node, the architecture of both the PDFF and the SATG is very suitable for the design of metastable-hardened, high-performance, and low-power flip-flops. The amount of overhead in delay, power, and area is all less than 10% under the optimum MPDP design scheme when compared to the traditional optimum PDP design. For single supply flip-flops, the optimum MPDP design of the PDFF has produced a minimum reduction of 42% and 34% in MDP and MPDP, respectively. While the MDP and MPDP of the RCSPDFF and the LCPDFF are still lower than the previous reduced clock-swing and level-converting flip-flops, the amount of reduction in the RCSSATG and the LCSATG for the optimum MPDP design is even greater. For example, the MDP and MPDP for the RCSSATG is 34% and 35% lower than the RCSPDFF while the LCSATG is 28% and 25% lower than the LCPDFF for the level-converting flip-flops.

For all the flip-flop architectures analyzed, the reliability of all the analyzed flip-flops under the optimum MPDP design scheme is greatly improved when compared to the traditional optimum PDP design, as evident by a minimum of one order of magnitude reduction in the metastability window $\delta$.

In the sub-threshold region, the proposed mixed-$V_{th}$ technique can reduce the $\tau$ of the flip-flops by more than $2\times$ depending on the flip-flop architecture and be more energy efficient than the single standard-$V_{th}$ design if the appropriate supply voltage is selected. The metastable-hardened characteristic of the PDFF is also demonstrated in the sub-threshold region with the lowest MPDP value among the flip-flops analyzed.

The study on the impact of technology scaling has shown that the value $\tau$ does not
necessarily scale in the same fashion as the gate delay with each generation of the technology node. While $\tau$ continues to decrease from the 45nm node down to the 16nm node when the Strained-Si model is used, an infliction point in $\tau$ is observed at the 32nm node for the MGHK model. This trend in $\tau$ is shown in both the simulated and the theoretical calculated values for the flip-flops analyzed.

6.3 Metastable-Hardened and Soft-Error Tolerant Flip-Flop Designs

The work presented in this thesis also attempts to increase the reliable operation of the flip-flops by incorporating soft-error mitigation techniques into the design of metastable-hardened flip-flops. The main design approach is to resolve metastability in the master-stage with a cross-coupled inverter pair in the critical path while adding the soft-error tolerant cell in the slave-stage to protect the output nodes against possible soft-errors. In particular, two soft-error tolerant cells, DICE and Quatro, are analyzed in detail from the perspective of performance, power consumption, and immunity against soft-errors. For both cells, the addition of clock-transistors to cut the feedback paths during a particular clock cycle can improve the flip-flop performance by at least 10% but suffers a decrease in soft-error immunity with an approximately $1.5\times$ reduction in critical charge. The overall power consumption of the Quatro cell is higher than the DICE mainly due to the different arrival time of the two signals being written into the cell. With careful design considerations, however, the power consumption of the Quatro cell can be minimized. Radiation testings have shown the soft-error rate (SER) is much lower when the Quatro cell is applied on the slave-stage of the flip-flops.
Based on the above analysis, two new flip-flop designs are proposed: PDFF-SE and SATG-SE. Both flip-flops utilize a cross-coupled inverter on the critical path in the master-stage and generate the required differential signals to facilitate the usage of the Quatro cell in the slave-stage. While being soft-error protected, the optimized $\tau$ of both flip-flops is a minimum of 14% lower from the other analyzed flip-flops, and subsequently results lower MDP and MPDP. The MDP of the PDFF-SE is a minimum 43% lower than the other flip-flops. At 50% data activity factor, the minimum MPDP reduction of the PDFF-SE and the SATG-SE from other flip-flops is 33% and 17% respectively. Finally, both flip-flops have shown better robustness against process variations near the metastable region.

### 6.4 Future Work

In this work, we have focused on the analysis and optimization of flip-flop metastability from the perspective of circuit design on the transistor level. Further research work can be explored on developing techniques on multi-stage synchronizer designs to further improve the mean-time-between-failure of the system without compromising in the overall latency of the system. The principle of metastability can be extended to other applications such as phase-detectors. When the zero-crossing points of the recovered clock fall in the vicinity of data transitions, the flip-flops comprising the phase detector (PD) may experience metastability, and therefore generating an output lower than the full logic level for an extended period of time [93]. A detailed study can be performed to establish a relationship between the metastability parameters of $T_0$ and $\tau$ and the phase errors generated by the PD using various flip-flop architectures with different metastability behaviors.
Appendix A

Flip-Flop Layouts

Figure A.1: Layout Diagram of the PDFF
Figure A.2: Layout Diagram of the PowerPC

Figure A.3: Layout Diagram of the SAFF
Figure A.4: Layout Diagram of the SDFF

Figure A.5: Layout Diagram of the RCSPDFF

Figure A.6: Layout Diagram of the RCSSATG
Figure A.10: Layout Diagram of the LCSATG

Figure A.11: Layout Diagram of the CPN

Figure A.12: Layout Diagram of the SPFF
References


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